Application Development for Mobile and Ubiquitous Computing

Mobile Library Assistant

Final Presentation

GroupNo. 9
Team: Steffen Matthischke, Erik Sommer

- Presentation speaks louder than words

DEMO

- **Limitations**
  - Depending on website, lack of APIs
  - Changes brake the application completely
    - o Proxy would be far better
    - o lightweight Client (presentation), Proxy (logic)

- Issues
  - UIDesign for a mobile device is hard
    - o compromise between available space and information

  - No actual device for testing
    - o Network testing
    - o UI
    - o Calendar
    - o ...

- **Experiences**
    - ObjectiveC not as hard as expected
        - o Manual Memory Management
    - CocoaTouch Framework
        - o very well documented