

Application Development for Mobile and Ubiquitous Computing

Seminar Task - MobileEatFind Second Presentation

GroupNo. 10

Team:

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Application Scenario – to remind

- Historical city center with lots of cafes, restaurants, bars...
- Customer is thursty/hungry/tired/lasy and has no wish to enter any queues or check menus and prices "onfoot"
- Instead he has a mobile device with application capable to find all nearby locations on Google Maps,...
- ... check menus, check free tables amount
- And possibly show way to place





Someone can say – "But we have Google!"









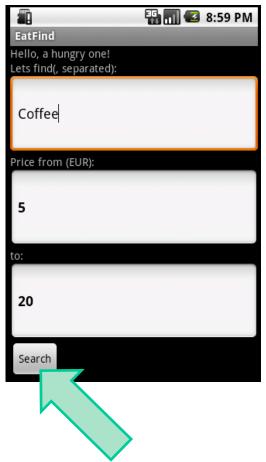
Application Scenario – refined

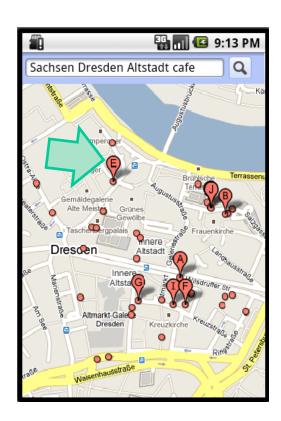
- What Google has:
 - Google Maps
 - Any business can be registered -> found
 - Customer reviews (try to read all though)
 - Link to business web site
- What is still missing -> couldn't be checked:
 - Prices
 - Required product availability
 - Free places amount

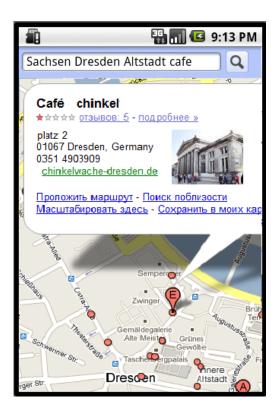


Application Scenario - GUI





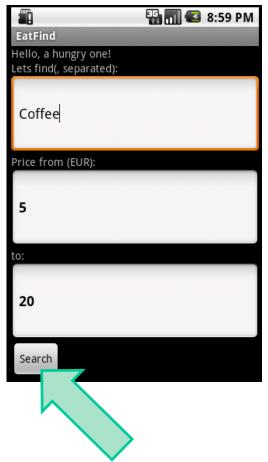


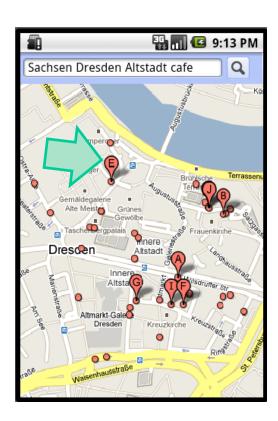


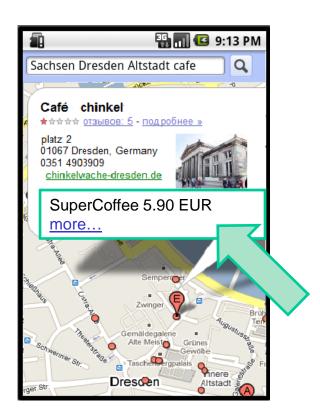


Application Scenario - GUI



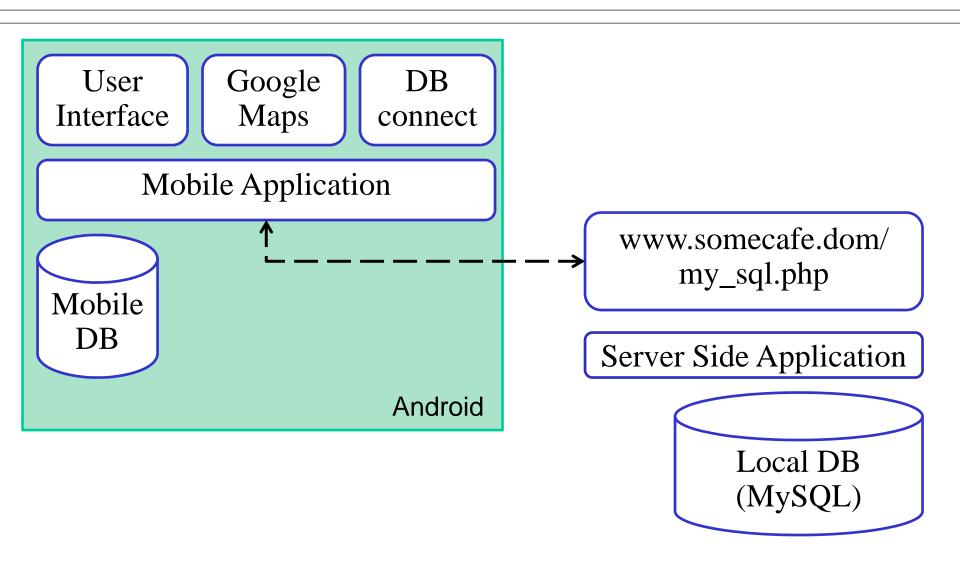






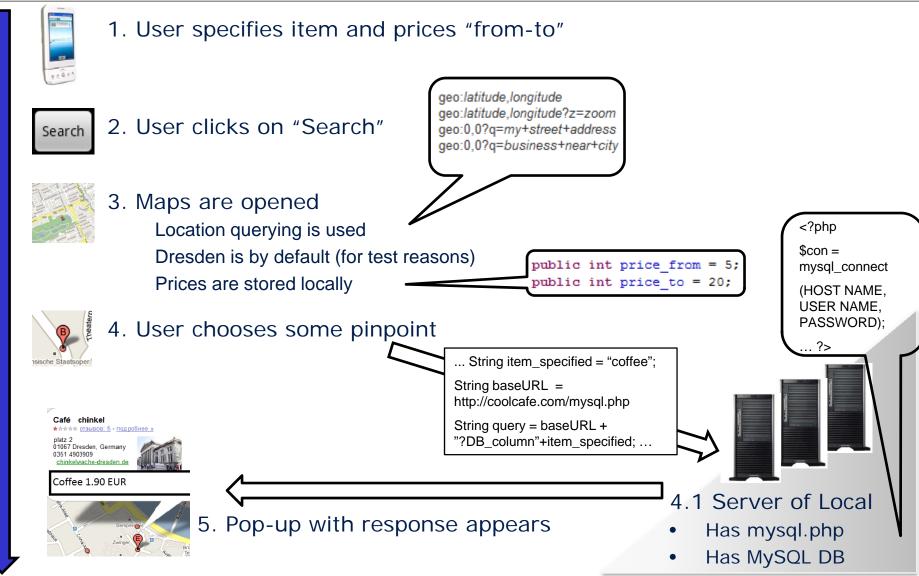


Application Architecture





Application Workflow







- Android Platform
 - A mobile OS running on Linux kernel
 - We are using version 1.6
- Google Maps API
- MySQL database (server side)
 - Open source database software
- PHP-aware web server



- Correct query construction
 - Not only "coffee" could be searched for
- Intergrate result into Pop-ups
 - Or try other ways (e.g. return Items List)
- Way-finder
- Google Maps Querying works, but "currently under development" (i.e. not fully supported)





- Further development of Android application
 - Query construction
 - Maps
- Web application (db_connect.php)
- Server side MySQL Database
 - Ready, but needs improvement
- Testing
- Final presentation on 29.01.2010

