

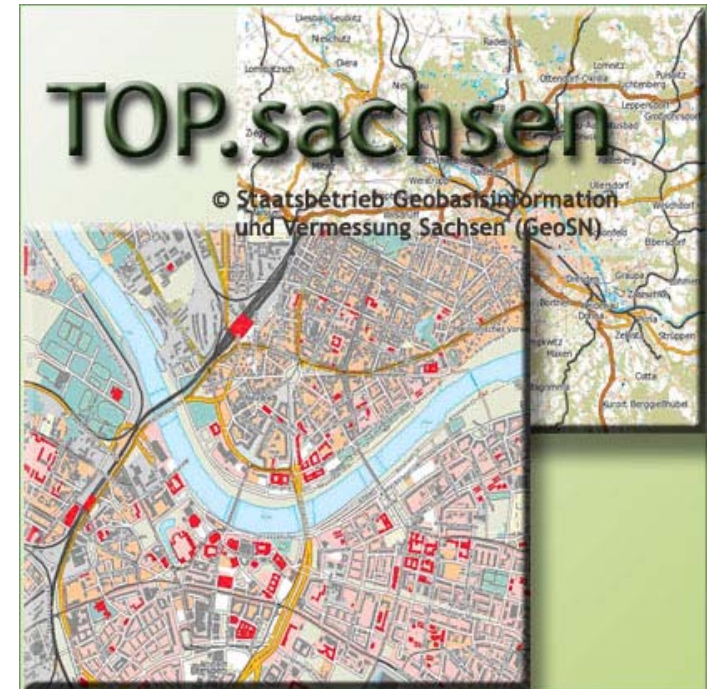
Application Development for Mobile and Ubiquitous Computing

Own Task: Mobile WMS Maps Application Second Presentation

Group No. 15

Team: Andre Müller, Gibran Rios

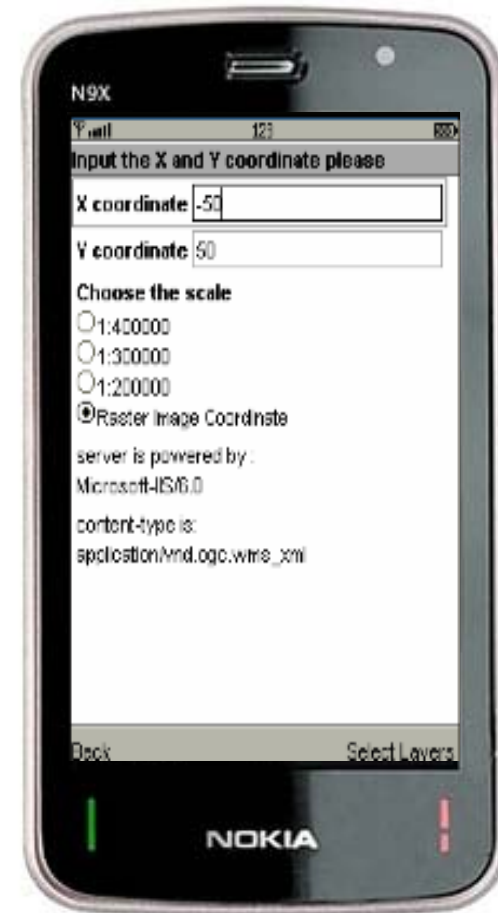
- An mobile application with the capability of displaying a map with the current location.
- Navigation through the maps.
- Capable of display different layers (topographical, aerial, roads, etc)
- As OGC map service we propose the use of the Atlas Sachsen:
www.atlas.sachsen.de



- Adapt from a web browser application to a mobile application



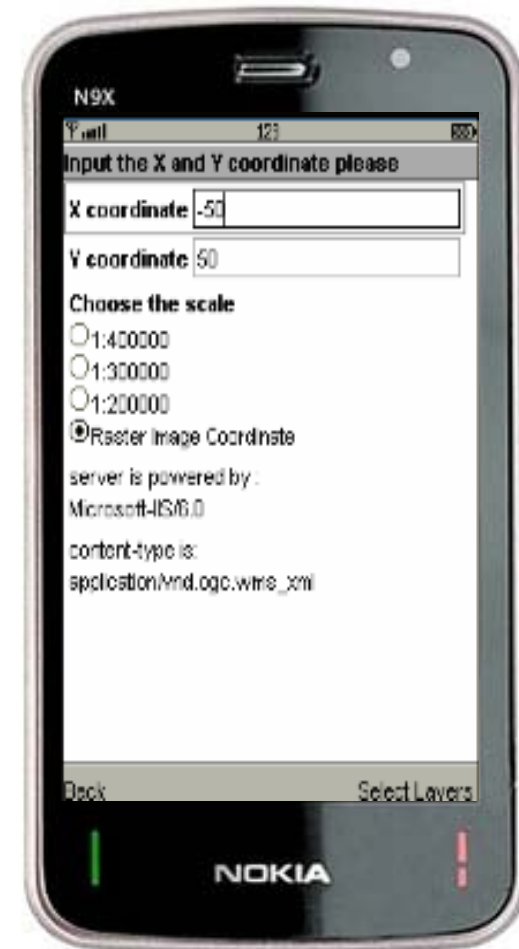
- show standardized maps of the current position (aerial pictures, topographic maps)
- search functionality for other Web Map Services in combination with the actual current (catalogue service for the web – OGC CSW)



- GPS
 - Obtain the current position from the device integrated GPS.



- Layers
 - The user will receive the available layers
 - Select the layers wanted



- Maps
 - The application return desired map



- Smartphone
Nokia 5800

Mobile Client

OGC WMS



GPS
position



HTTPRequest/Get

WMS

XML

GeoMIS.Sachsen

SOAP

CSW

WMS
metadata

J2ME

- We use HTML Request and XML.
- The GUI create the HTML Request to load and present the map as picture.
- The coordinates from GPS create a HTML Request for a map of the current position.
- Use another Web service from a Metadata information system to search local geo data and geo services.
- We will use a SOAP interface who will include the GPS coordinates too.
- The Response is a XML file.
- We can select a geo service and transfer the endpoint URL to the WMS client and can visualize new maps

- Adapt a web based application to mobile devices
 - Memory
 - Connectivity
 - Device Resources
 - GPS connection
 - GPS is not able to connect in all devices
 - Programming Languages
 - J2SE to J2ME

