

Automatic Roundtrip Engineering

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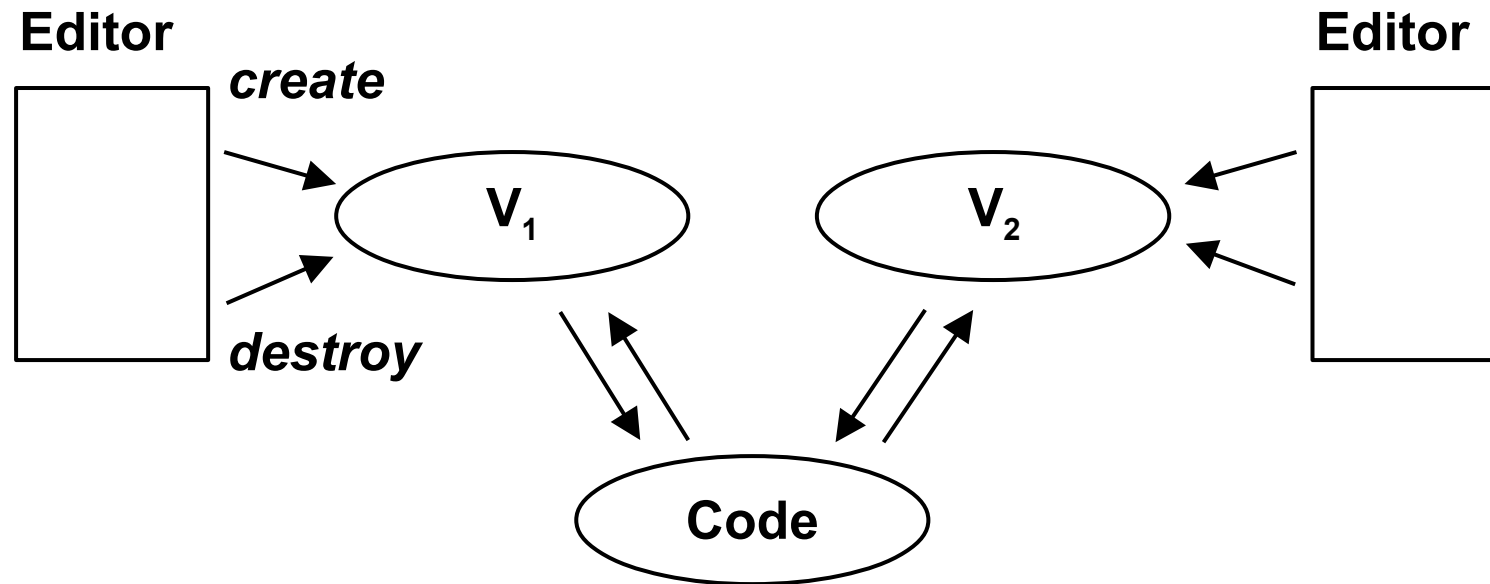
Why Compilers Will Live Forever



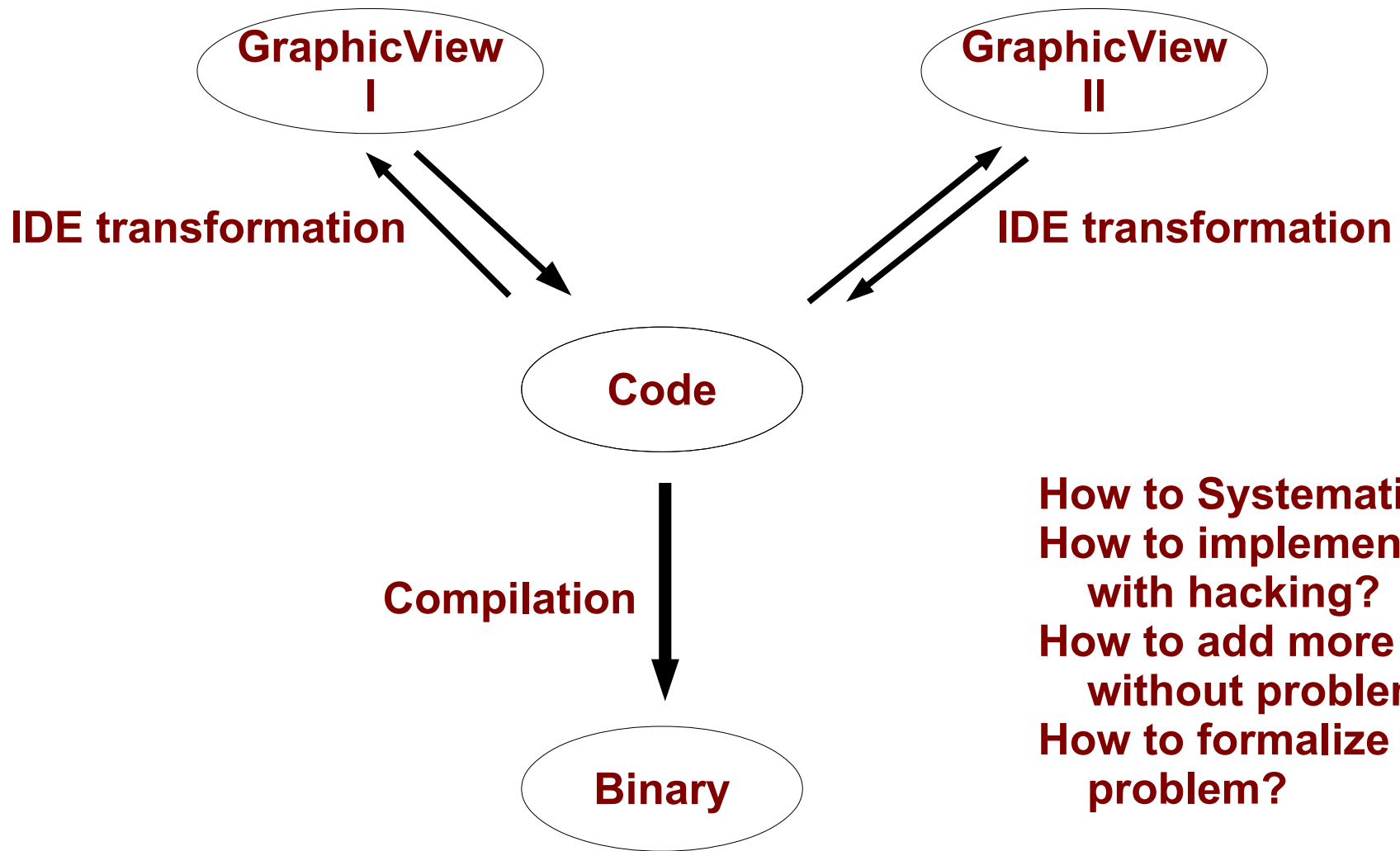
And why you should prepare to get more funding
in the future....



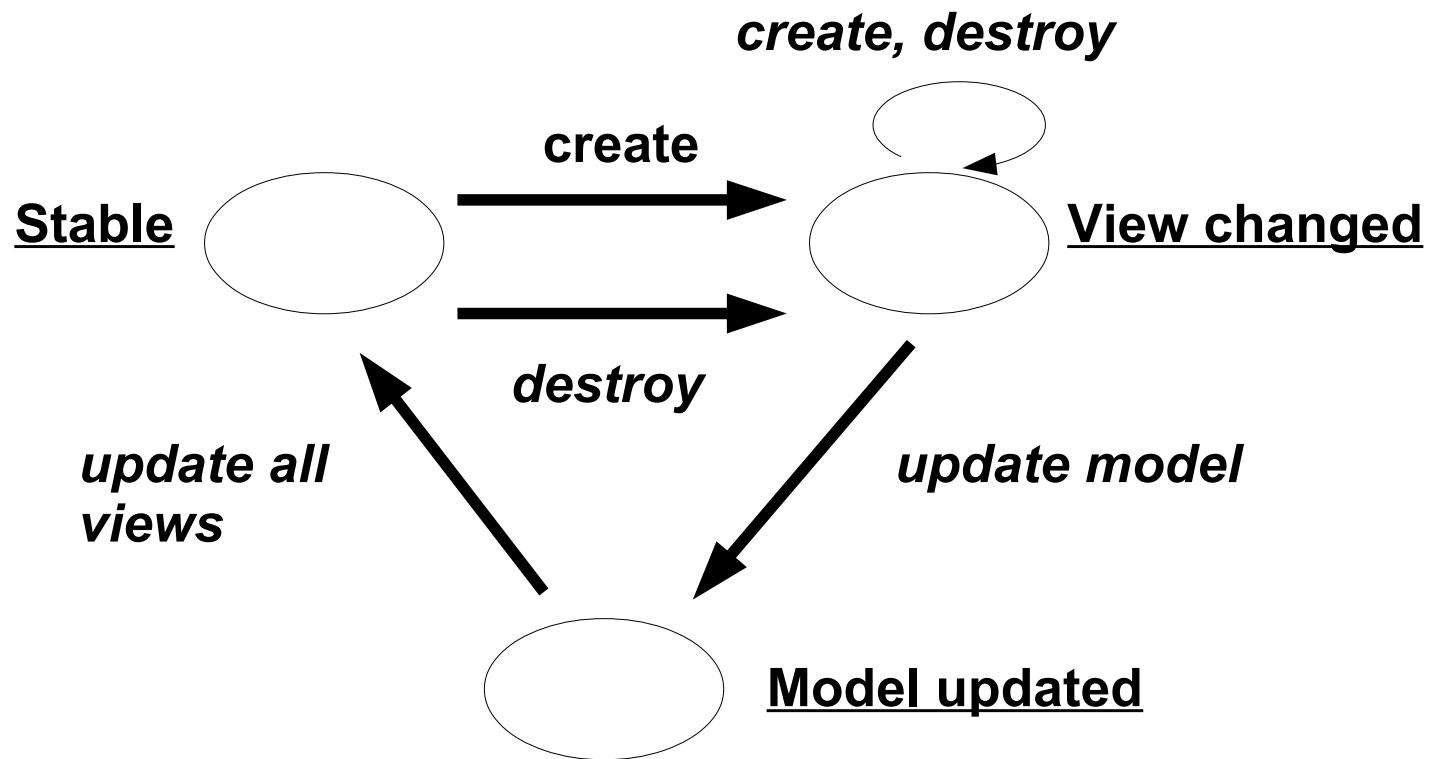
1) Modern Case Tools Support Roundtrip Engineering



IDE Adds RE-Preprocessing To Compilation



Roundtrip States and Events



2) The Batch System Challenge

How to Unify TeX and Emacs?

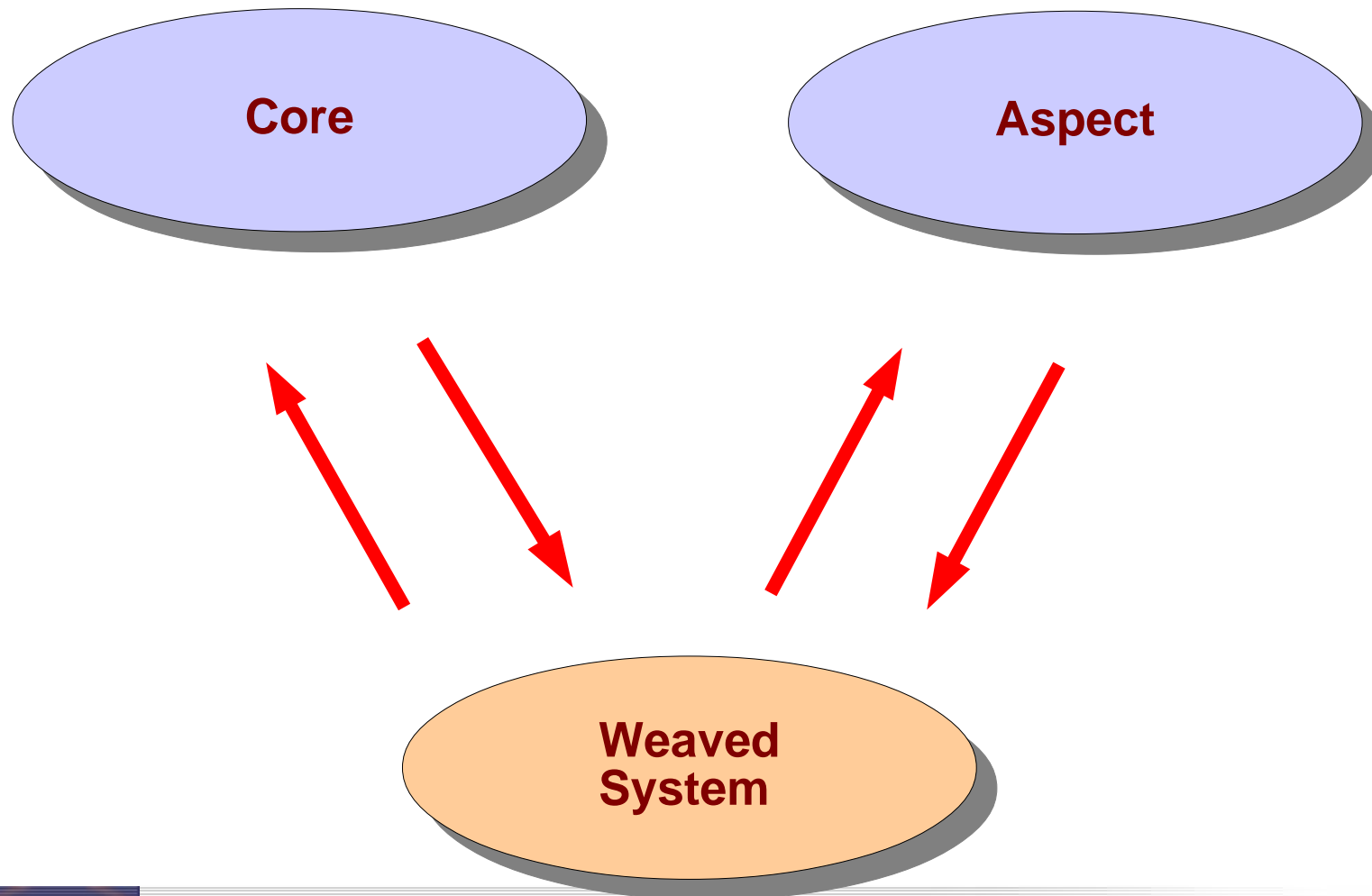
How to unify batch systems with

Incremental processing

Editing the results and tracing it back to the input

How can we edit the bitmap, tracing it back to TeX?

3) How to Debug AOP Systems?



Domain Transformations and Roundtrip Engineering



Roundtrip Engineering (RE) in Mathematics and Algorithmics

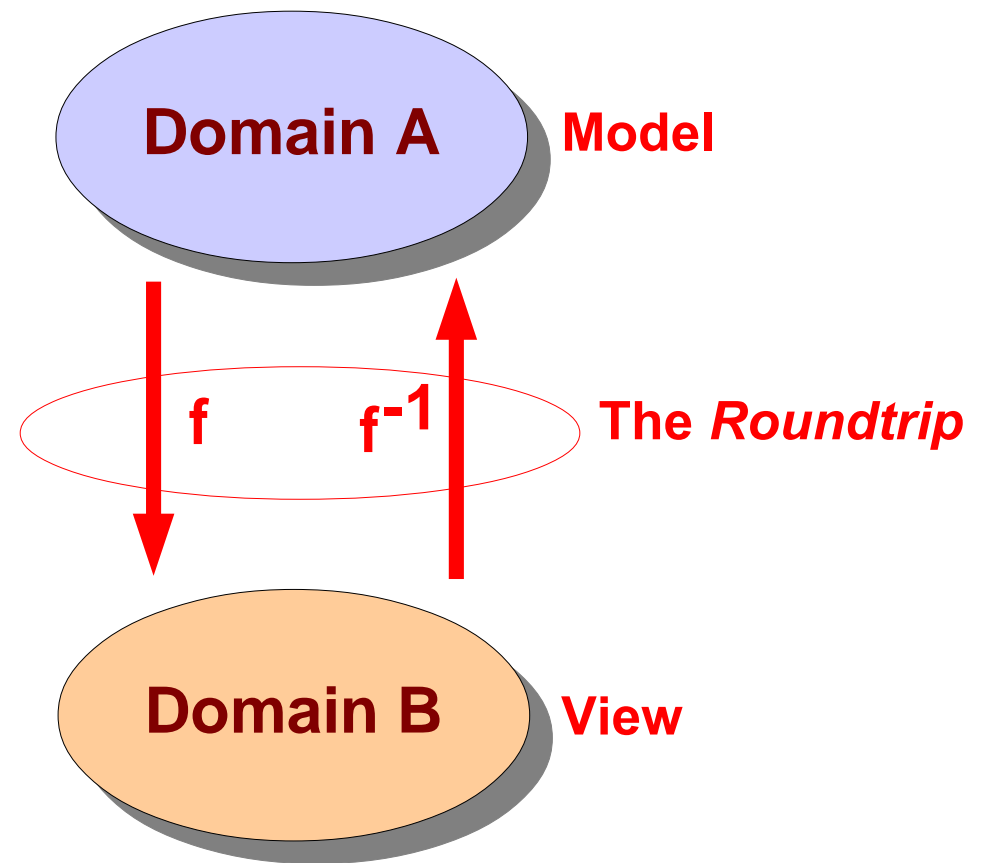
Mathematics and Algorithmics
know the problem solving
principle of **domain
transformations (roundtrip)**

If a problem is too hard to solve
in a domain D ,

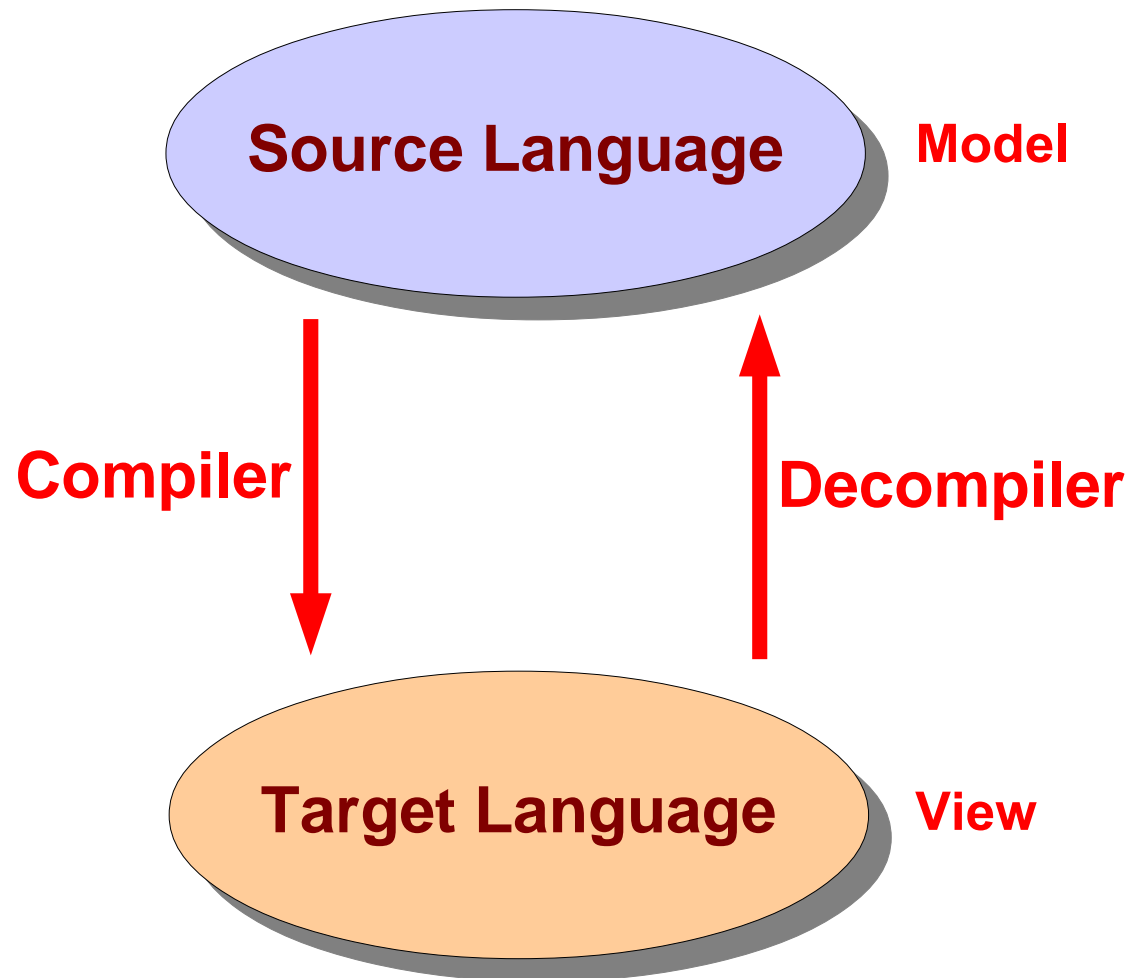
transfer it into another domain D'
solve it with a simpler algorithm
transform it back with the inverse
domain transformation

Examples: Fourier, Wavelet,
Laplace transformation

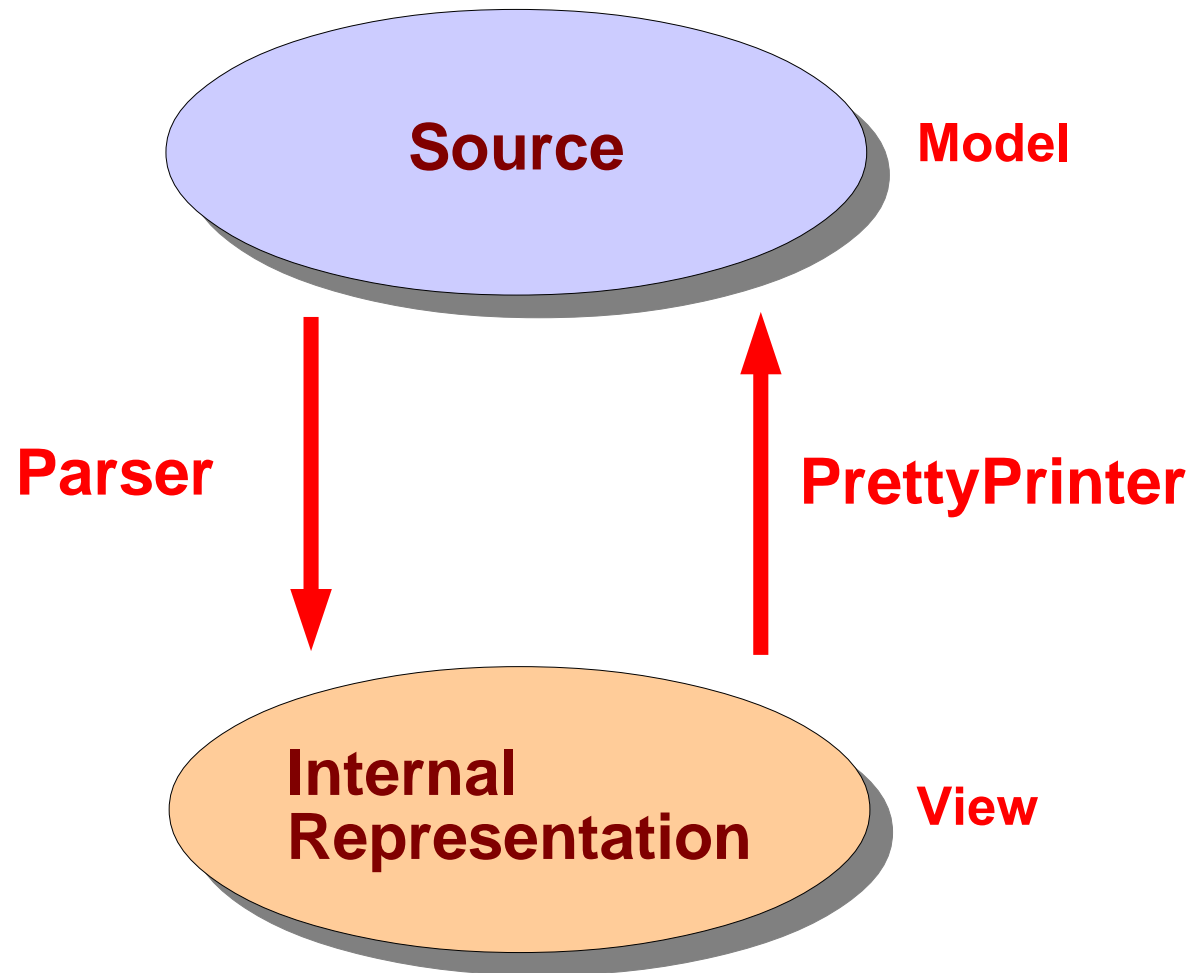
We call D the **model** and D' the
view



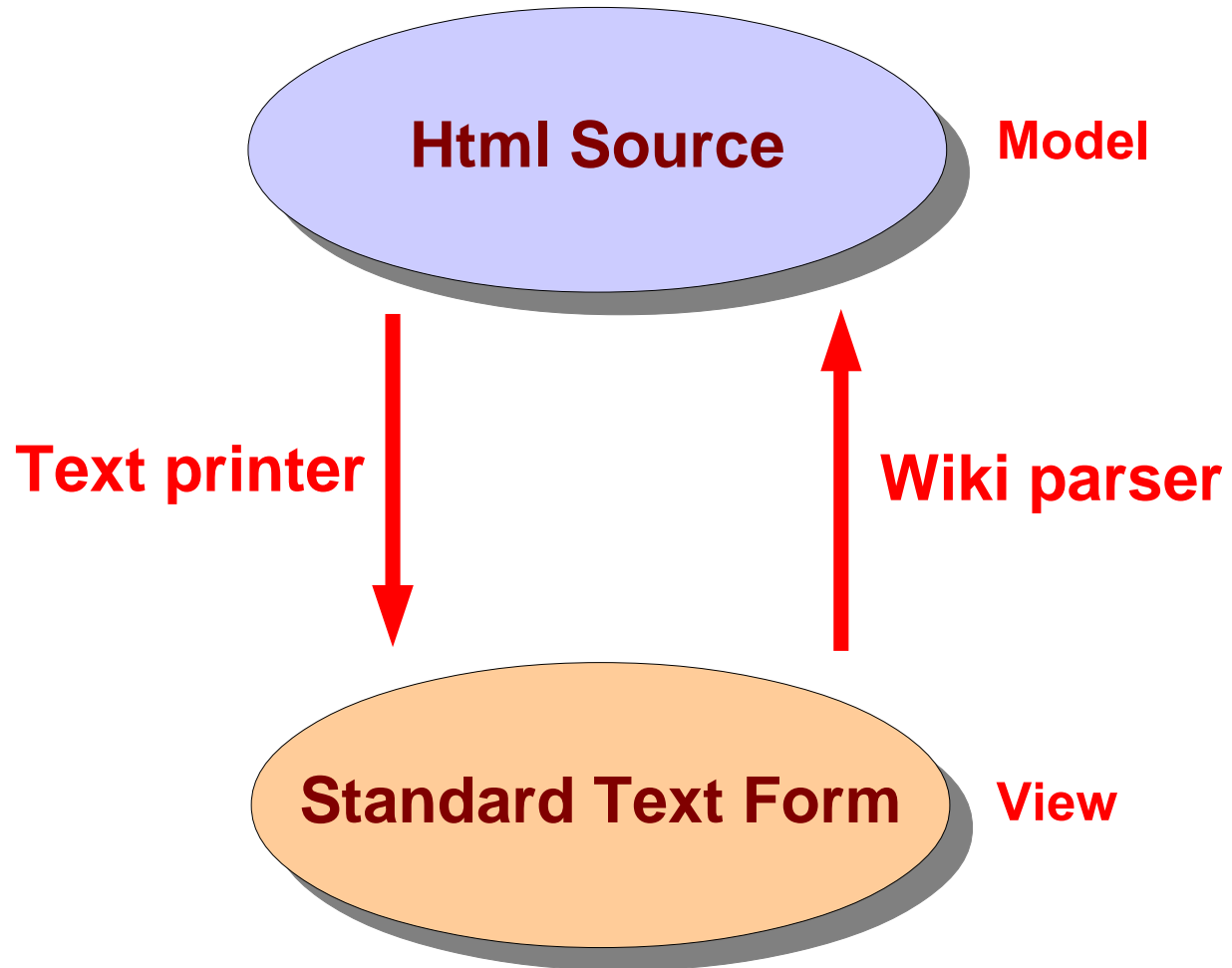
Domain Transformations in Compilers



Refactoring Tools (e.g., sf.refcoder.net)



Wikis



Other Examples

Wikis are domain transformations between html and text

Special markup recognizes semantics, i.e., links

XML and NiceXML

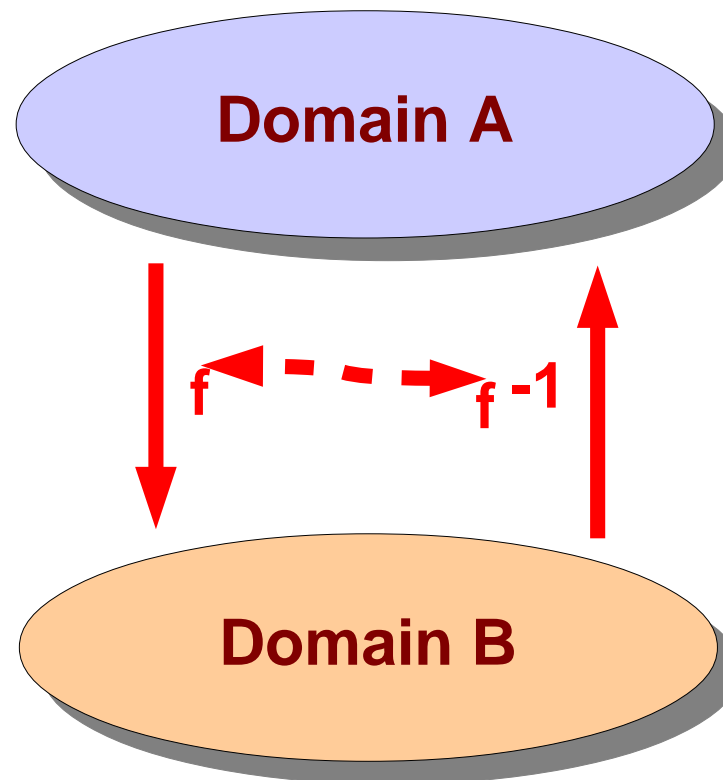
RDF and N3

Automatic Roundtrip Engineering



Automatic Roundtrip Engineering (ARE)

If the inverse domain transformation can be automatically computed, we speak of **Automatic Roundtrip Engineering**
Inverse domain transformation is for free



ARE - The Definition

Let A, B be two domains

$f:A \rightarrow B$ a domain transformation from a function space F

$i:F \rightarrow F$ a functional that calculates an inverse, the **inverse generator**

$R = (A, B, f, i)$ is an automatic roundtrip system (ARE)

$(f, i(f))$ is a Galois connection, in which the inverse can be computed automatically

What is ARE?

An architectural style

- Working together on an artefact in different views

- Only half of the transformations need to be specified

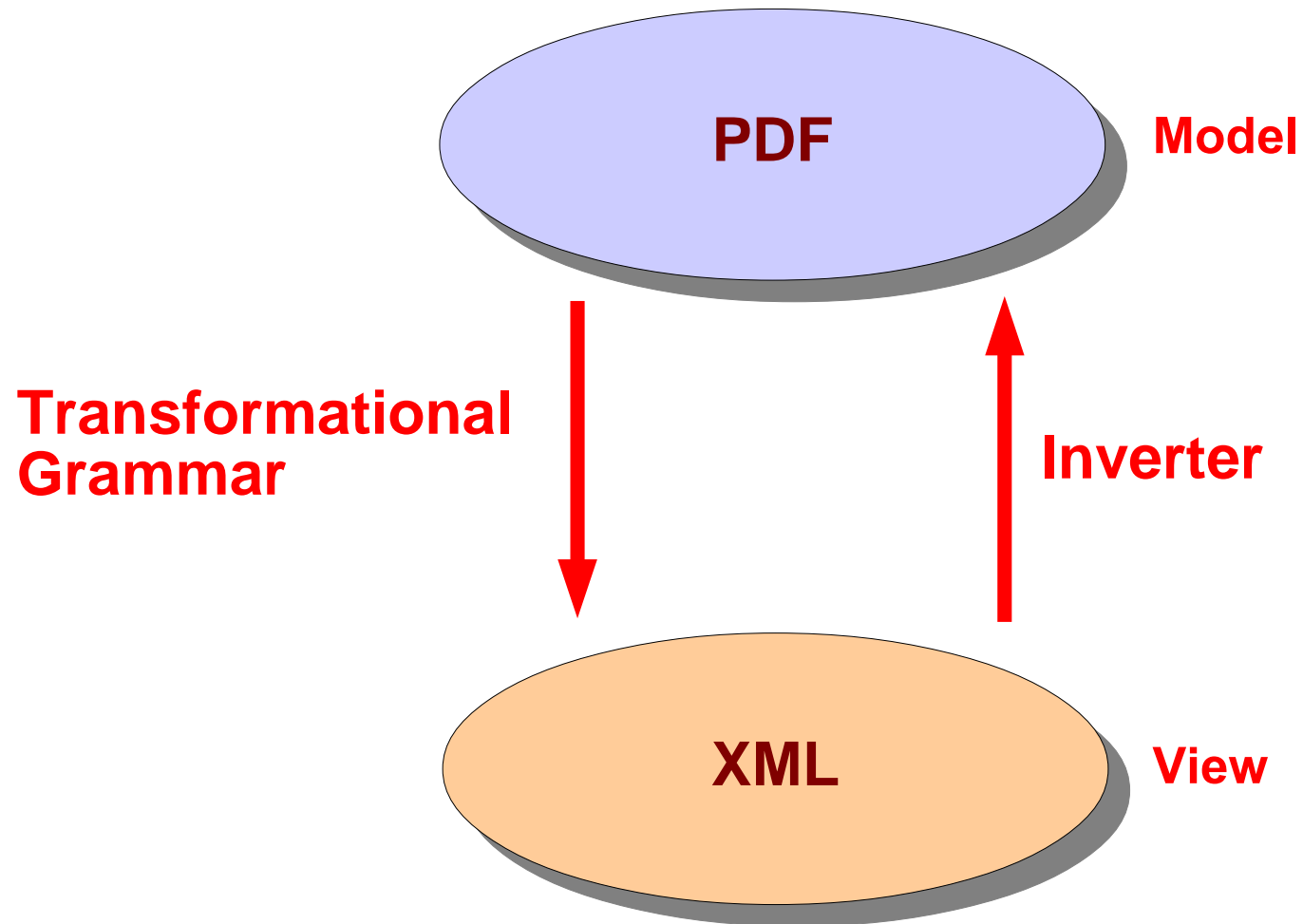
A design pattern

- Resembling MVC (model view controller), but with one view only

An algorithm class

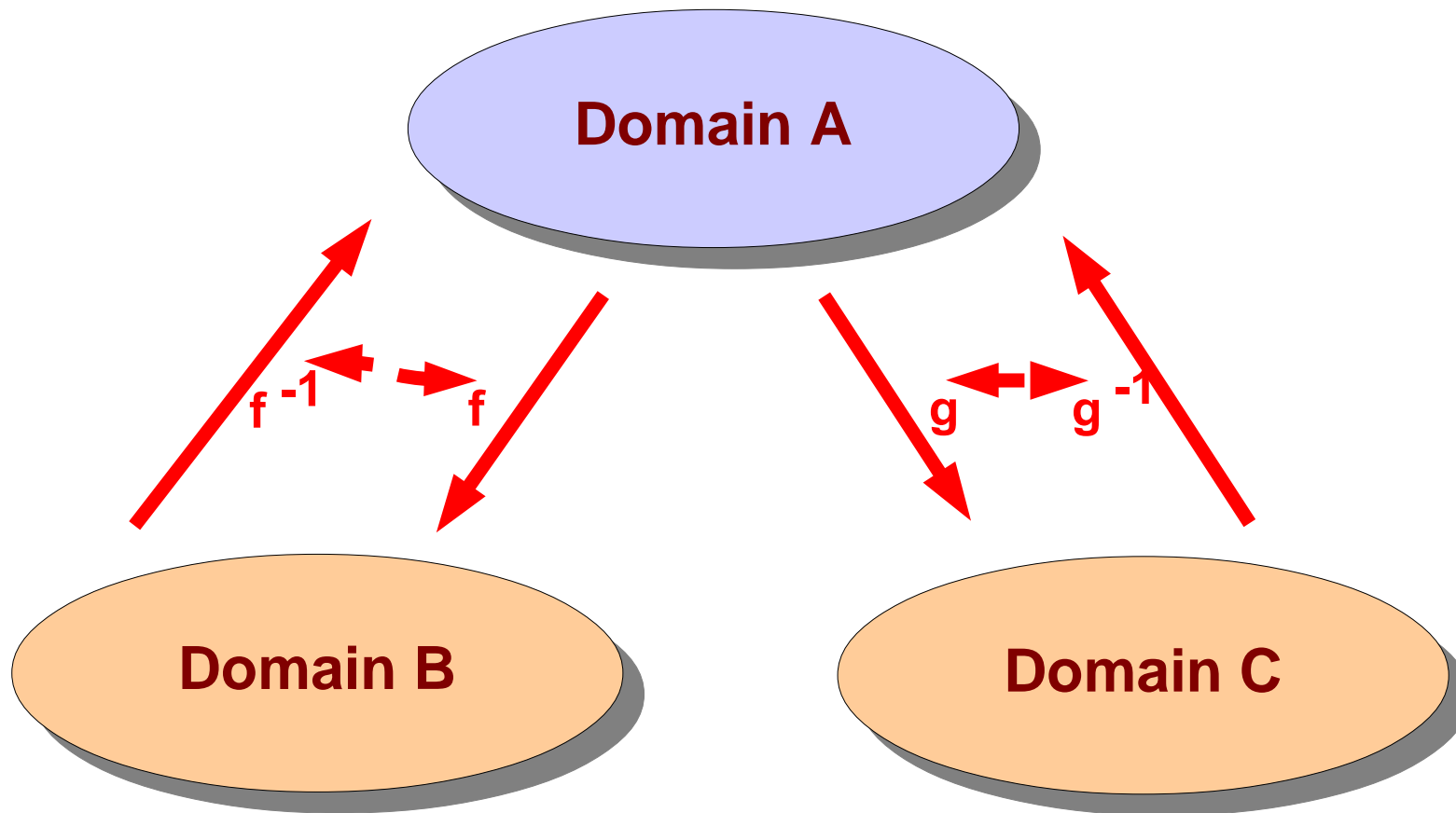
- A subclass of domain transformations

Adobe XPDF: PDF \leftrightarrow XML



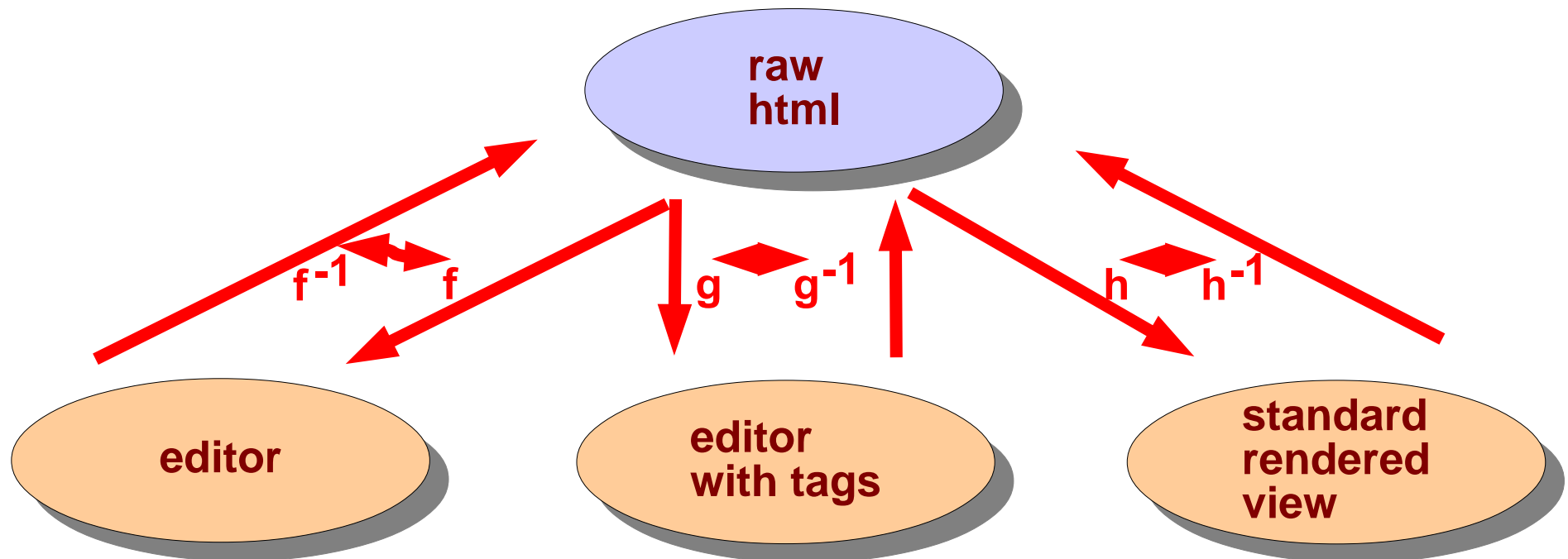
Transformational Grammar should be invertible

ARE with Multiple Domain Transformations



Example Mozilla Composer

The mozilla composer is an html editor with 1 model and 2 views
the views raw html, edit, edit-with-tags can be edited, the standard rendered view is view-only



Model-View based Automatic Roundtrip Engineering (MVARE)



MVARE with Projections and Integrations

View (IEEE):

“A form of **abstraction** achieved using a selected set of architectural concepts and structuring rules, to focus on particular concerns within a system”

A **Model-View ARE (MVARE)** is an ARE with multiple domain transformations that

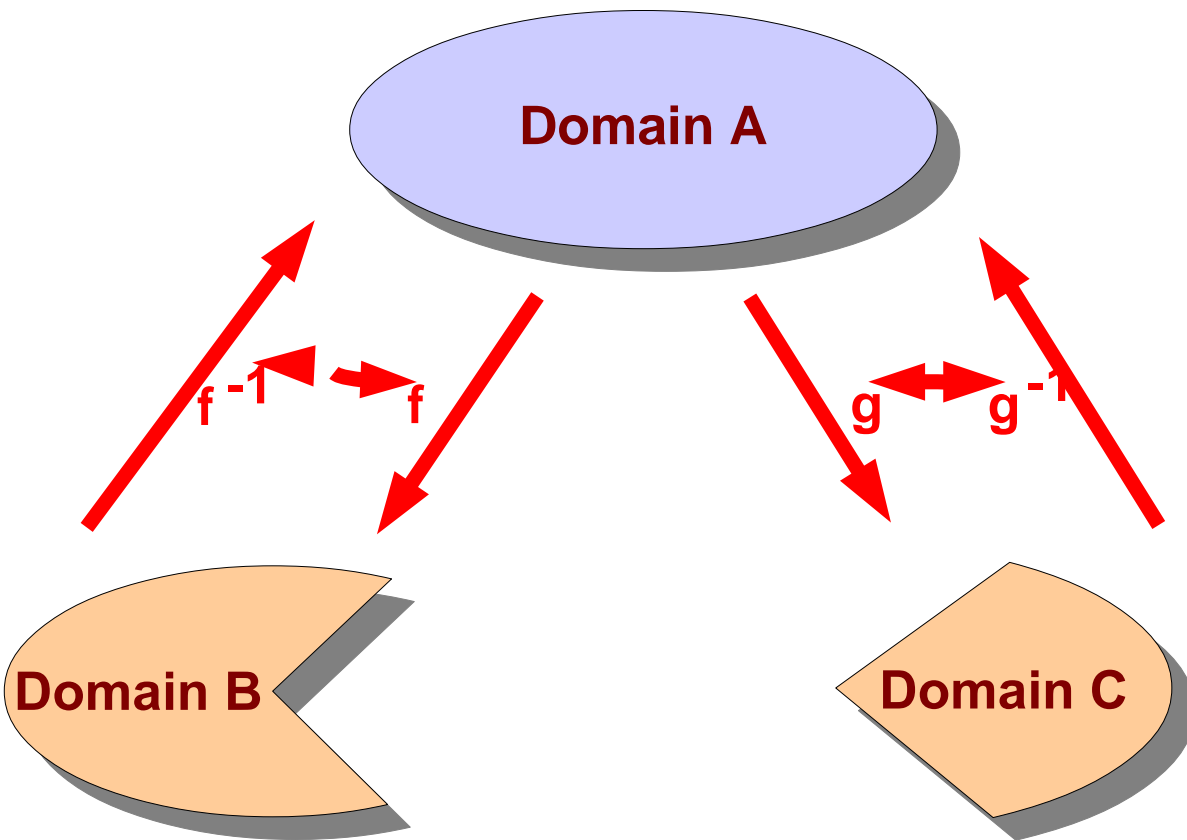
decompose a domain (**projections**),

domain transformations that project to a simpler domain with less information

i.e., from inverting one domain transformation not the entire model can be recomputed

And their inverses, that **integrate** the domains again (**integrations**)

MVARE with Projections



A view can be substantially simpler than the model
There may be solution algorithms in a view which are much more efficient than any algorithm on the model
The projections **decompose** the model into simpler items
While the integrations **compose** the simpler solutions into a main solution

MVARE – The Definition

Let A, B_1, \dots, B_n be $n+1$ domains

$f[j]: A \rightarrow B_j$ projecting domain transformations from a function space F
 $i: F \rightarrow F$ a functional that calculates an inverse, the **inverse generator**

Then, $R = (A, B, f[1], \dots, f[n], i)$ is an **model view automatic roundtrip system (MVARE)**

A is called the **model**

B_1, \dots, B_n are called the **views**

MVARE Applies Divide and Conquer

A view can be substantially simpler than the model

There may be solution algorithms in a view

which are much more efficient than any algorithm on the model

The domain transformations decompose the model into simpler items

While the inverse domain transformations compose the simpler solutions into a main solution

MVARE Examples

Executable UML Tools

Together

SGML (separation of structure and layout)

CODEX is an MVARE with DPO graph rewriting and memoization of complete redexes [Larsson 2002]

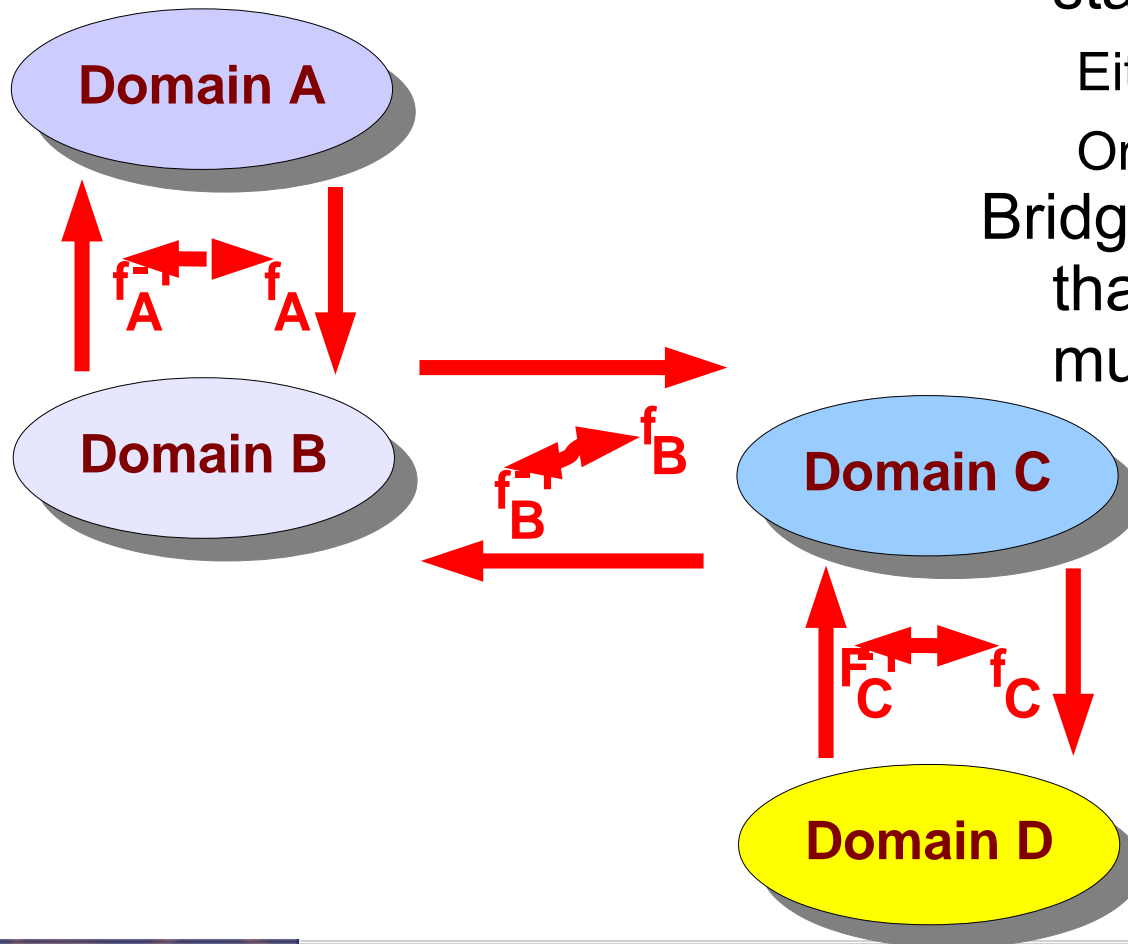
ARE Chains (CARE)

Simple ARE problems can be stacked onto each other

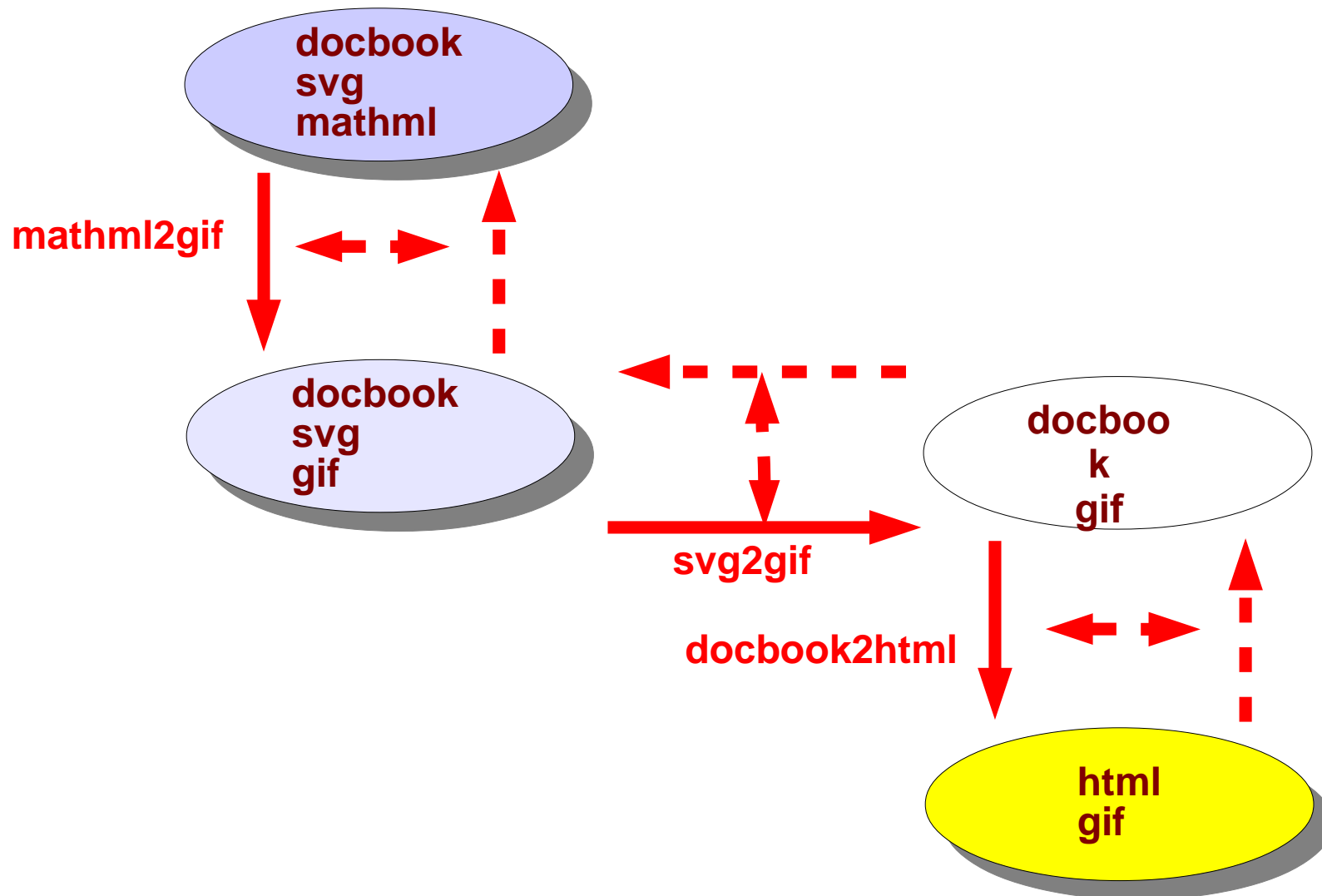
Either in list form

Or in tree (cactus) form

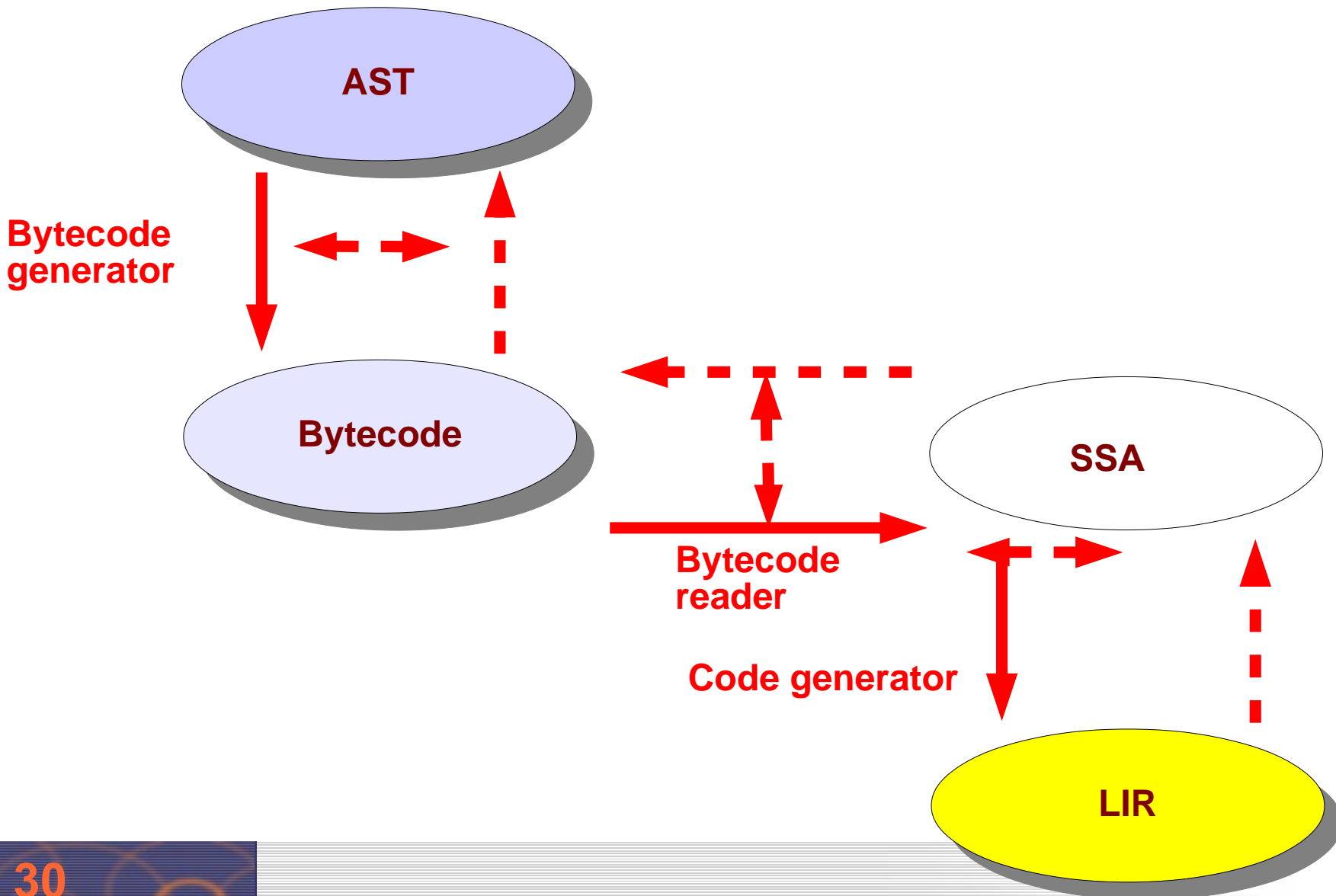
Bridge gaps between domains that are semantically very much distinct



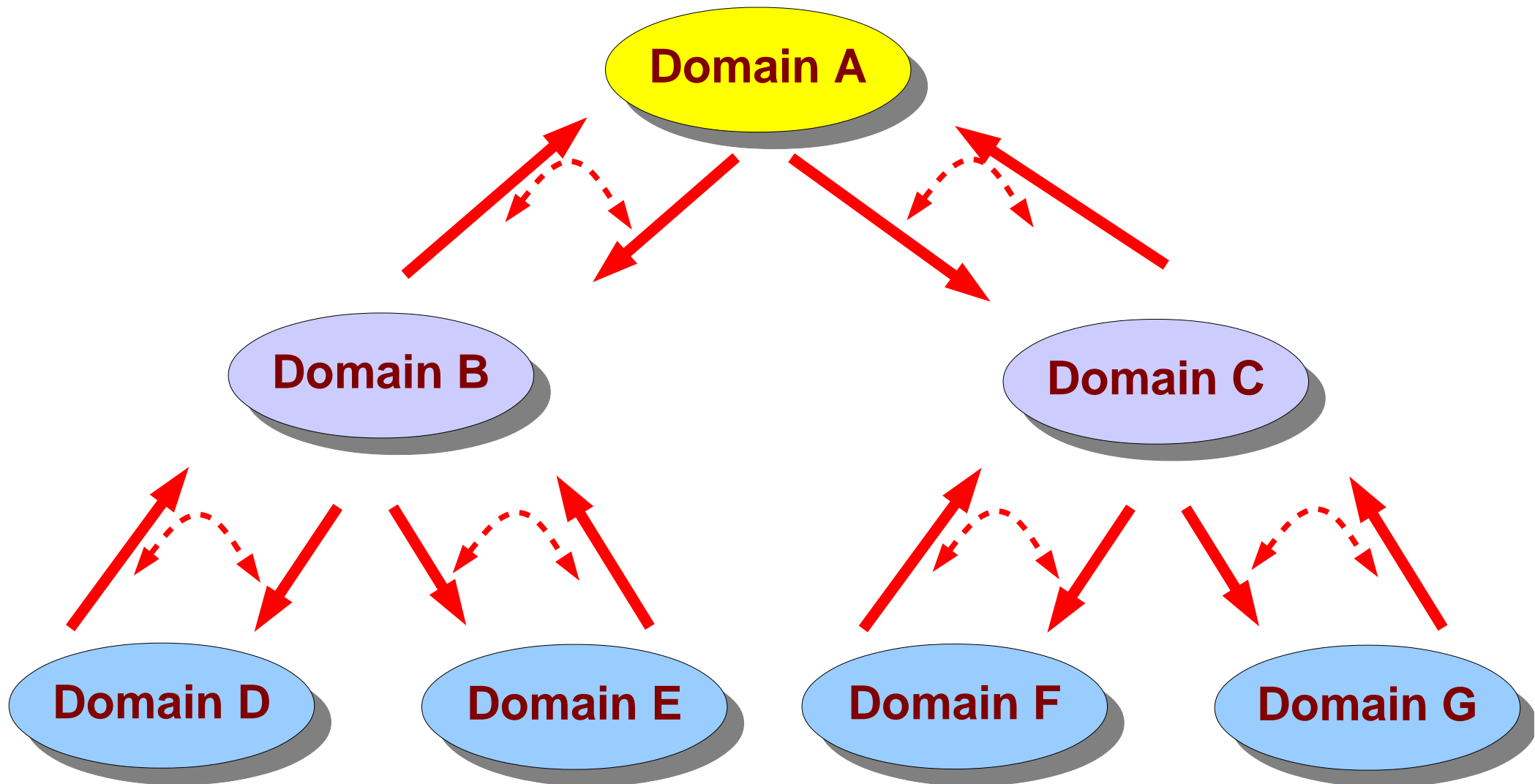
Example: XSLT Chains in Content Management Systems



Almost an Example: Compiler IRs



Cactus ARE



Extensible Languages

Should be ARE, but are not!

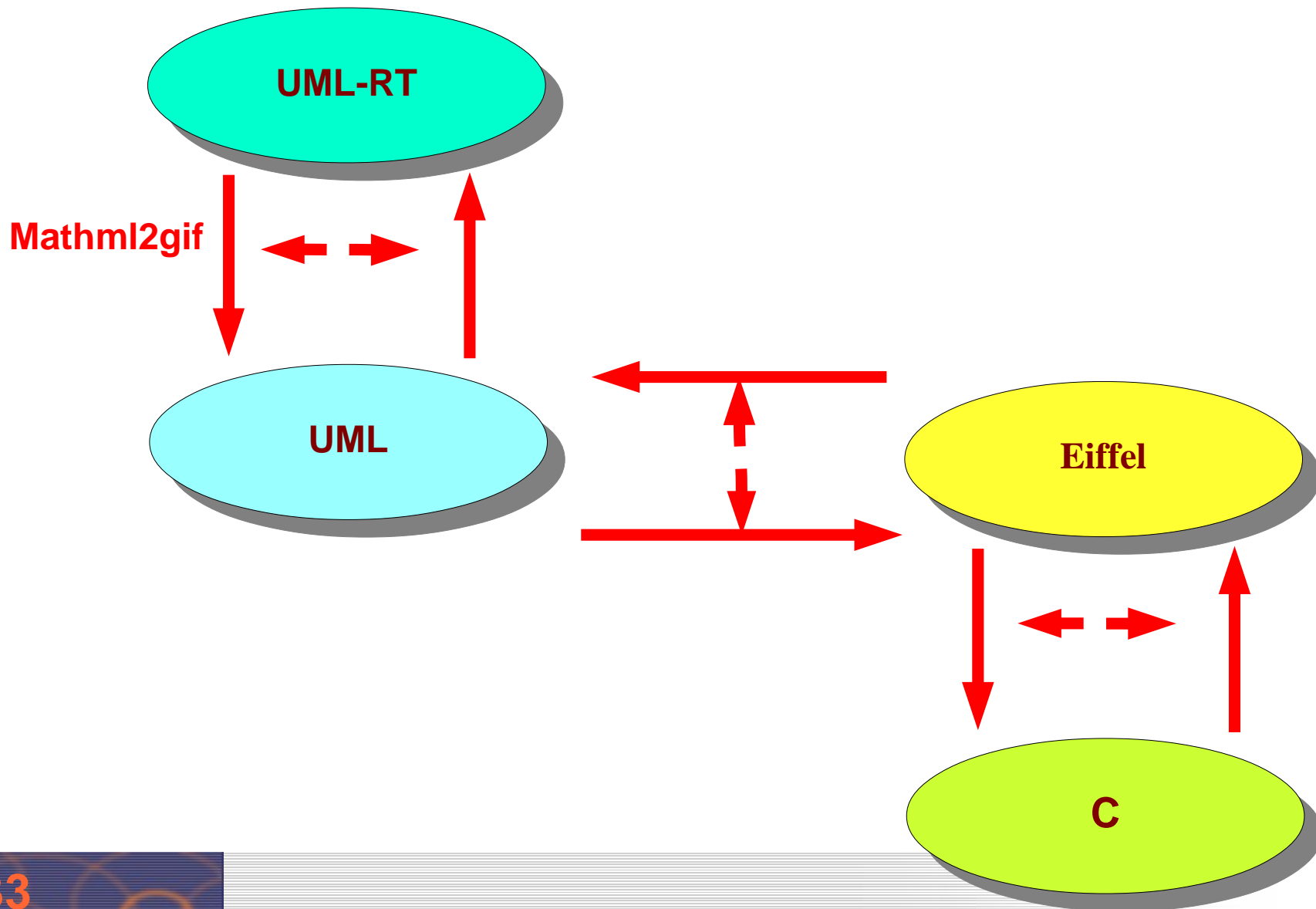
In which form should an extensible language program be maintained?

In super language: unreadable

In base language: better readable?? but not as concise

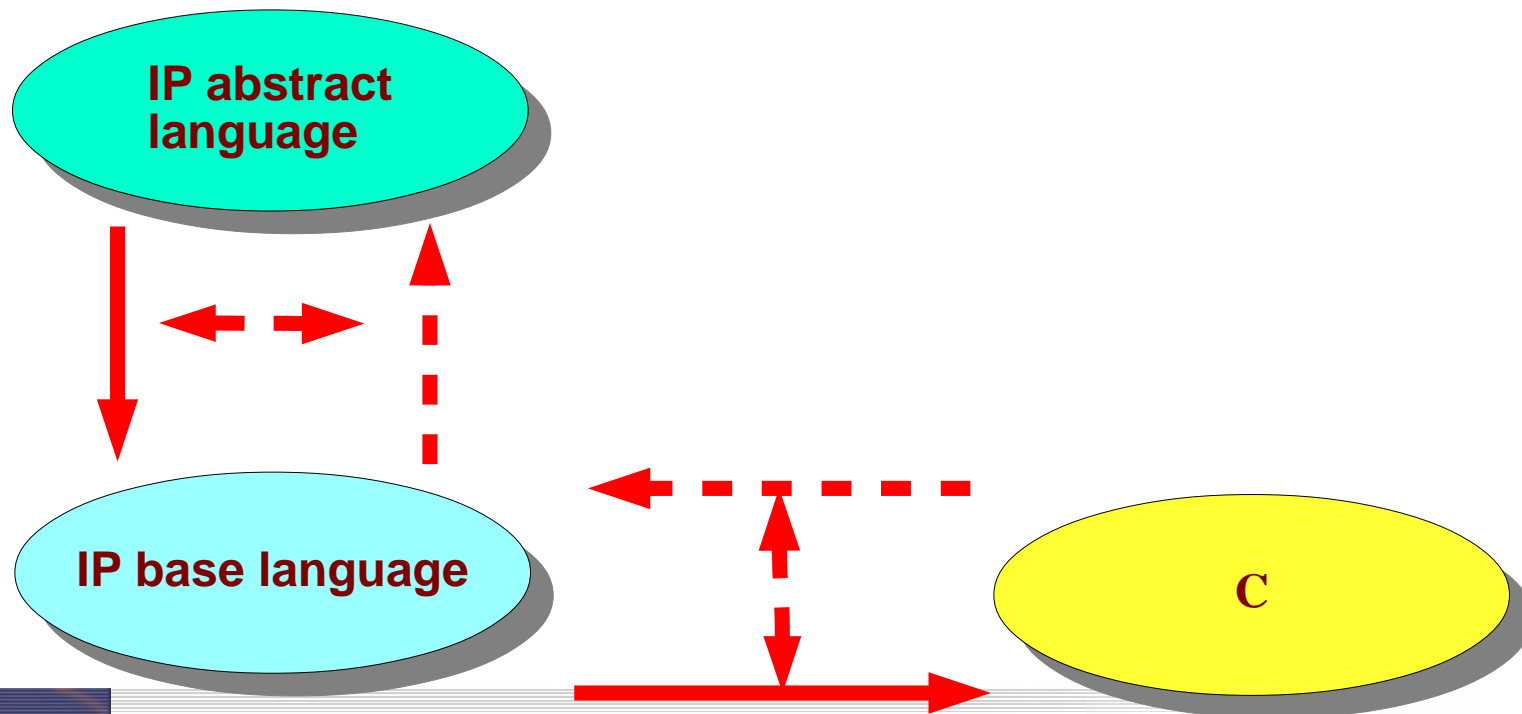
ARE allows to switch, also when the people have left the company

Domain Specific Languages with Extensible Languages



Intensional Programming of Microsoft

Is a form of extensible language for DSL
Should be invertible

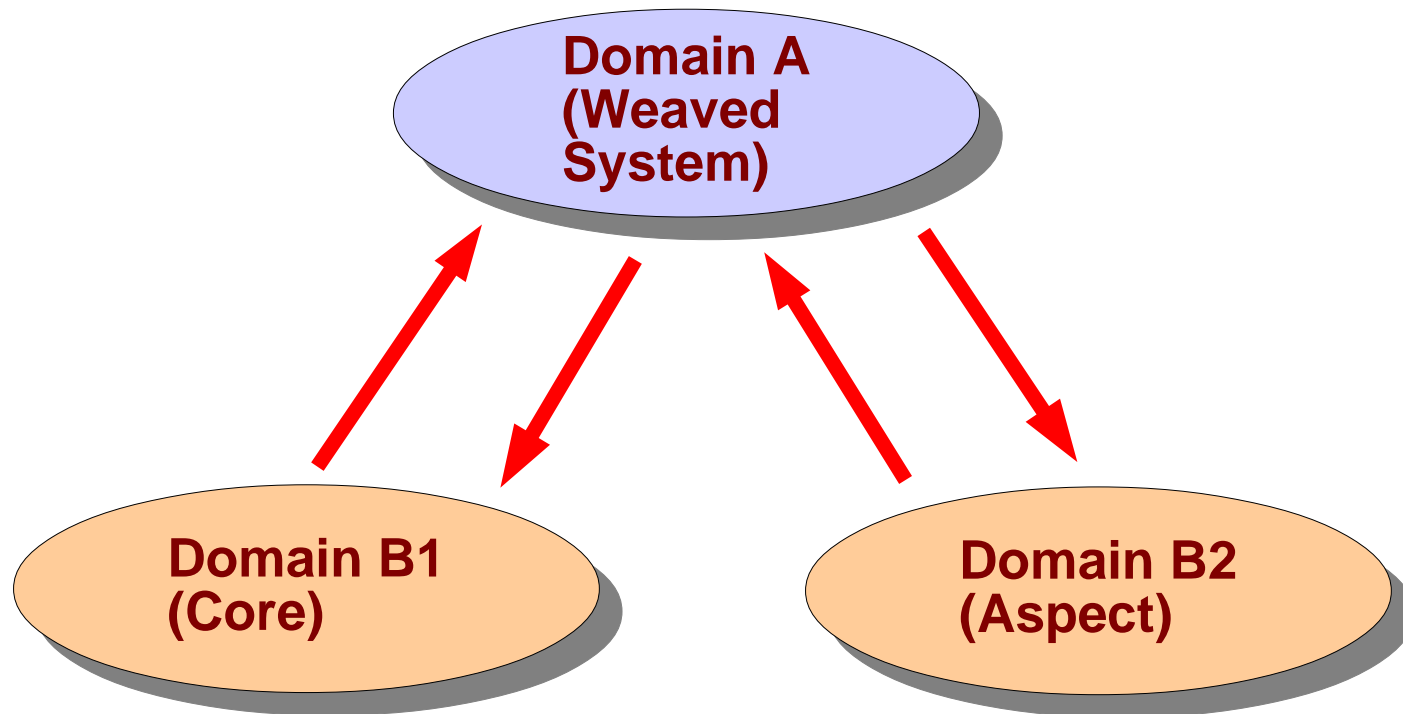


Bidirectional AOP



AOP versus MVARE

MVARE provides independent integrations and projections
In AOP, integrations depend on each other



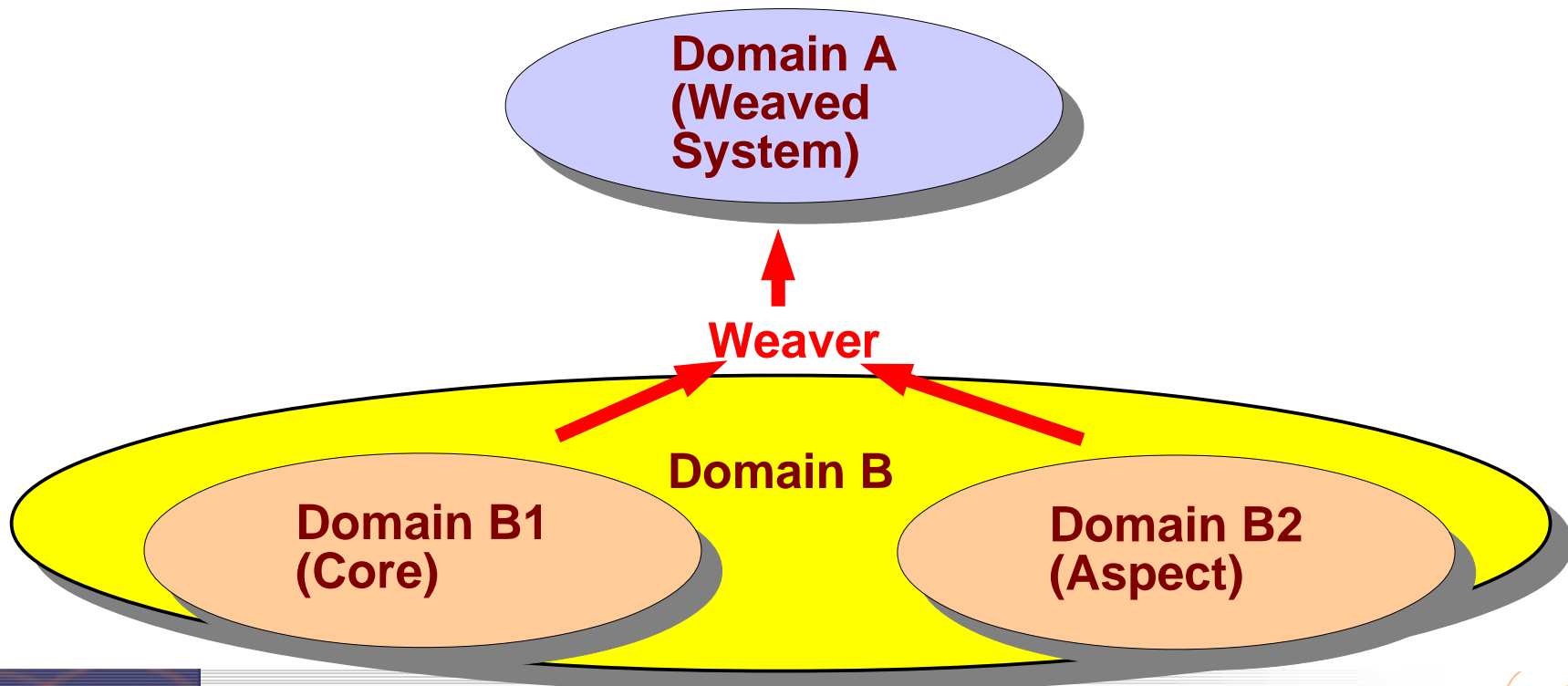
AOP is different

Views are independent of each other

Aspects depend on the core

Aspects lack *independence*

The integrators are not independent of each other





Beaving Systems (Bidirectional AOP)

A bidirectional aspect systems are special cases of MVARE

The weaver is an integrator

A deweaver is a projector

Usually, deweavers are missing from AOP, so it's not a roundtrip engineering method

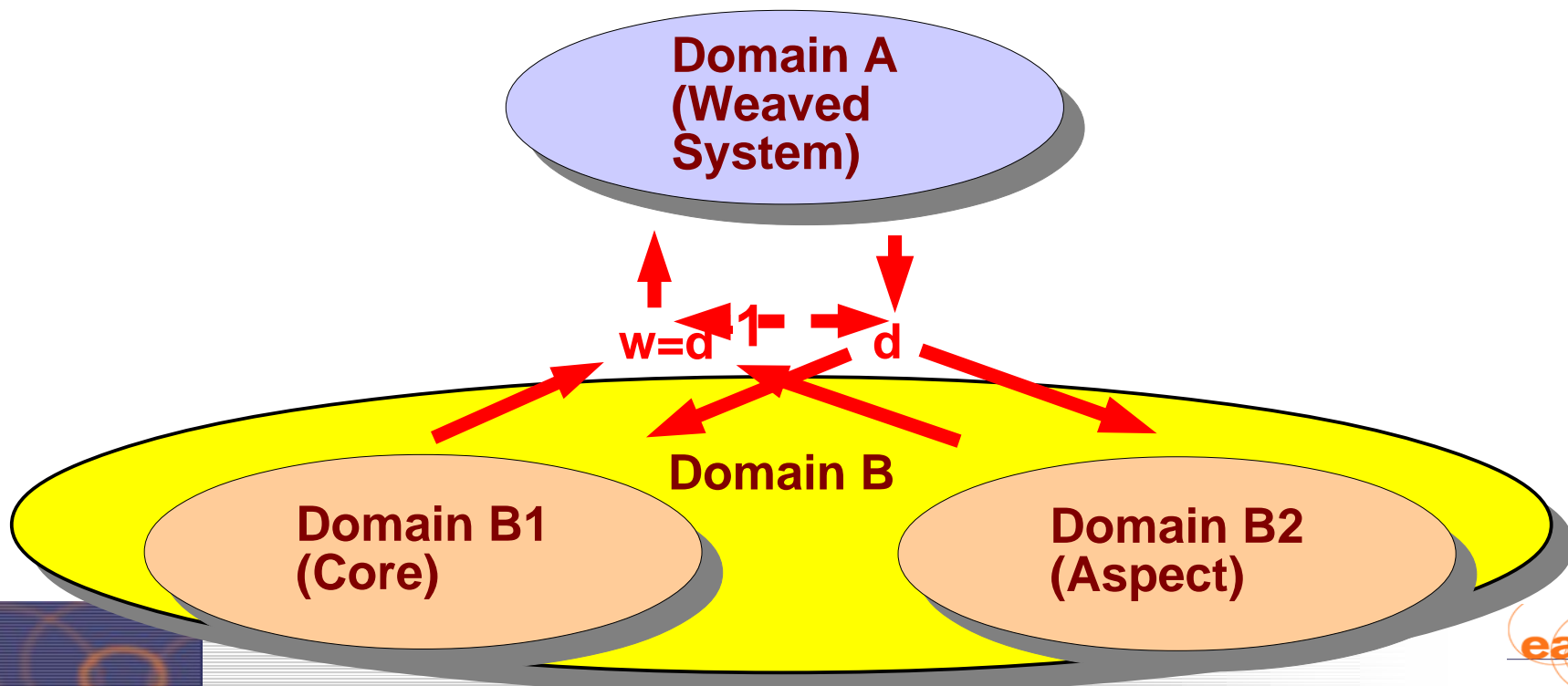
Such a system is called a **bidirectional weaver (beaver)**

Bidirectional Weaving (Beaving)

Bidirectional AOP is an ARE but not an MVARE

the projections and integrations are coupled

MVARE requires independent integrators (and independent aspects)



Advantages of Beaving

Debugging easy compared to forward AOP

Tracability

View can be switched as desired

Maintenance easy

System can be maintained in split or integrated form

Understanding better

View can be switched as desired



ARE as Instance of Divide and Conquer

Simple ARE does not divide, but conquers by domain transformation

MVARE is Divide and Conquer for dimensional decomposition (separation of concerns)

Beaving is full AOP

Debugging, maintenance, understanding

Incremental Processing





Incremental Evaluation with Spatially Isomorphic ARE

The transformations take time

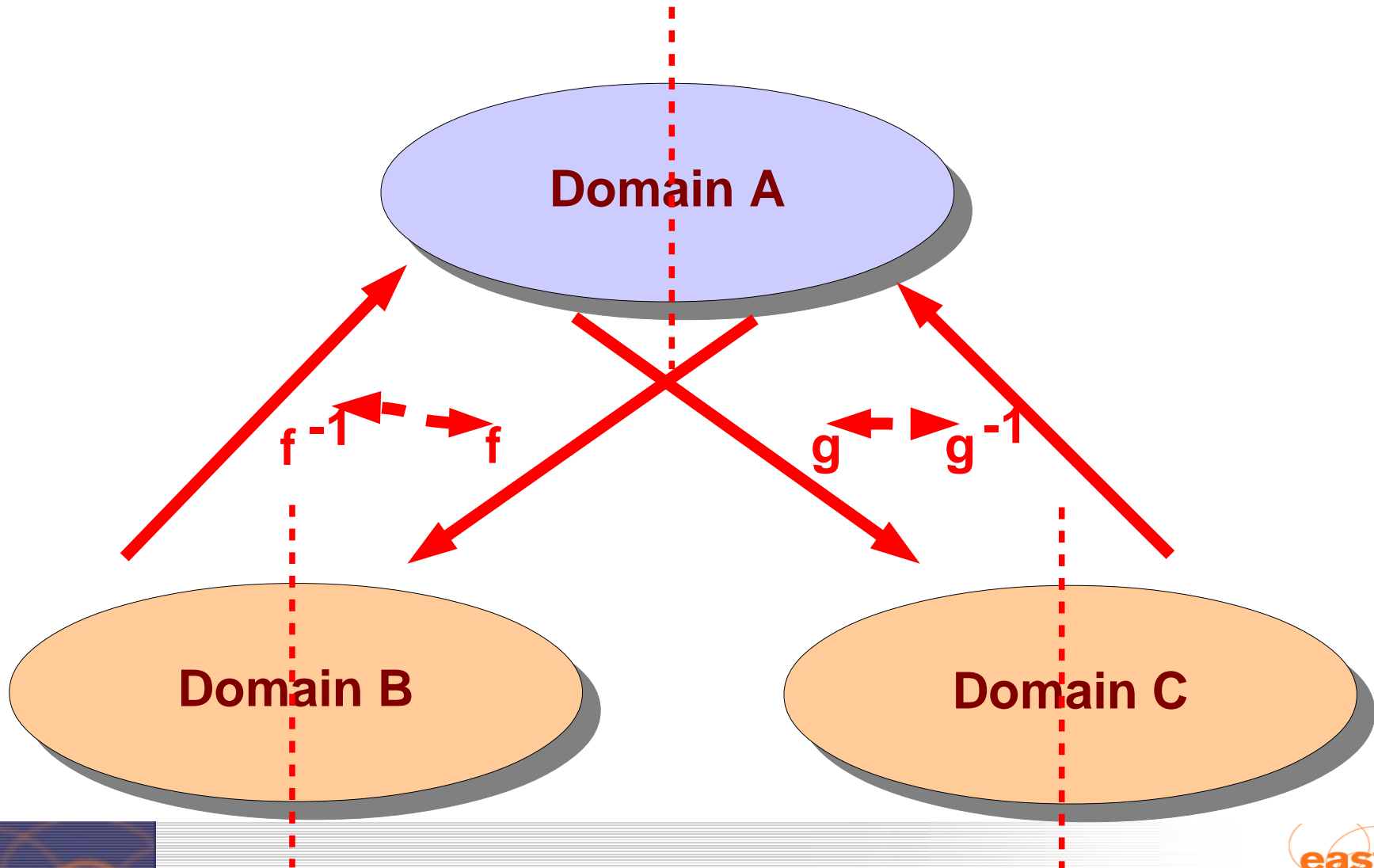
May be they can be done incrementally?

in particular in interactive applications

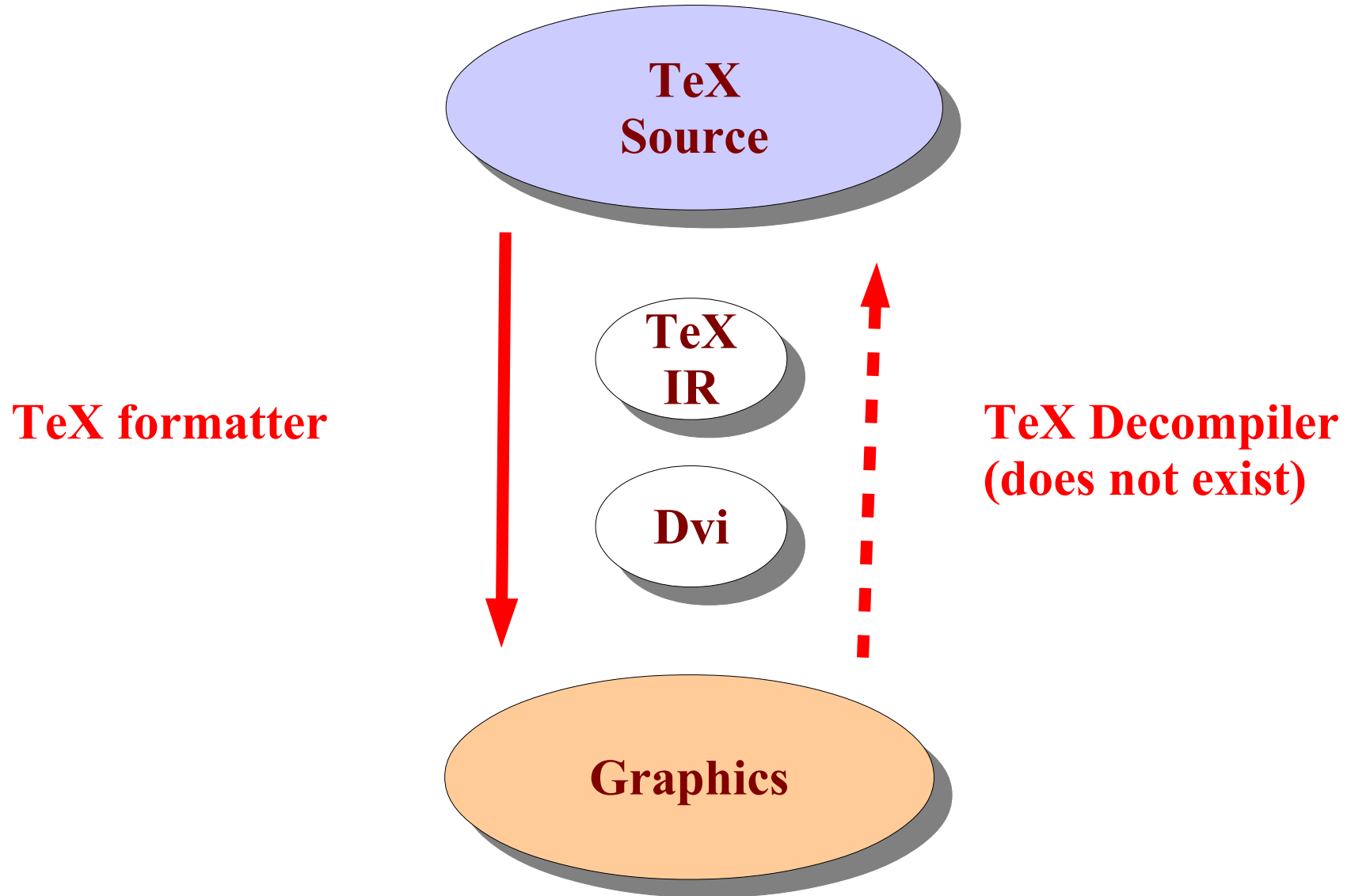
If domains can be partitioned into subdomains

isomorphic to each other

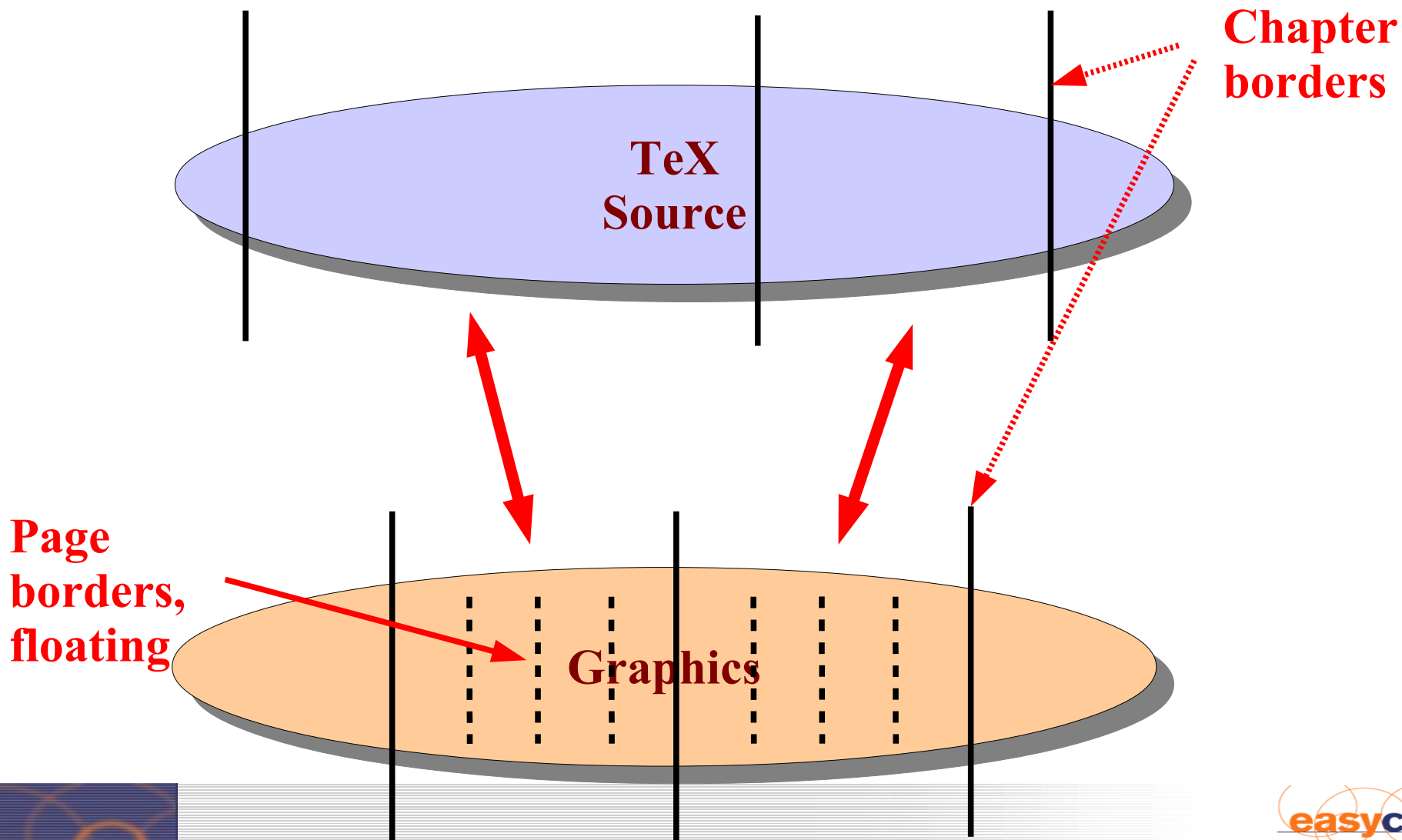
Spatial Isomorphic ARE



TeX Should Be ARE



TeX as Almost Spatial Isomorphic ARE



TeX Should Be ARE!

TeX formatter is not quite an ARE, but should be:

Incrementality:

An incremental TeX needs only to reformat the current chapter

Chapters provide an almost isomorphic partitioning of the model and the view

Edit the bitmap:

Deformatter should exist

(TeX is too powerful due to its macro system)

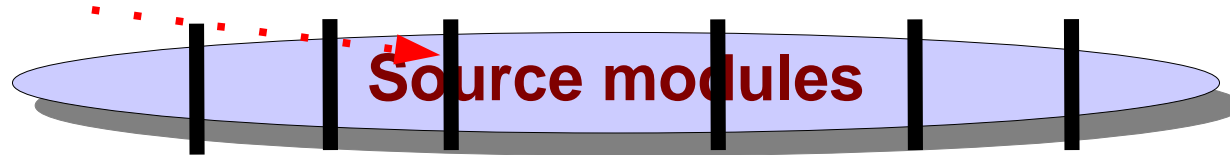
If TeX was an ARE system, bitmaps could be edited and still be translated into the TeX source (TeX-Emacs unification)

and vice versa

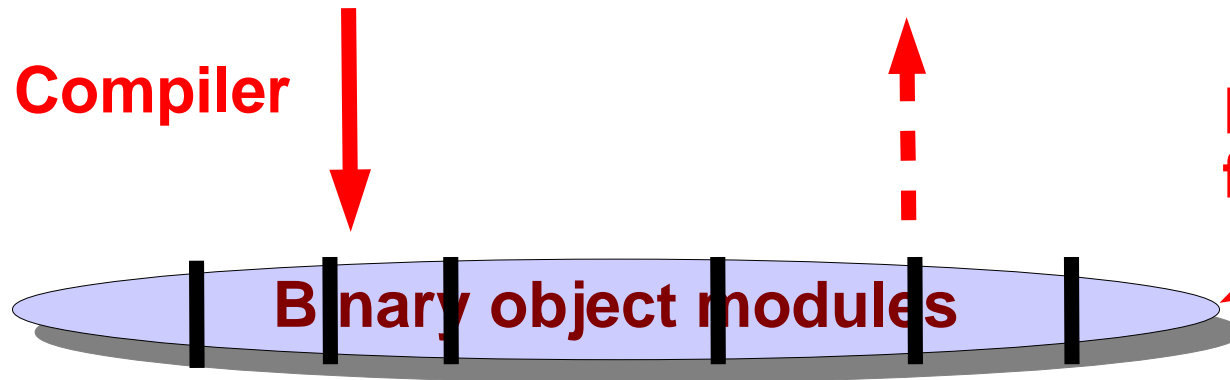
It would be a Chain-ARE, with several intermediate steps

Separate Compilation as Sequential SPARE

Module borders

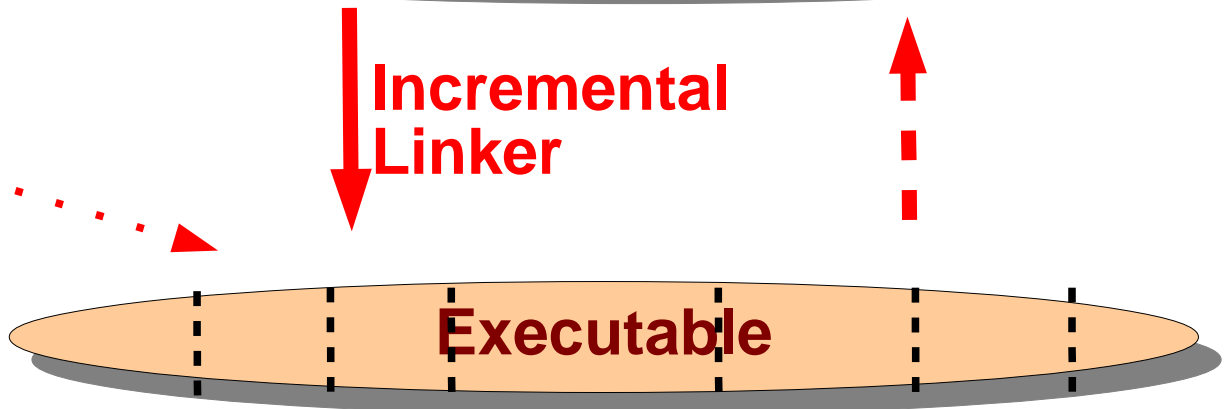


Compiler



Code segments.

Incremental Linker



Separate Compilation as a Chain- SPARE

Separate Compilation divides the program into modules (regions)

can be compiled separately to an object module

Smart Recompile on procedure level uses even finer grained regions,
procedures

Also the linker can be incremental

and hook in a newly compiled binary module into an executable

Standard, non-incremental linkers do not exploit the SPARE feature

SPARE vs MVARE

In a SPARE, usually all transformations are identical
If we use a different transformation for every partition, we get a
MVARE

AC-decomposable SPARE

An AC-decomposable SPARE is a SPARE that works with a partially ordered partition of the source domain

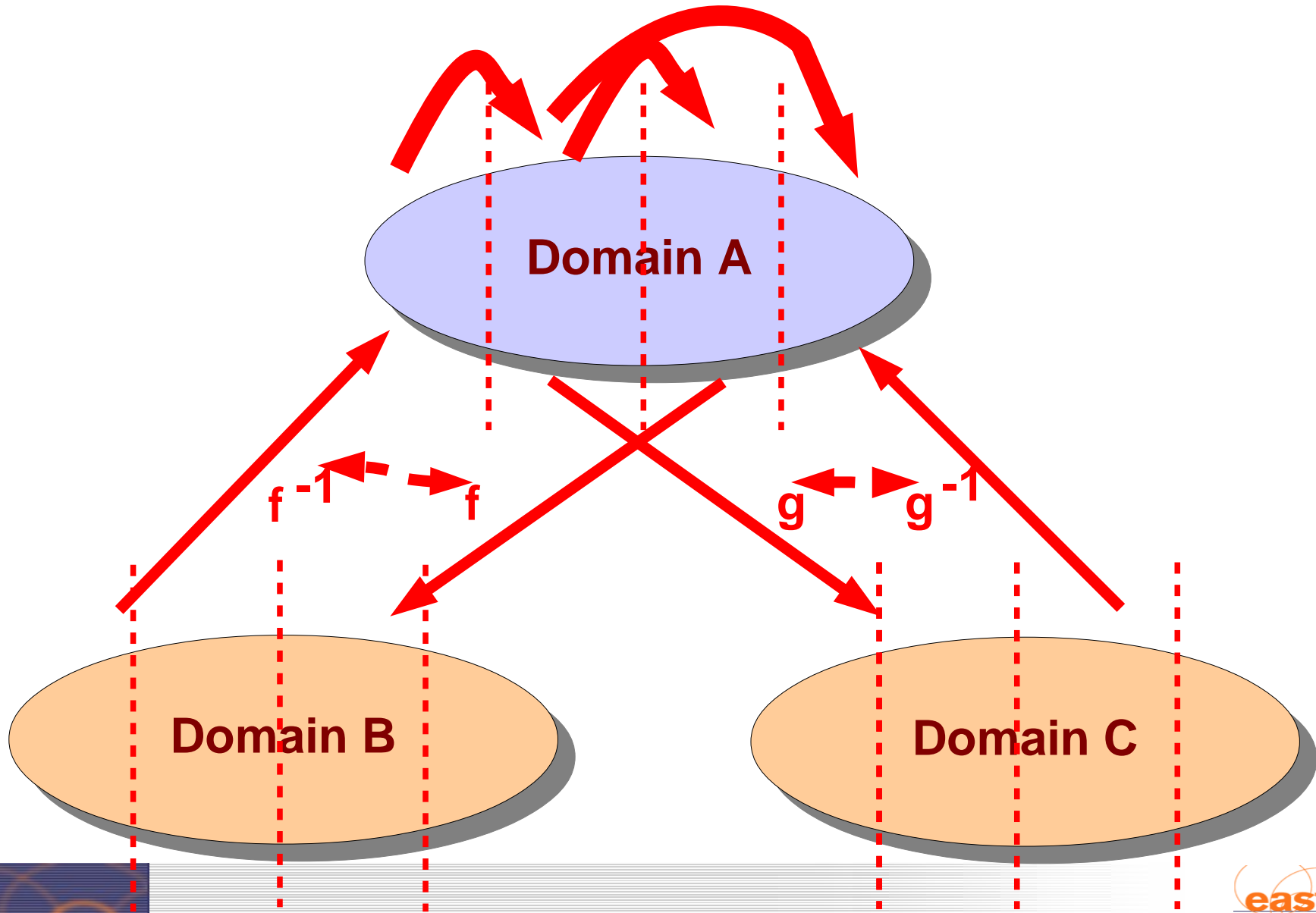
Partitions are not independent

If the transformations are different, it is called an AC-decomposable MVARE

Partitions depend on previous partitions in the partial order

Whenever a transformation has to be performed, all previous partitions have to be transformed

AC-.SPARE



AC-SPARE

Still decomposable, i.e., incremental

But only incremental in the depth of the partially ordered relation!

OAGs are powerful special forms of AC relations

Ordering means that the partial dependencies of the attribute relations can be ordered statically

AC-decompability can mean that OAG algorithms are employed

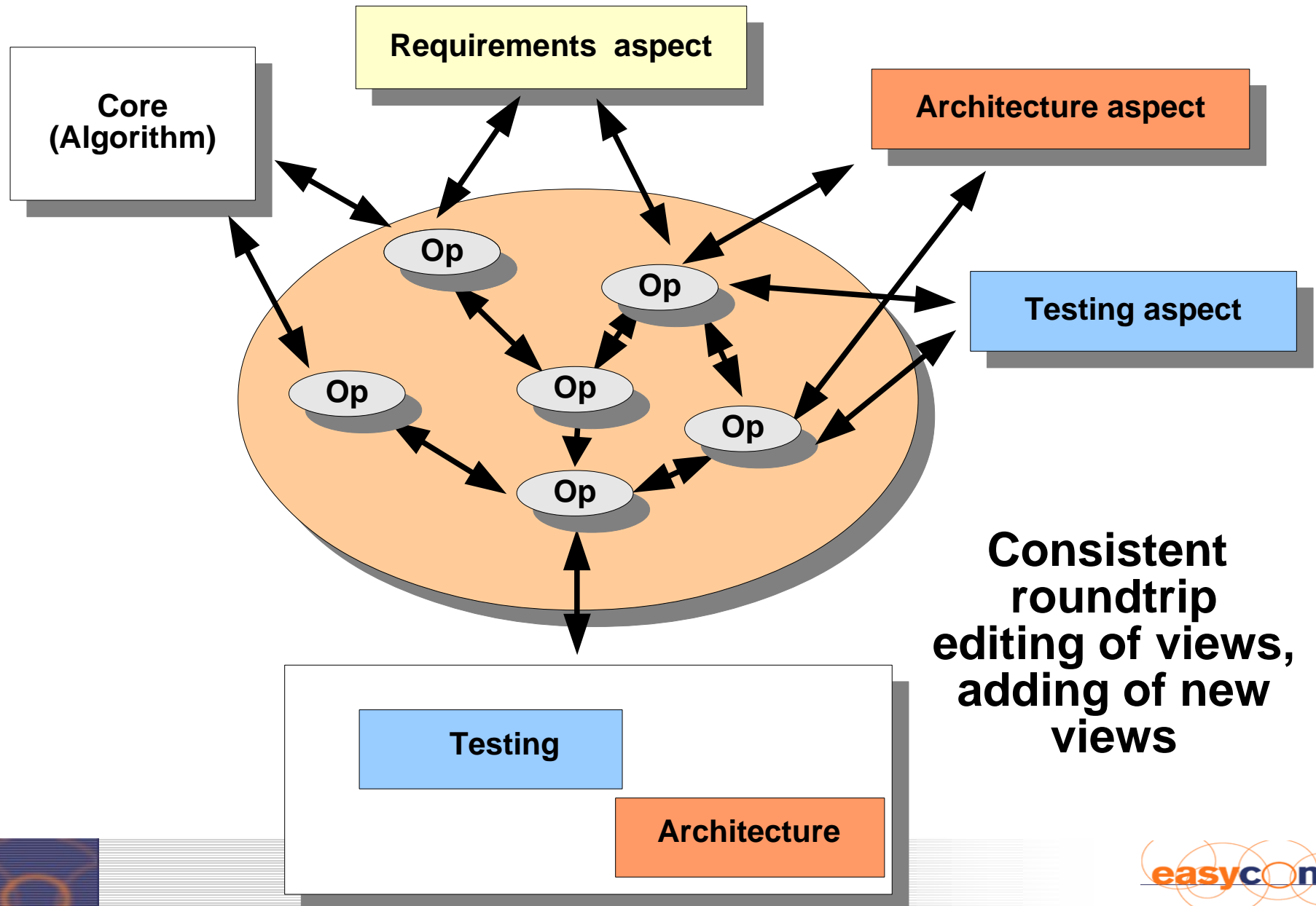
OAG-HAGs are AC-SPAREs

Integrational Software Engineering

And why you will want to use it..



Automatic Roundtrip Engineering in an Environment for Integrational SE

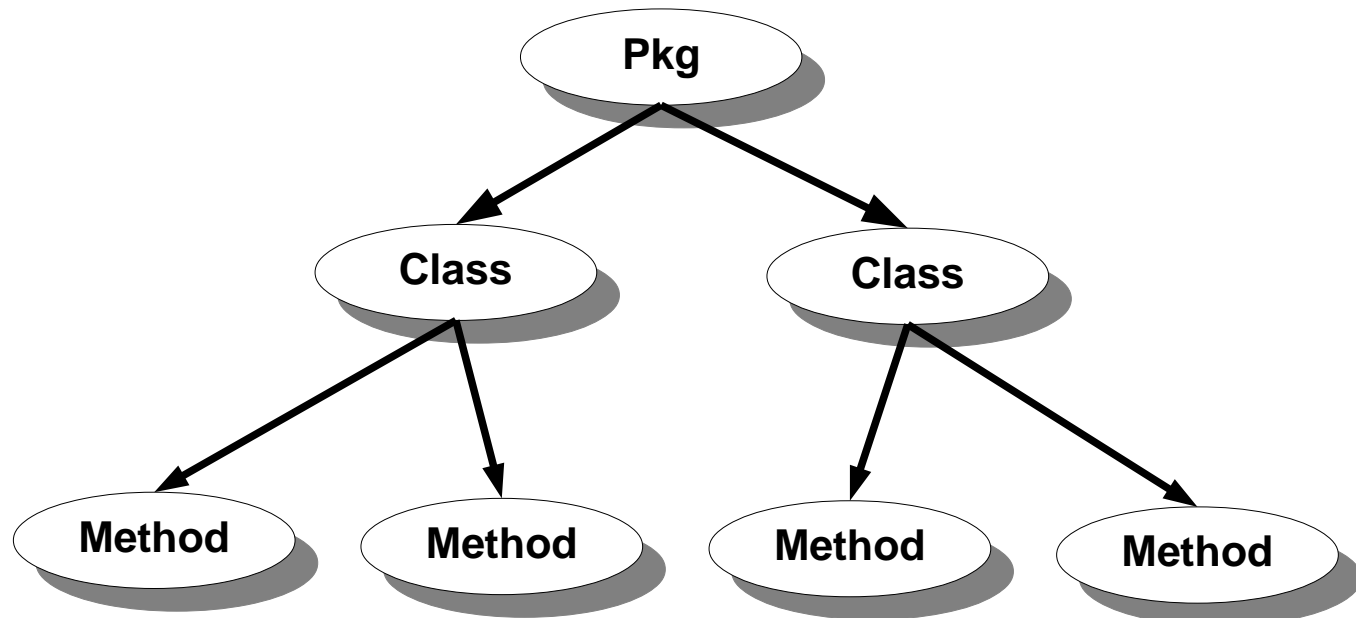


Example: Scope Trees

Scope trees are structured containers for code and its attributes

Package tree of a program (static structuring)

Scope tree of a program (static structuring)



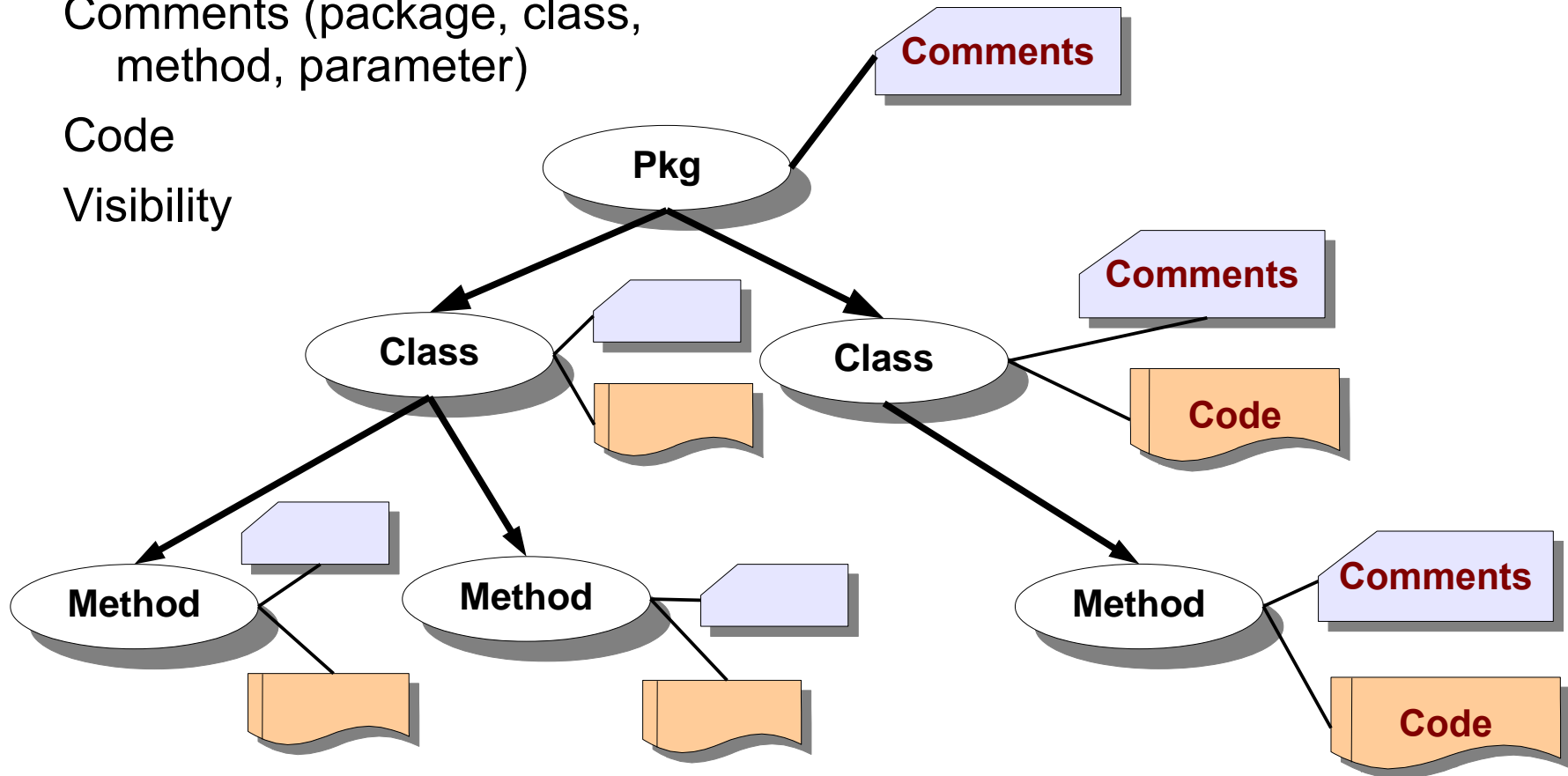
Scope Trees with Attributes

Attributes

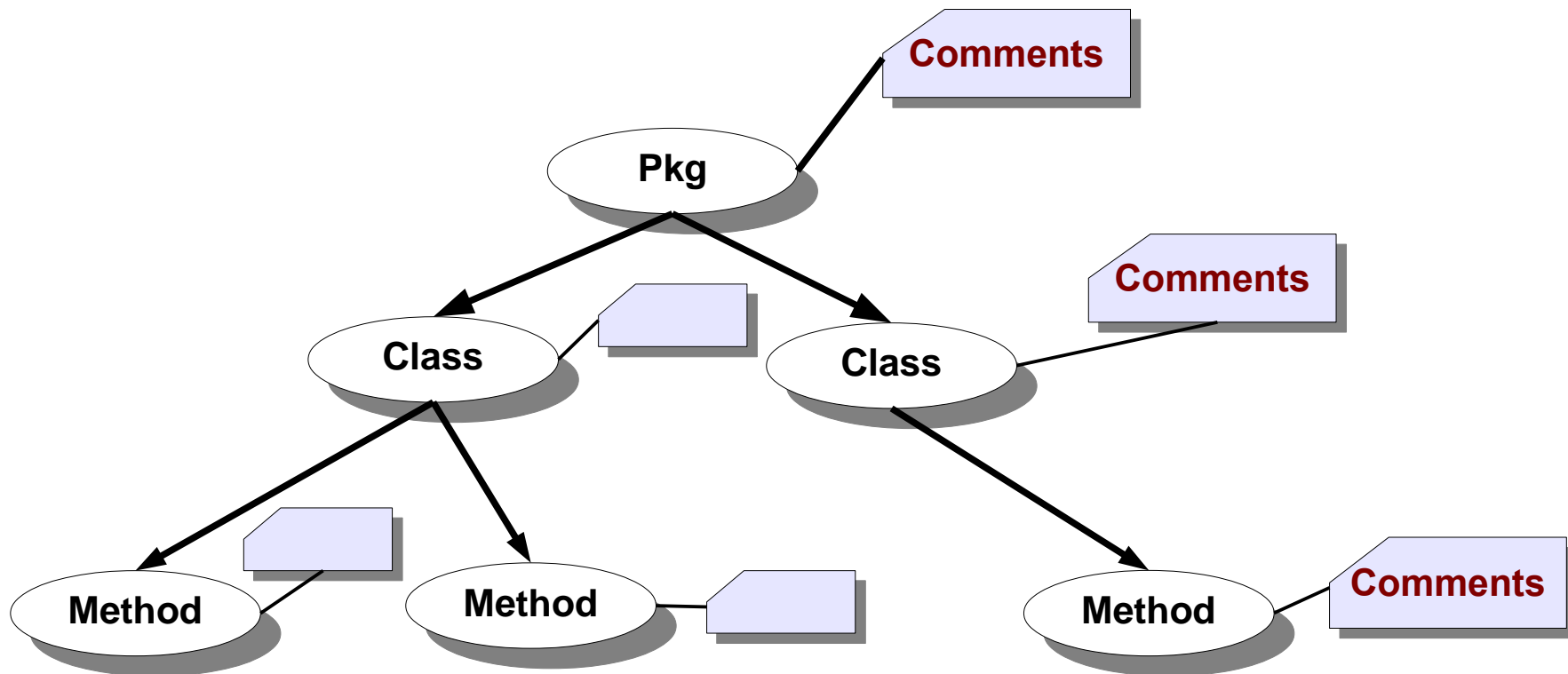
Comments (package, class,
method, parameter)

Code

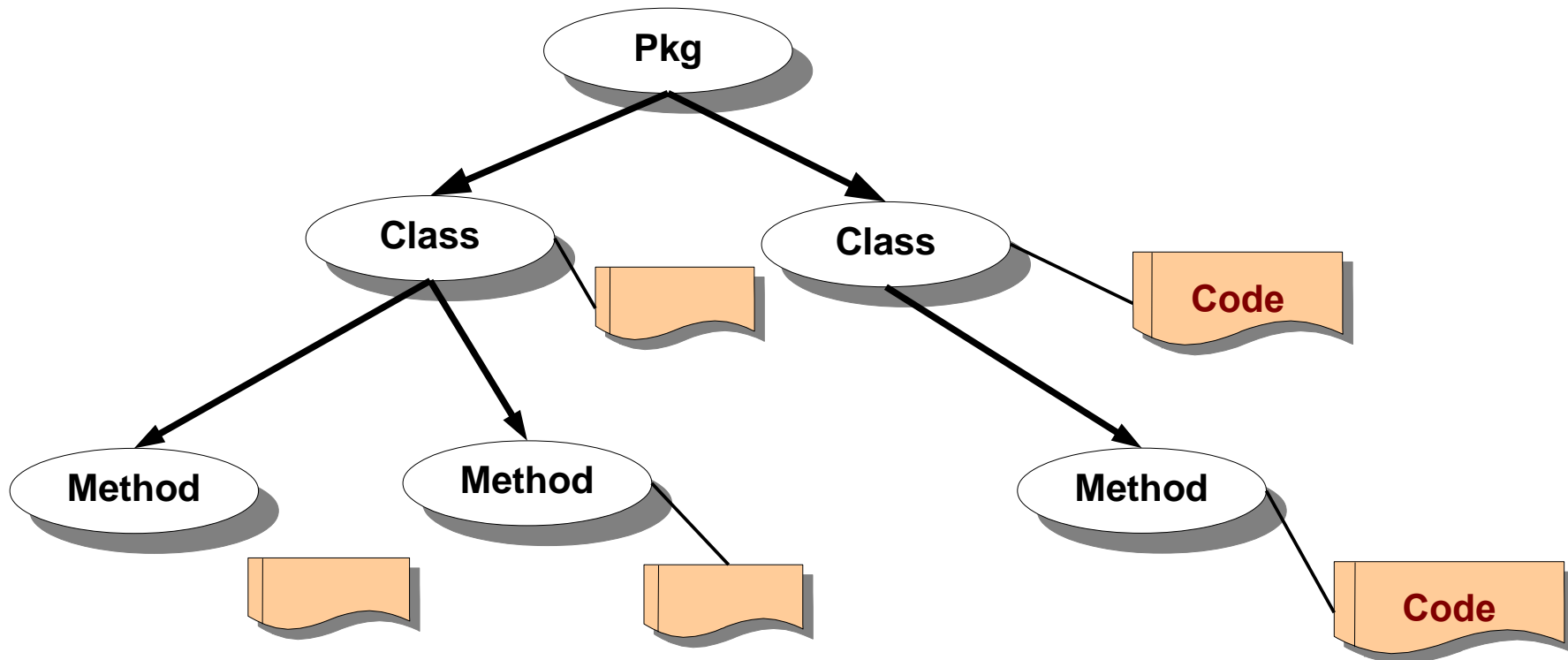
Visibility



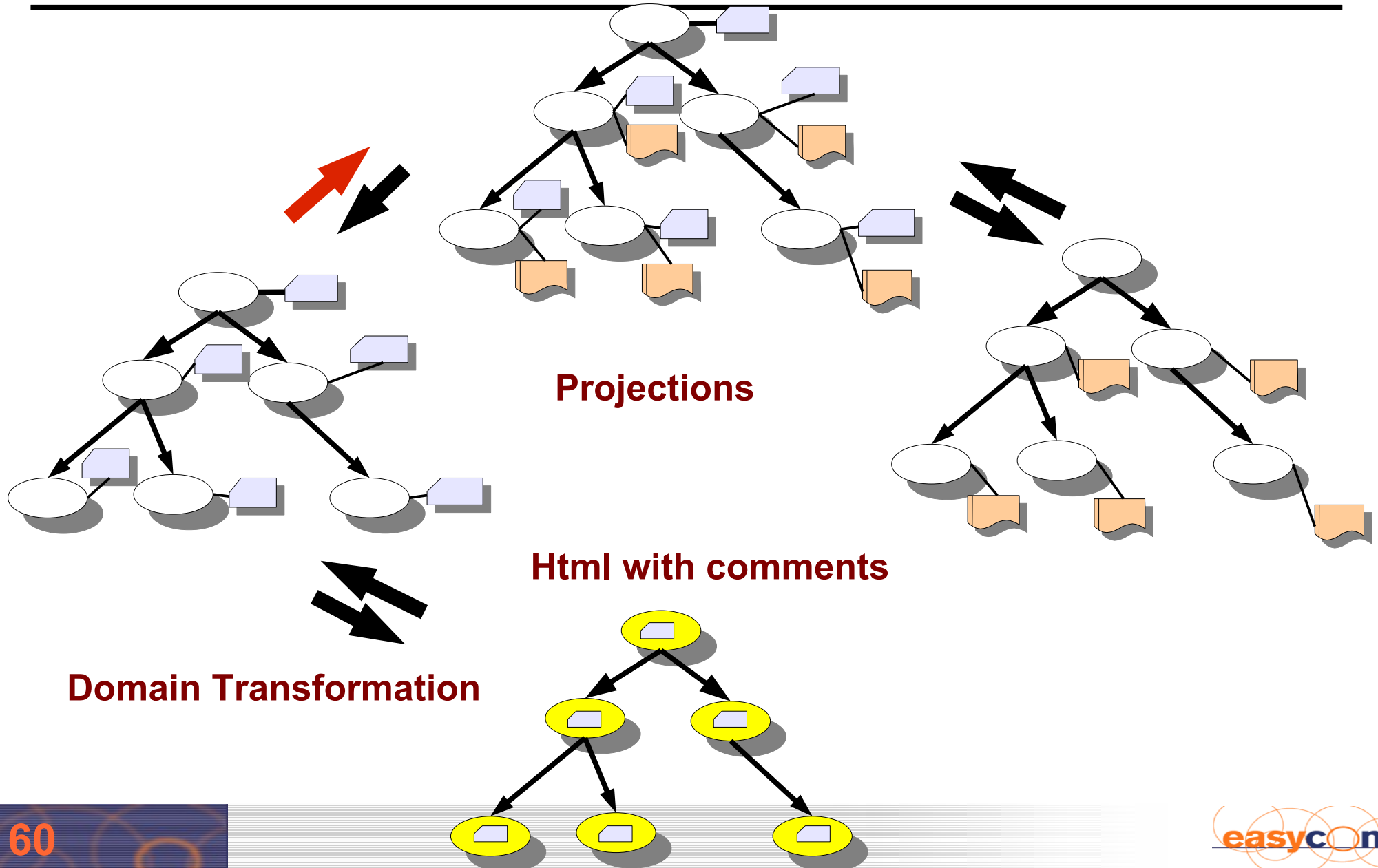
Projecting A Scope Tree For Comment Attribute



Projecting A Scope Tree For Code Attribute



JavaDoc Can Be An ARE Application



Example JavaDoc

JavaDoc is a projection from a system of structural tree, code and comments

To tree with comments

JavaDoc can be modeled with a generated inverse DPO graph rewrite system

Names of packages, classes, methods are used as identification tags

The system is invertible

Realization With Extended DPO

DPO (double pushout) graph rewriting has inverses
DPO has restrictions when nodes are deleted

- Cannot correct “hidden” edges

Extended DPO with memoization of redexes

- Introduction of “ghost” objects

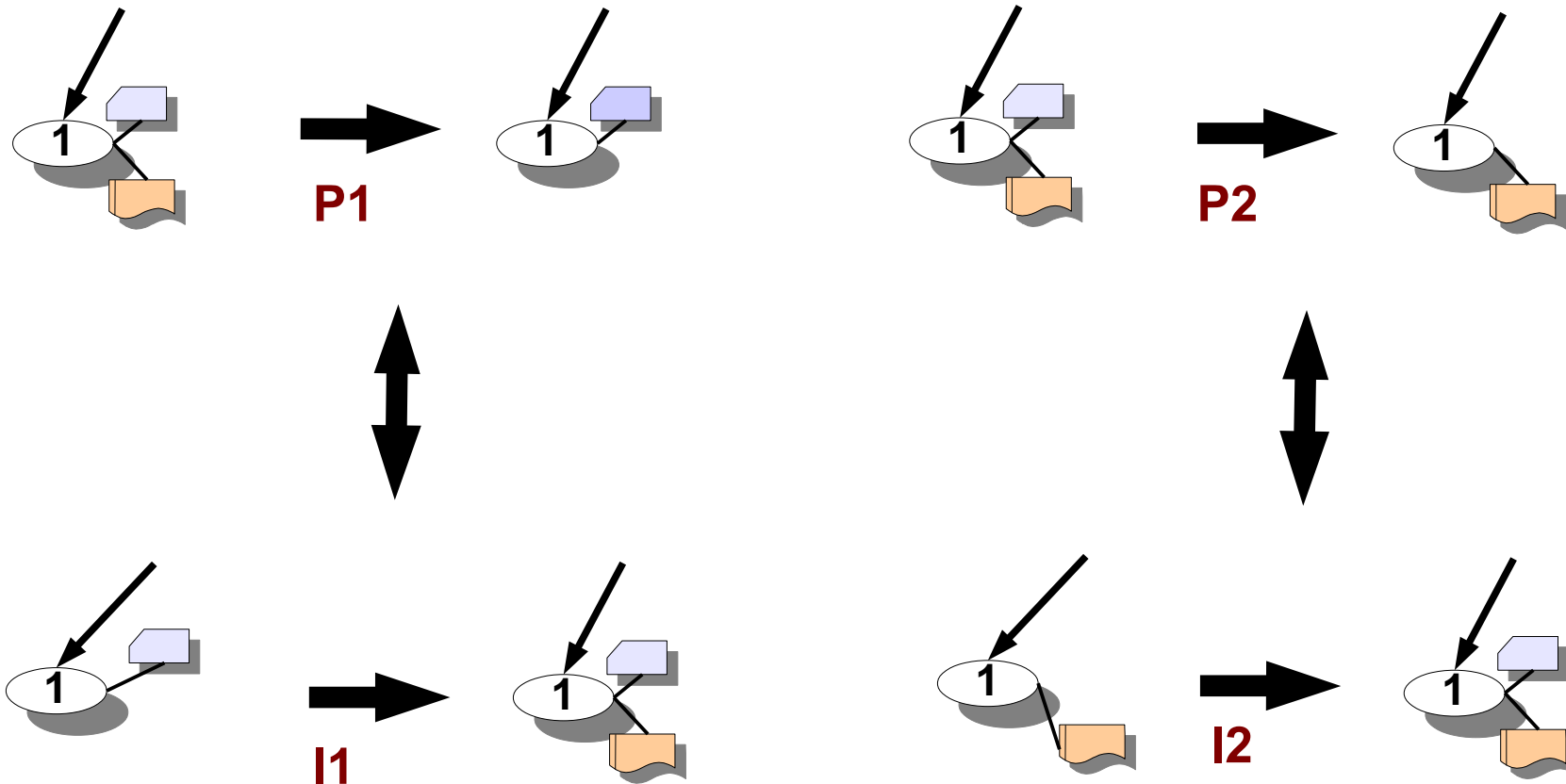
- Deleted nodes are memorized, until integration regenerates model

[Assmann/Ludwig GCSE 99]

[Larsson/Burbeck 02 master's thesis]

[Larsson/Burbeck 03 MDFAFA]

A DPO System For Views on Comments and Code



Realization ctd.

ALL methods can be used that produce invertible transformations

Invertible TRS

Invertible Forward AGs

More....

Benefits of the ARE Architectural Style

Simple ARE does not divide, but wins by domain transformation
MVARE is Divide and Conquer for dimensional decomposition
(separation of concerns)

The inverse generators make it simpler

Chain-ARE is for minimizing the semantic gaps

SPARE additionally divide into spatial regions, to make it
incremental (spatial refinement)

Bi-AOP is *better* AOP

Debugging, maintenance, understanding

MVARE is almost AOP, but simpler

Why You Will Earn A Lot of Money

ARE styles are based on

- Compiler technology

- Rewrite system technology

- Formal transformation approaches

Domain transformations and D&C are THE major problem solving methods of mankind

Compilers are the only available tools for domain transformations and D&C

Hence.....

Compilers Will Live Forever





The End

Software Composition (SC 2003)

MDAFA 2003 Twente University

MDAFA 2004 Linköping University

uweas@ida.liu.se

www.easycomp.org EASYCOMP project on software
composition