

Department for Computer Science Institute for System Architecture, Chair for Computer Networks

Application Development for Mobile and Ubiquitous Computing

MyLocationGuide Final Presentation

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Application Scenario

MyLocationGuide

User makes photos with GPS data

- Wants to share interesting locations with friends, family, etc
- Uploads images to Flickr and makes a set

User logs in to our service

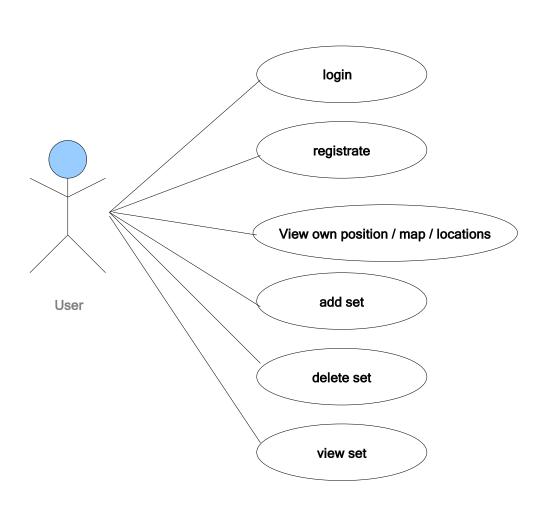
- Registers set
- Gets an ID

User shares ID with friends, etc

Friend use our mobile app

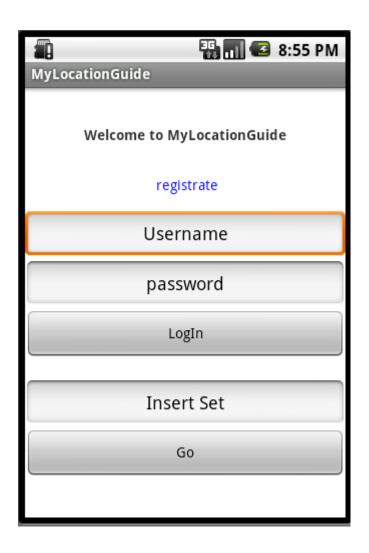
- Inserts ID
- Gets map with their actual location and the recommeded locations of the images
- Can easily find locations







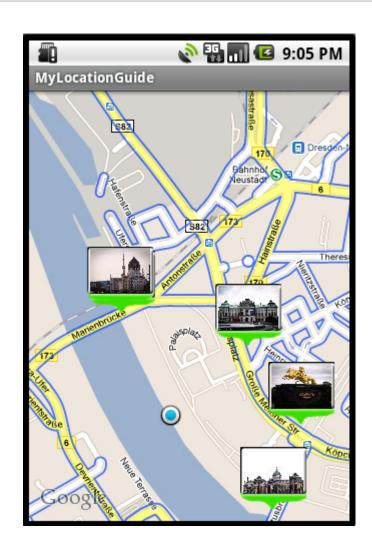
User Interface – Start Screen and SetsView



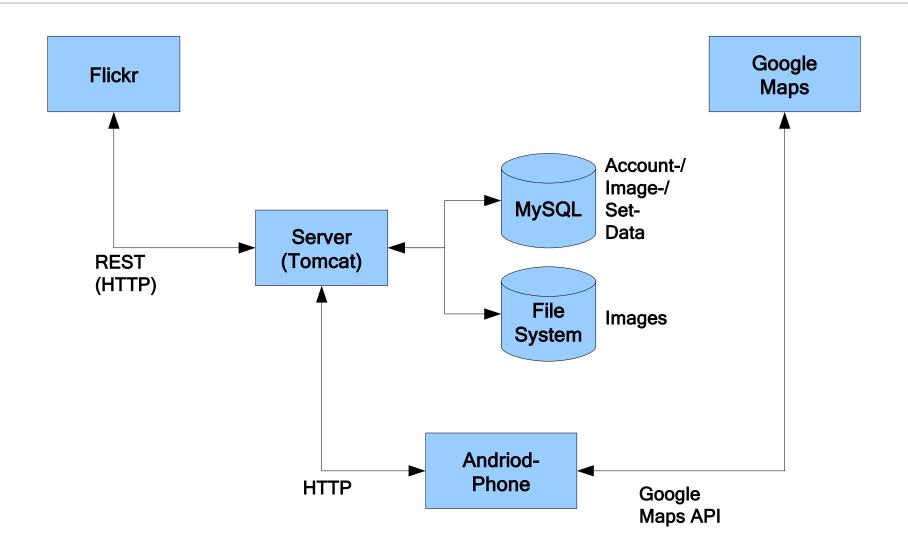




User Interface – Map View











Server:

- Java, MySQL
- Servlets
- JavaBeans
- JDBC

Phone:

- Java
- SAX

Communication:

- HTTP
- Simple Messaging (OK, ACK)
- XML



Challenges and Solutions

Traffic, Communication:

- Small images, prescaling
- Small messages
- XML for complex data structures
- Single image loading

Others:

• Server capacities: parallelization and limitation



Open tasks and Issues

Problems:

- Android Java
- HTTPS