

Application Development for Mobile and Ubiquitous Computing

Seminar Task Second Presentation

GroupNo. 16
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Ico

Application to organize Meetings

especially spontaneous events with more than two participants

(in dependence on Google-Calendar or Facebook)

Client-Server-Architecture

Central web-server – manages and hosts data

- Ruby on Rails
- Http
- JSON

Android-client

Development

- Eclipse + ADT-Plugin
- Subversion (assembla.com, Subversive)
- Android SDK

First Start

ico-client connects to the ico-server
is there a user with this telephone-number?

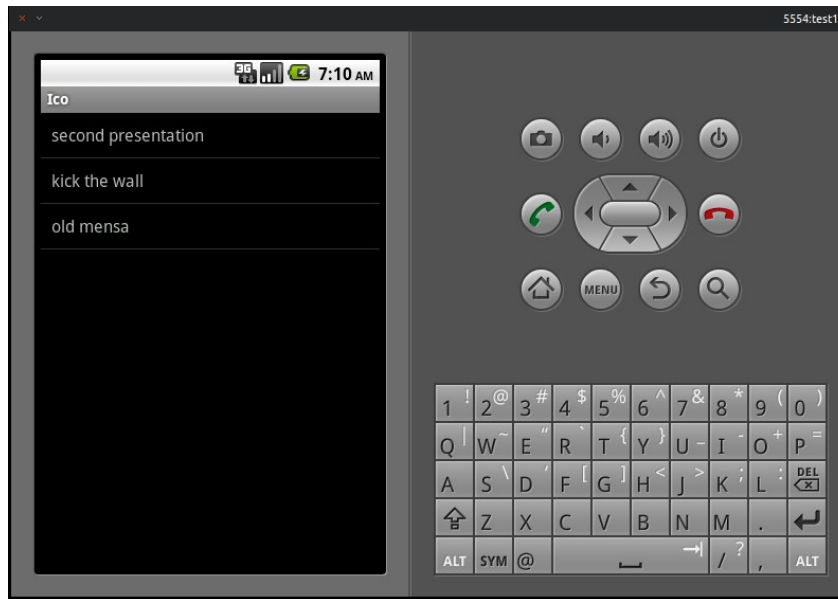
No

The server creates a new user with the telephone-number as an Id and a password chosen by the user

Yes

The Server asks for authentication

Everyday Start



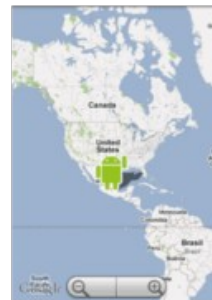
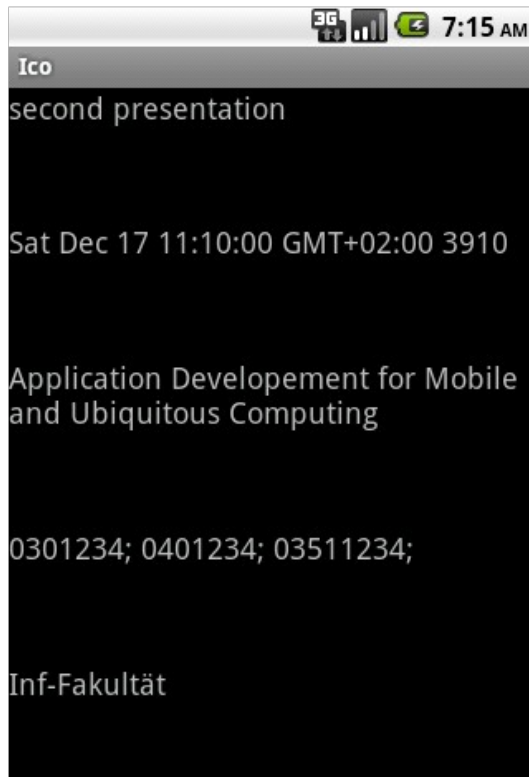
Ico-client fetchs events from the server

Click on the Android-Menu-Butten to create or delete an Event

Detailed View



Create a new Event



Background Service

Ico will provide an Android-Service which connect every minute to the server to fetch new events

Past

- programming with android-SDK
- web-server

Future

- security-concept
- GUI
- handling of changes and confirmation of events

- finalize GUI
- implement background-service

Thanks for your attention