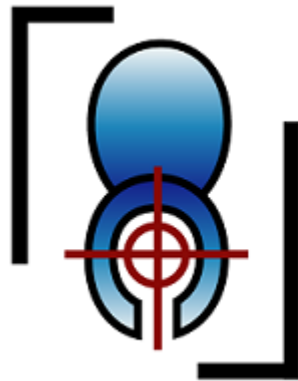


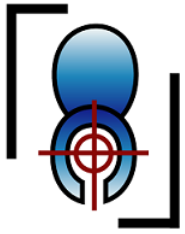
Application Development for Mobile and Ubiquitous Computing



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Group 8

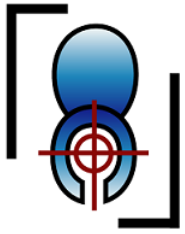
Lukas Siedel, Kevin Seppelt



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Use Cases

- User gets all toilets nearby on the map
- User gets additional information about the single toilets
- Handicapped user can filter for wheelchair-accessible toilets
- User gets a compass, pointing on the nearest toilet



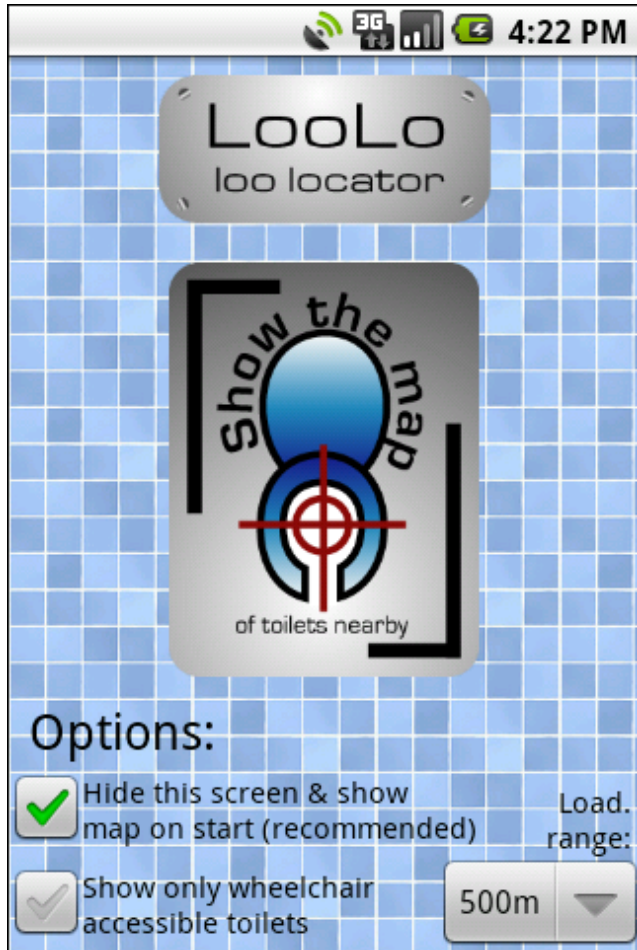
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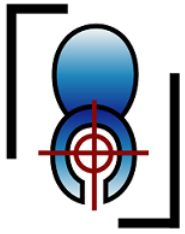
UI Screenshots

Menu Screen

Options:

- **Get the map**
- Hide Menu Screen on startup
- Specify Loading Range of toilets around
- Show only wheelchair accessible toilets



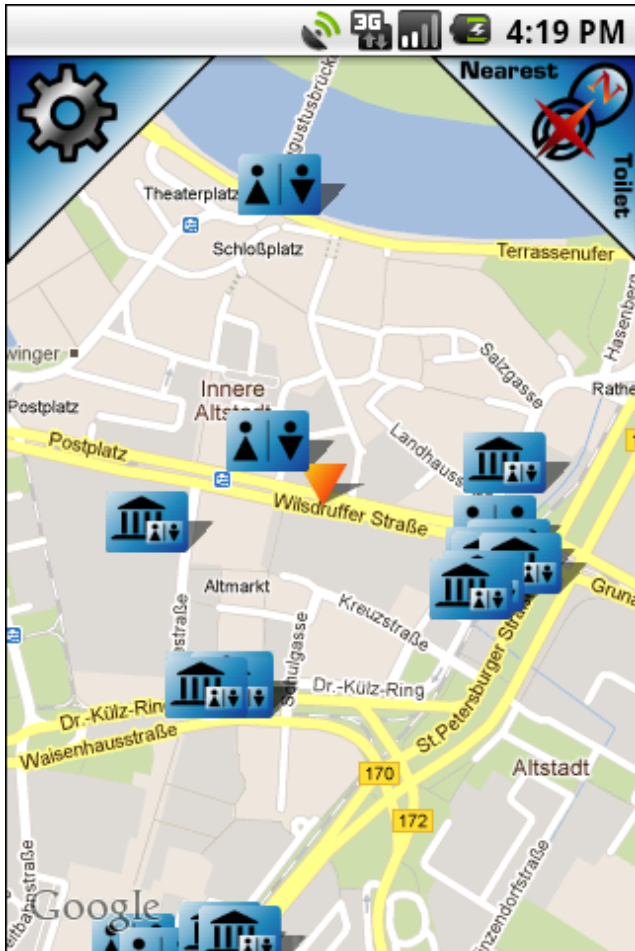


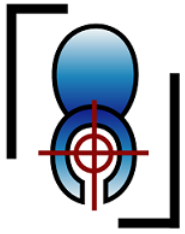
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UI Screenshots

Map Screen

- Shows all nearby found toilets (different icons for: public standalone and toilets inside buildings) → Tapping one toilet will open the Detail Screen
- Buttons to get back to the Menu Screen (left corner) and to show the compass that points to the nearest toilet (right corner)





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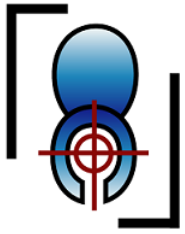
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UI Screenshots

Compass Screen

- Points to the nearest toilet
- Updates in Real Time
- Makes it possible to be directed straight to the nearest toilet, without reading the map.
- For “special” situations



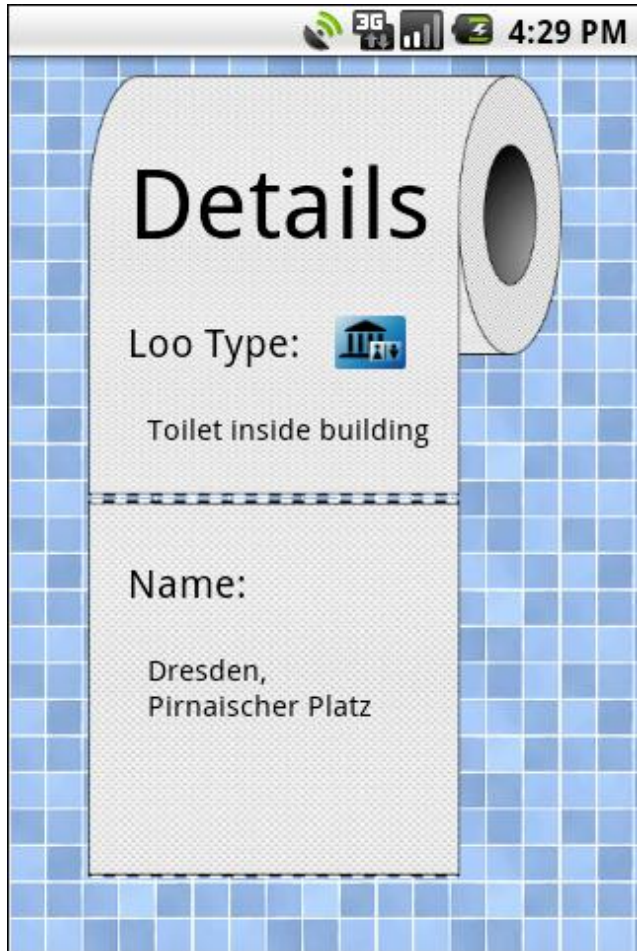


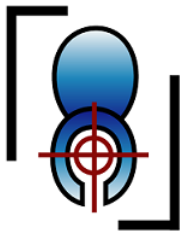
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UI Screenshots

Detail Screen

- Shows all available information for the chosen toilet
- Every single information is written on a single sheet of paper
- All sheets are added to the scrollable roll of papers

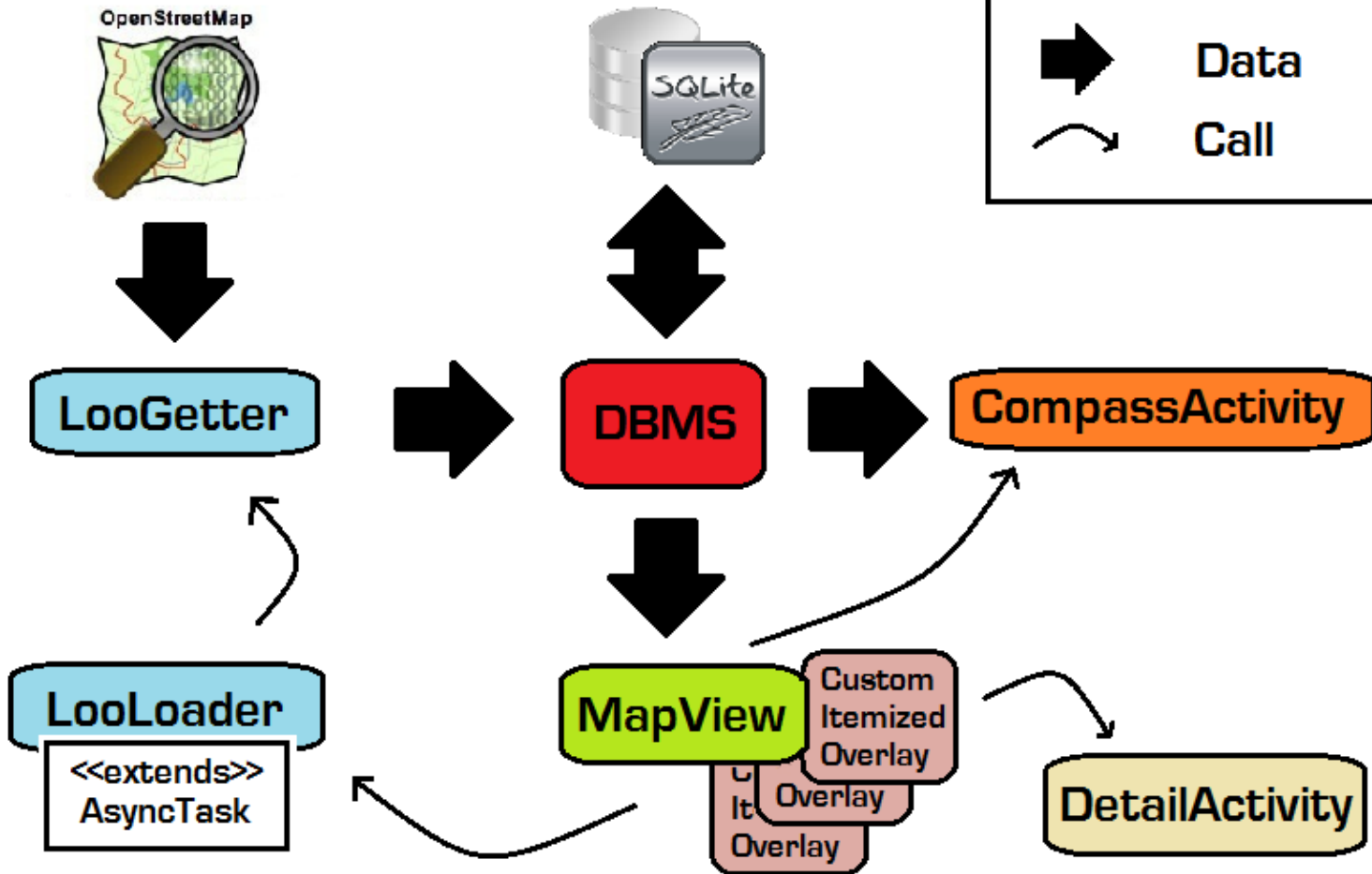


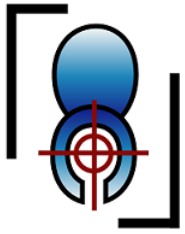


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Architecture and Technologies

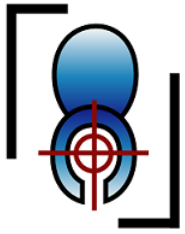




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Architecture and Technologies

- LooLoader, the AsyncTask, runs from the beginning or later is started from the MapView, whenever change in location exceeds the specified radius
- LooLoader runs the LooGetter to fetch new toilets from Openstreetmap.org(HttpGet, XML→List of Toilet Objects)
- New toilets are stored inside the database
- MapView gets toilets from database
- If one Toilet Overlay is tapped, MapView starts DetailActivity and hands over the ID of the toilet
- If Compass Button is tapped, CompassActivity starts, gets nearest toilet and current location to align the needle

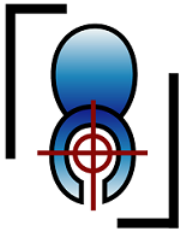


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Architecture and Technologies

Used Technologies

- Android 2.1 (min SDK 7)
- Google Maps
- SQLite Database
- Internet Connection
- GPS
- Orientation Sensor (Compass)



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Challenge 1

Wireless access issues

- Async loading, fast display of known locations:
Toilets from device database are loaded immediately on the opened map and new fetched toilets are added on the map when loaded.
- If no connection is available use only data from the device database
- GPS requires no Internet Connection
- → LooLo's Compass and the toilet positioning will still work without Internet Connection
- If recently loaded maps are still in cache, even the map will work.
If not, you will at least see the toilet locations on a gray map.

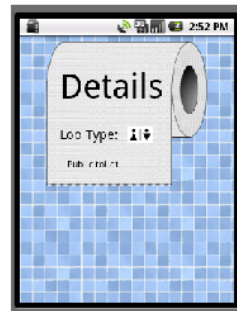
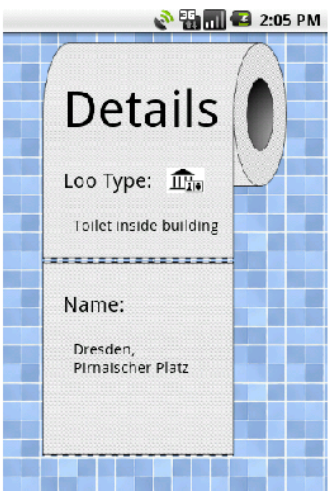


Challenge 2

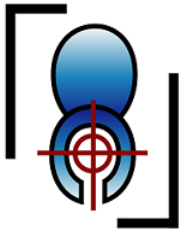
Form factor of mobile device



- Screen size doesn't matter → every background, button, map is free scalable
- Relative layouts ensure right placement of menu components



➔ Usable on every tiny Android Phone or big tablet

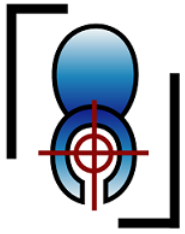


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Challenge 3

Varying Locations

- Toilets are updated when app is active and location is changed more than X meters in relation to the location where the last update was done



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Challenge 4

Usability

- Very simple usage
- Not so much options, just the most necessary to keep it as simple as possible
- easy to use when you are in "hurry":
Map can be shown instantly on app start.
- Compass makes it easy to find the nearest toilet even without reading the map.