

Department of Computer Science Institute for System Architecture, Chair for Computer Networks

Application Development for Mobile and Ubiquitous Computing

Seminar Task

Second Presentation

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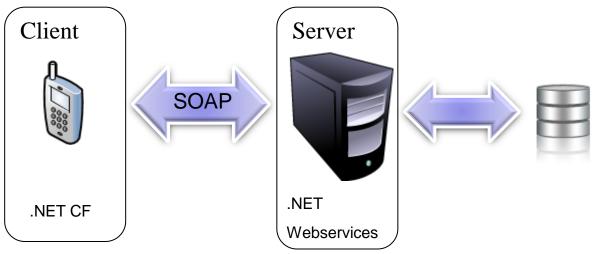
- Supermarkets!!!
- Small local storage, but big central storage
- The store has to require items to the central storage and these must be selected and sent
- Workers in the central storage receive a list of items regarding each request, select all the items and send it to the requesting store



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- How to do it?
 - Mobile devices using a .NET application and wireless LAN connection
 - Servers running .NET WebServices
 - Database
 - SOAP for communication between client and server







• OUR PROTOTYPE!!



- Mobile devices restrictions due to:
 - Small screen
 - o So we want to keep the information simple
 - Maximize usability
 - o Few "required" button to perform a task
 - o Some "optional" buttons to make the task easier
 - For instance number buttons to avoid using the keyboard
 - Colors to distinguish buttons so the user does not need to read
 - Low processing power (to process big lists coming from the Web Services)
 - o Simple information to process
 - o WP7 architecture supports only SOAP messages, that is bad $\mathop{\otimes}$
 - Data security/safety regarding transmission and use of the device by others
 - o Use of certificates



- Finish the implementation of the "basic" features
- New features (optional)
 - Reports (in a non-mobile application)



| Date | Activity |
|-------------|----------------------------------|
| 30.10.2010 | Learning |
| 15.11.2010 | Setting up the Environment |
| 30.12.2010 | Connection of client with server |
| 15.12.2010 | First Prototype |
| 17.12.2010 | Second Presentation |
| 10.01.20100 | Creation of webservice logic |
| 20.01.2011 | Client UI and logic |
| | "security time" |
| 28.01.2011 | Final Presentation |
| 04.2.2011 | Submission |