

Application Development for Mobile and Ubiquitous Computing

Task 2: JXTA Chat and Content Sharing Second Presentation

Group 4

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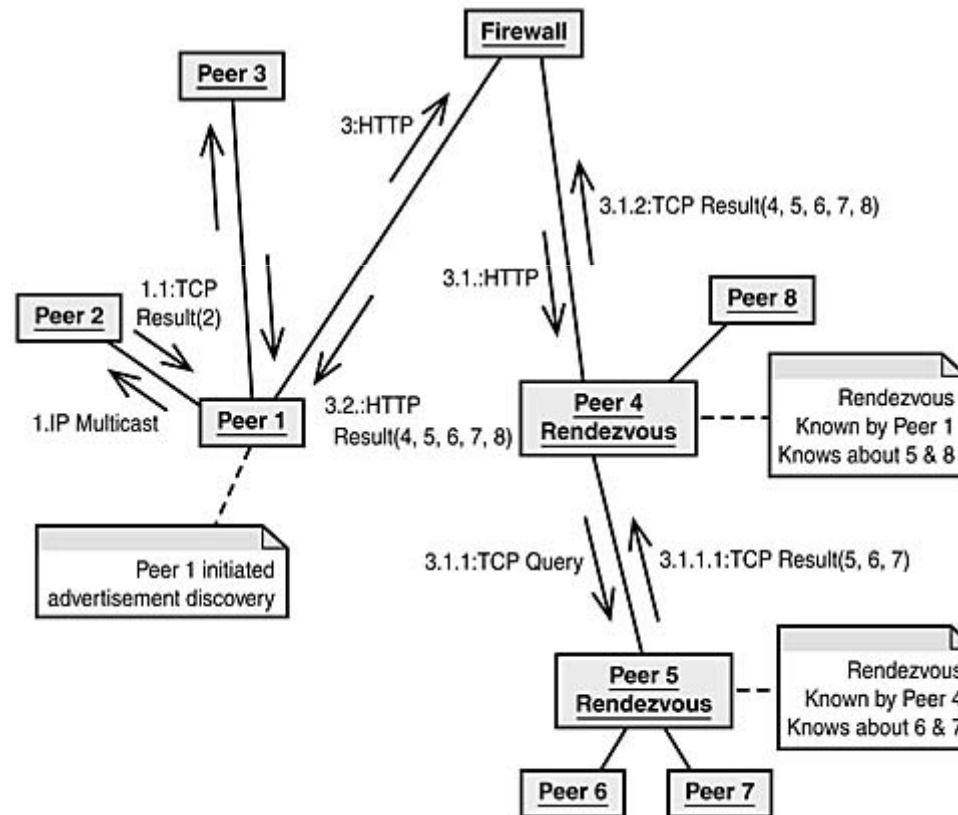
- Instant messaging application for mobile phones
- Access to a peer-to-peer network
- Communicate with each other
- Create own group
- Join a group for sending messages to multiple people
- Exchange files

- **Android**
 - mobile operating system running on the Linux kernel

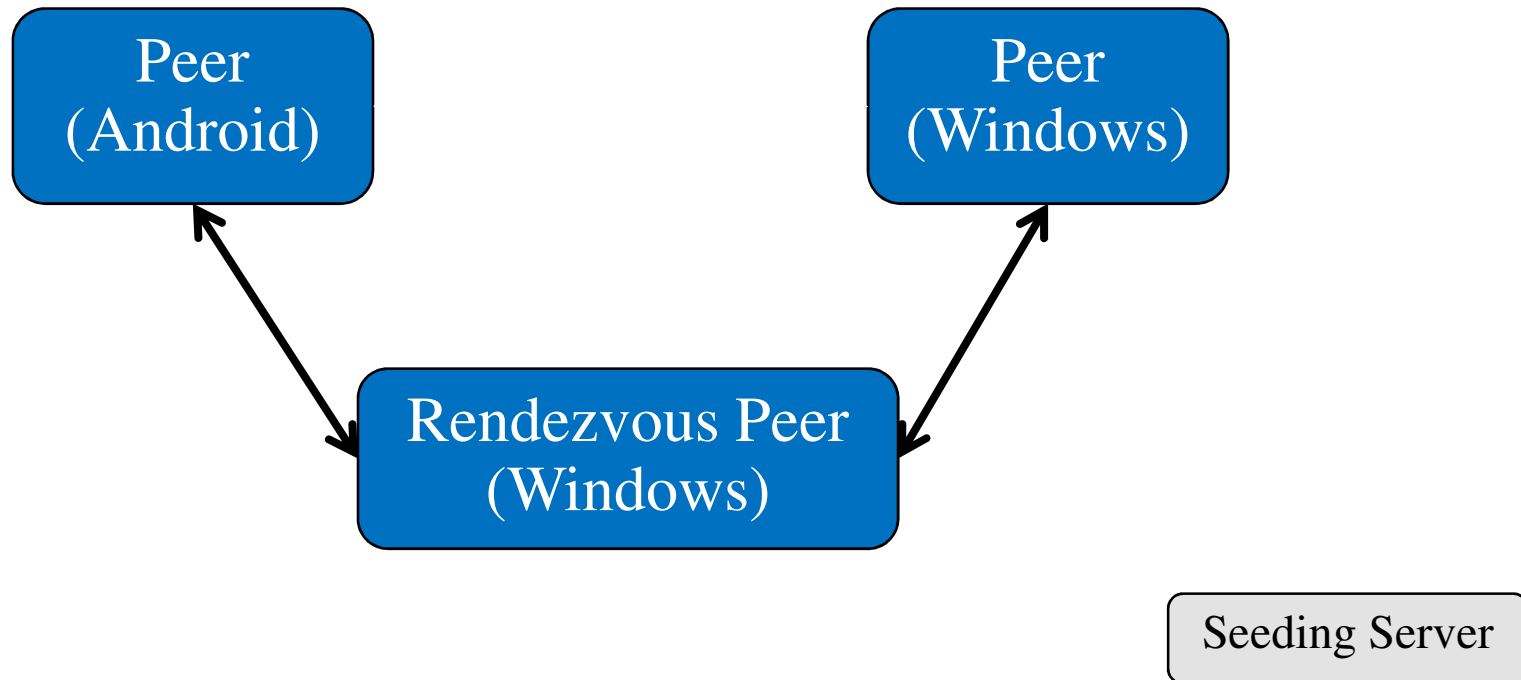
- **JXTA**
 - JXTA is an open source peer-to-peer protocol specification
 - The JXTA protocols allow any device connected to a network to exchange messages and collaborate independently of the underlying network topology

- **PeerDroid**
 - Peer Droid is the porting of JXTA protocol to Android Platform
 - Still under development, but working

JXTA peer-to-peer Network



JXTA peer-to-peer Network (our configuration)



- **Chat view**
 - Enter new message
 - Show message history



- **Heterogeneity of network technologies and connectivity**
 - Connection to WLAN, UMTS, GPRS, ...
 - Interact with each other even when some of them are behind firewalls

- **Access to distributed network architecture for smart phones**
 - No central server required

- **Usability**
 - Personalization (own buddy list or group list)
 - Mobility of users

▪ ~~18.12. Second presentation~~

- ~~First prototype of the application~~
- ~~A simple GUI on Android~~
- ~~Exchange (unsecure) messages with your buddies~~

▪ **29.01. Final presentation**

- List of other peers
- Group-based communication
- Encrypted file and message exchange (if implemented)
- Start audio conversations

▪ **05.02. Final release**

▪ **Android**

- <http://www.android.com/>
- API:
<http://developer.android.com/reference/packages.html>

▪ **JXTA**

- <https://jxta.dev.java.net/>
- JXSE API: <https://jxta-docs.dev.java.net/jxse-javadoc/current/jxse/api/overview-summary.html>

▪ **PeerDroid**

- <http://code.google.com/p/peerdroid/>