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Department of Computer Science, Software Technology Group

Approximating Quality Contracts for Energy Auto-Tuning Software

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Context

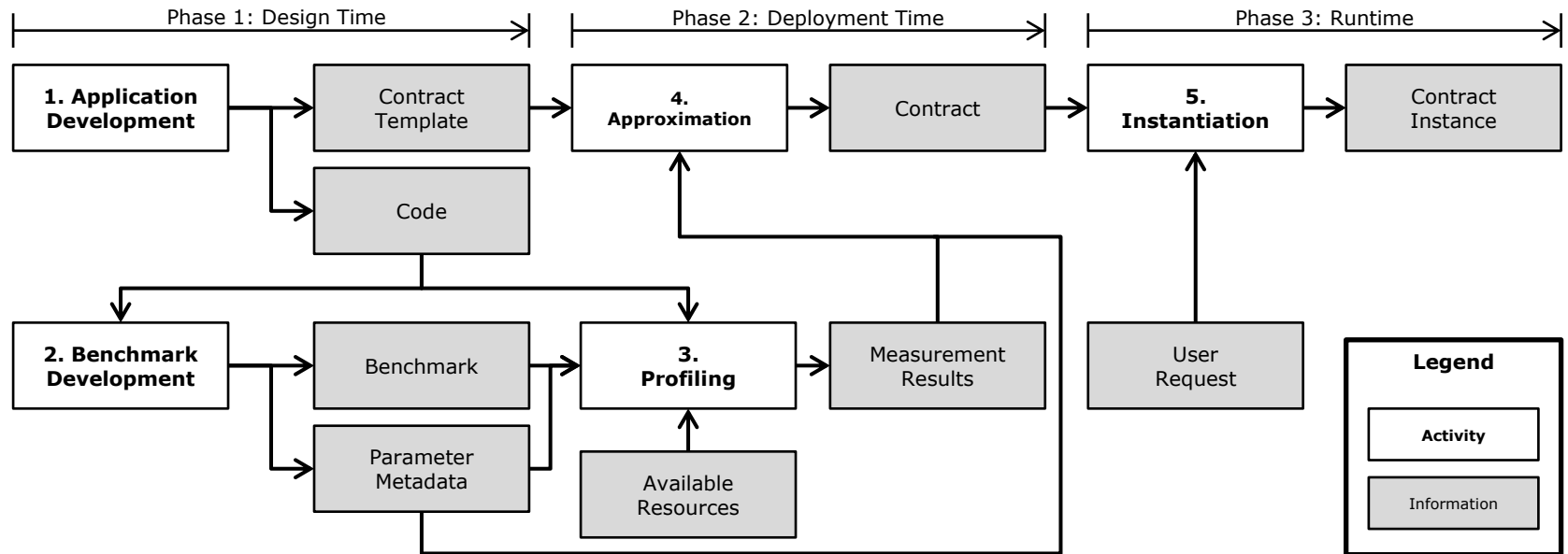
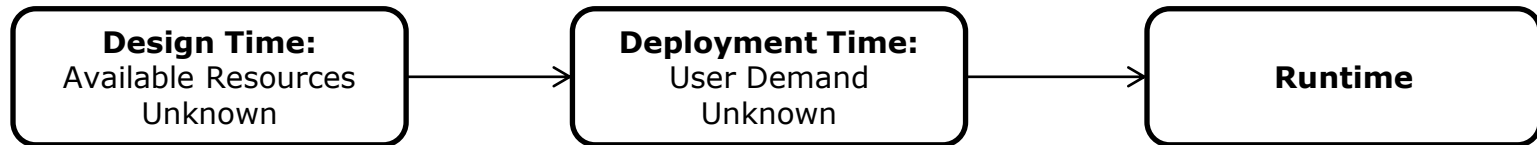
- Prediction of (component-based) software's non-functional properties (NFPs)
- QoS Contracts used to specify non-functional behavior
- Self-Optimization w.r.t. energy consumption (and other NFPs)
 - Energy / Multi-Quality Auto-Tuning (EAT / MQuAT)

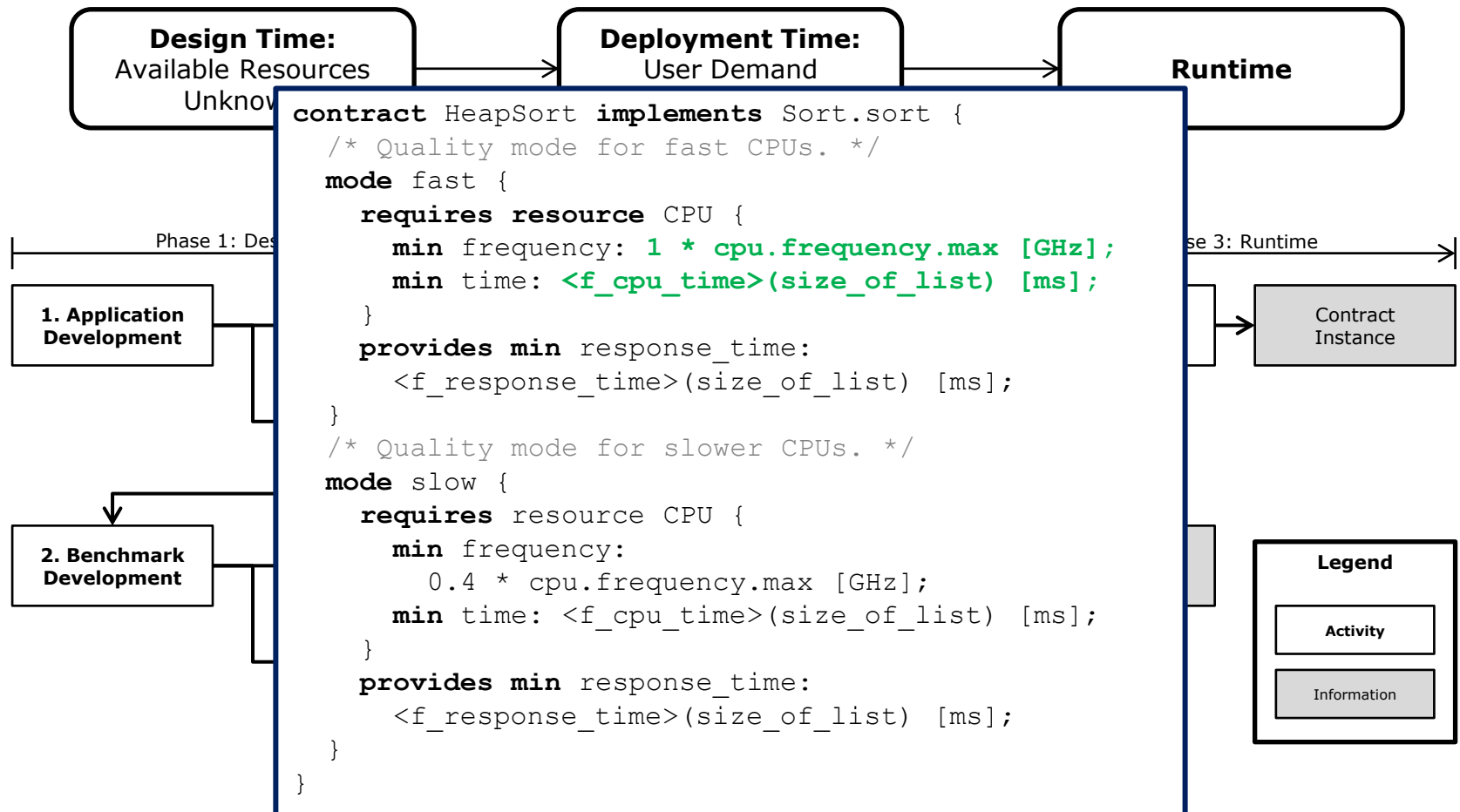
Problem

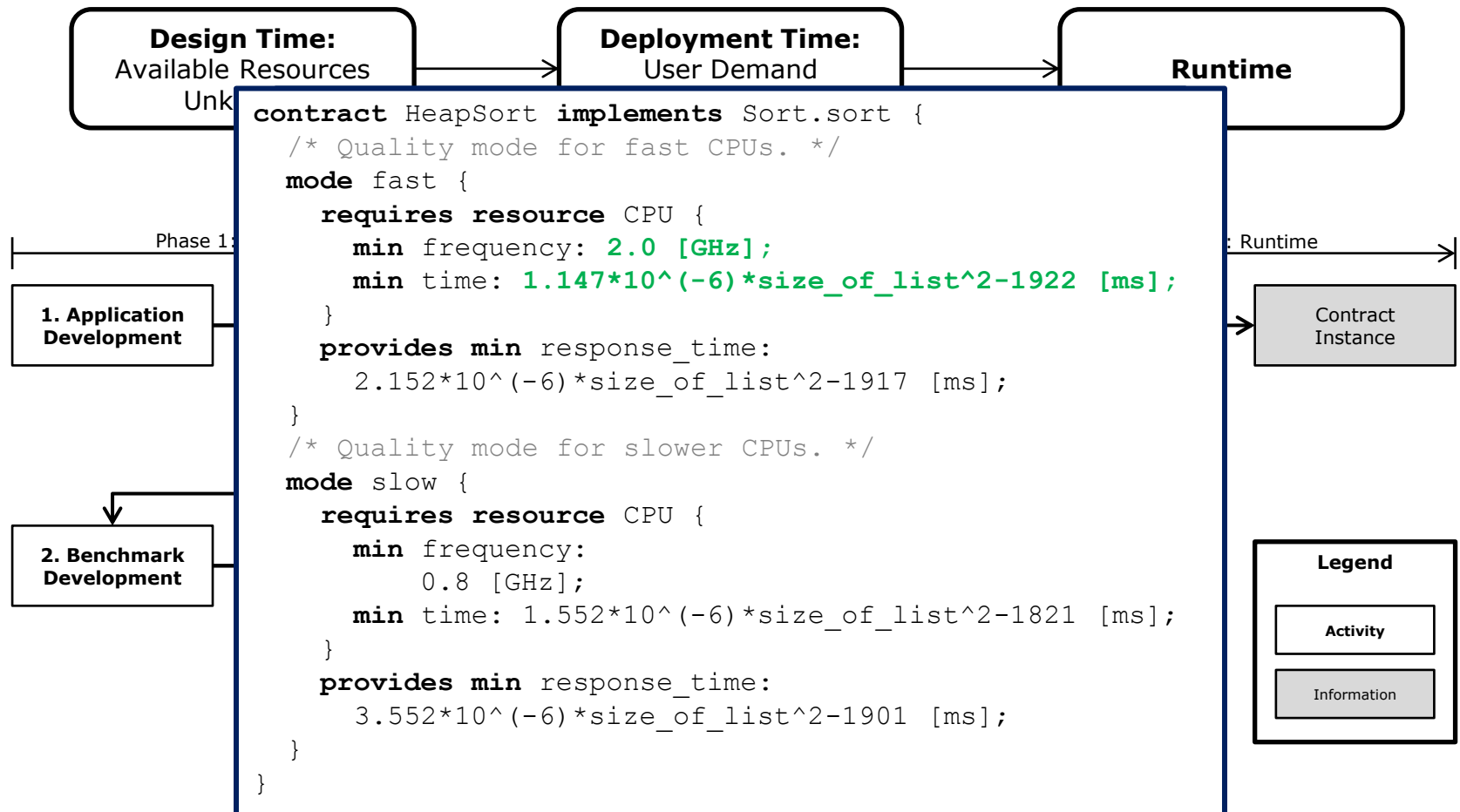
- Derivation / Computation of QoS Contracts for EAT/MQuAT
- Concrete values of NFPs depend on
 - Utilized hardware
 - User request

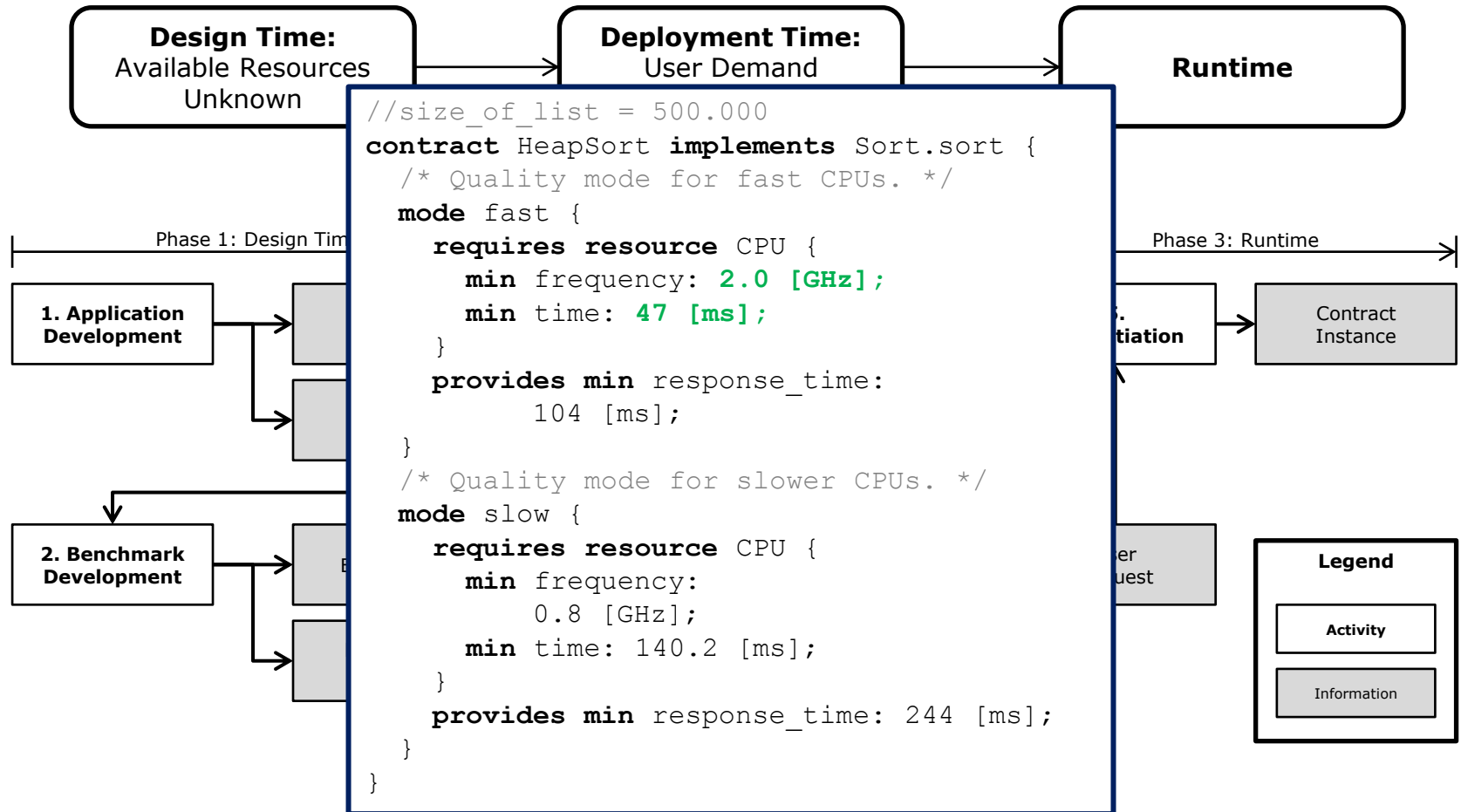
Goal/Solution

- 3-Phase approach:
 1. contract template (hardware- and user-independent),
 2. contract (user-independent),
 3. contract instance









1. Are there further dependencies not covered by the presented approach?

2. Does it make sense to *directly cover energy consumption* in QoS contracts or is it better to *compute the potential consumption* based on the derived resource utilization?

3. Measureability of NFPs
 - Minimum runtime requirement – OS tasks and Hardware's SMM introduce deviations of >20ms.
 - Reproducibility – How to determine a sufficient amount of context factors to consider for a benchmark setup?

Contact



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