Machine Learning

Clustering, Self-Organizing Maps





Clustering

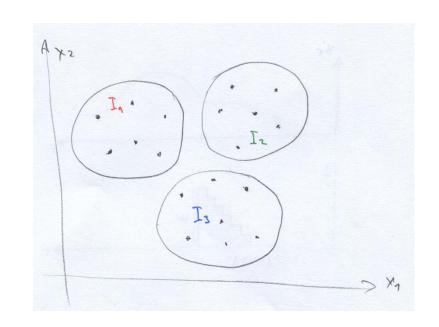
The task: partition a set of objects into "meaningful" subsets (clusters). The objects in a subset should be "similar".

Notations:

Set of Clusters
$$K$$

Set of indices
$$I = \{1, 2, \dots, |I|\}$$

Feature vectors
$$x^i$$
, $i \in I$



Partitioning

$$C = (I_1, I_2, \dots, I_{|K|}), I_k \cap I_{k'} = \emptyset \text{ for } k \neq k', \bigcup_k I_k = I$$

Clustering

Let $x^i \in \mathbb{R}^n$ and each cluster has a "representative" $y^k \in \mathbb{R}^n$

The task reads:

$$\sum_{k} \sum_{i \in I_k} ||x^i - y^k||^2 \to \min_{C, y}$$

Alternative variant is to consider the clustering C as a mapping $C:I\to K$ that assigns a cluster number to each $i\in I$

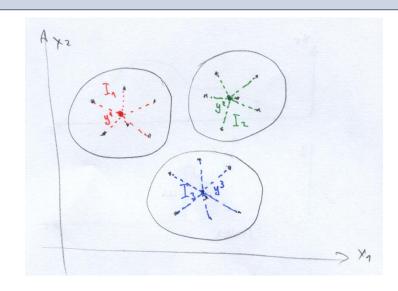
$$\sum_{i} \|x^{i} - y^{C(i)}\|^{2} \to \min_{y,C}$$

$$\sum_{i} \min_{k} \|x^{i} - y^{k}\|^{2} \to \min_{y}$$

K-Means Algorithm

Initialize centers randomly,

Repeat until convergence:



1. Classify:

$$C(i) = \underset{k'}{\operatorname{arg\,min}} \|x^i - y^{k'}\|^2 \quad \Rightarrow \quad i \in I_k$$

2. Update centers:

$$y^k = \underset{y}{\arg\min} \sum_{i \in I_k} ||x^i - y||^2 = \frac{1}{|I_k|} \sum_{i \in I_k} x^i$$

- The task is NP
- converges to a local optimum (depends on the initialization)

Sequential K-Means

Repeat infinitely:

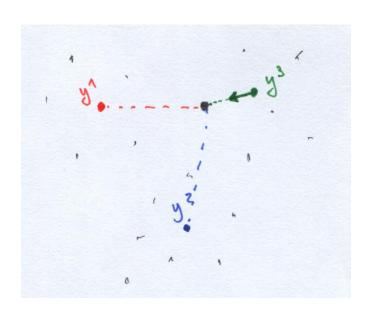
- 1. Chose randomly a feature vector x from the training data
- 2. Classify it:

$$k = \arg\min_{k'} ||x - y^{k'}||$$

3. Update the k-th center:

$$y^k = y^k + \eta(t)(x - y^k)$$

with a decreasing step $\eta(t)$



- converges to the same, as the parallel version
- is a special case of Robbins-Monro Algorithm

Some variants

Other distances, e.g. $||x^i - y^k||$ instead of $||x^i - y^k||^2$

In the K-Means algorithm the classification step remains the same, the update step – the geometric median of x^i , $i \in I_k$

$$y_k = \underset{y}{\operatorname{arg\,min}} \sum_{i \in I_k} ||x^i - y||$$

(a bit complicated as the average ☺).

Another problem: features may be not additive (y^k does not exist)

Solution: K-Medioid Algorithm (y^k is a feature vector from the training set)

A generalization

Observe (for the Euclidean distance):

$$\sum_{i} \|x^{i} - \bar{x}\|^{2} \sim \sum_{ij} \|x^{i} - x^{j}\|^{2}$$

In what follows:

$$\sum_{k} \sum_{ij \in I_k} ||x^i - x^j||^2 = \sum_{k} \sum_{ij \in I_k} d(i, j) \to \min_{C}$$

with a Distance Matrix d that can be defined in very different ways.

Example: Objects are nodes of a weighted graph, d(i, j) is the length of the shortest path from i to j.

Distances for "other" objects (non-vectors):

- Edit (Levenshtein) distance between two symbolic sequences
- For graphs distances based on graph isomorphism etc.



An application – color reduction

Objects are pixels, features are RGB-values. Partition the RGB-space into "characteristic" colors.





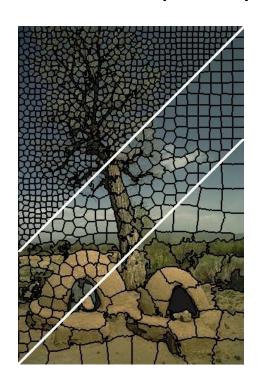
(8 colors)

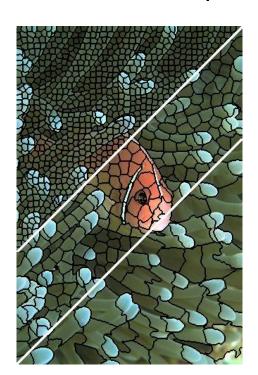


Another application – superpixel segmentation

Object are pixels. Features are RGBXY-values.

→ Those pixels belong to the same cluster that are close to each other both spatially and in the RGB-space





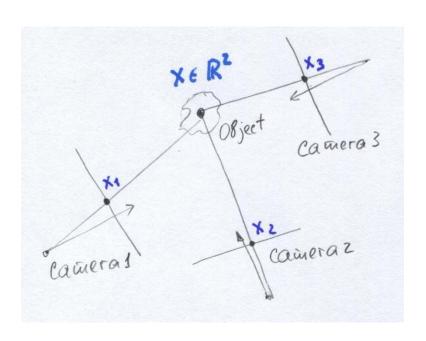


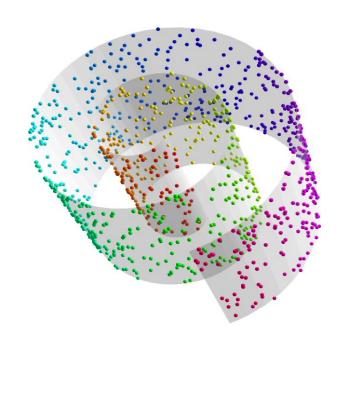
SLIC Superpixels: http://ivrg.epfl.ch/research/superpixels

Cohonen Networks, Self-Organizing Maps

The task is to "approximate" a dataset by a neural network of a certain **topology**.

An example – stereo in "flatland".



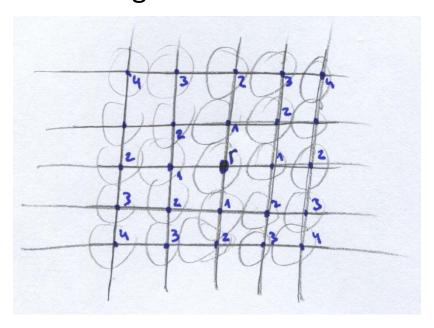


The input space is 3- (or more) dimensional, the set of points is however isomorphic to a 2D-space (up to noises).

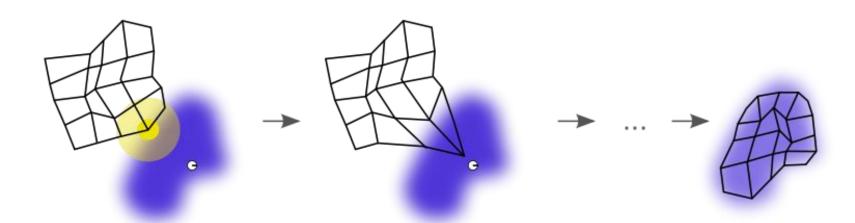
Self-Organizing Maps

SOM-s (usually) consist of RBF-neurons r, each one represents (covers) a "part" of the input space (specified by the centers μ^r).

The network topology is given by means of a distance d(r, r'). Example – neurons are nodes of a weighted graph, distances are shortest paths. For the "flatland" example the graph is a 2D-grid with unit weight for all edges.



Self-Organizing Maps, sequential algorithm



- 1. Chose randomly a feature vector x from the training data (white)
- Compute the "winner"-neuron (dark-yellow)

$$r^* = \underset{r}{\arg\min} \|x - \mu^r\|$$

3. Compute the neighborhood of r^* in the network (yellow)

$$R = \{r | d(r^*, r) < \Theta\}$$

4. Update the weights of **all** neurons from R

$$\mu^{r} = \mu^{r} + (x - \mu^{r}) \cdot \eta(t, d(r^{*}, r))$$



Self-Organizing Maps, algorithms

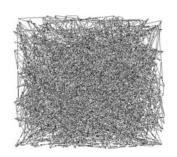
 $\eta(t,d)$ is monotonously decreasing with respect to t (time) and d

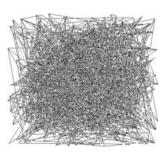
Without 3) – the sequential K-Means.

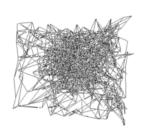
Parallel variants:

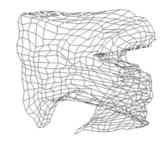
Go through all feature vectors, sum up the gradients, apply.

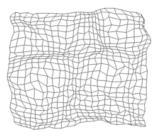
Example for $\mathbb{R}^2 \to \mathbb{R}^2$:







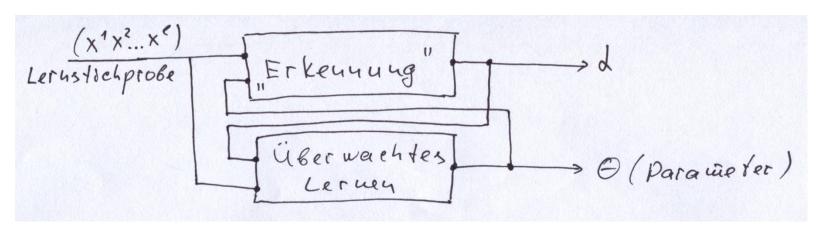




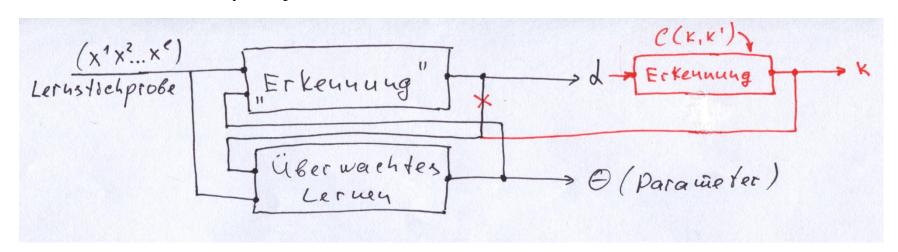
The network fits into the data distribution (unfolds).

K-Means ↔ Expectation Maximization

EM – compute posteriors for the Expectation step



K-Means – classify object



Conclusion

Before:

- 1. Probability theory models, inference, learning
- 2. \rightarrow Discriminative learning \rightarrow Classifiers

Neural networks:

- 1. Feed-Forward Networks complex classifiers
- 2. Hopfield Networks structured output
- 3. Cohonen Networks clustering (unsupervised), model fitting

Next topics – further classifiers:

- 1. Support Vector Machines, Kernels
- 2. Empirical Risk minimization
- 3. Principal Component Analysis
- 4. Combining classifiers Decision Trees, AdaBoost

