



Application Development for Mobile and Ubiquitous Computing

MA²

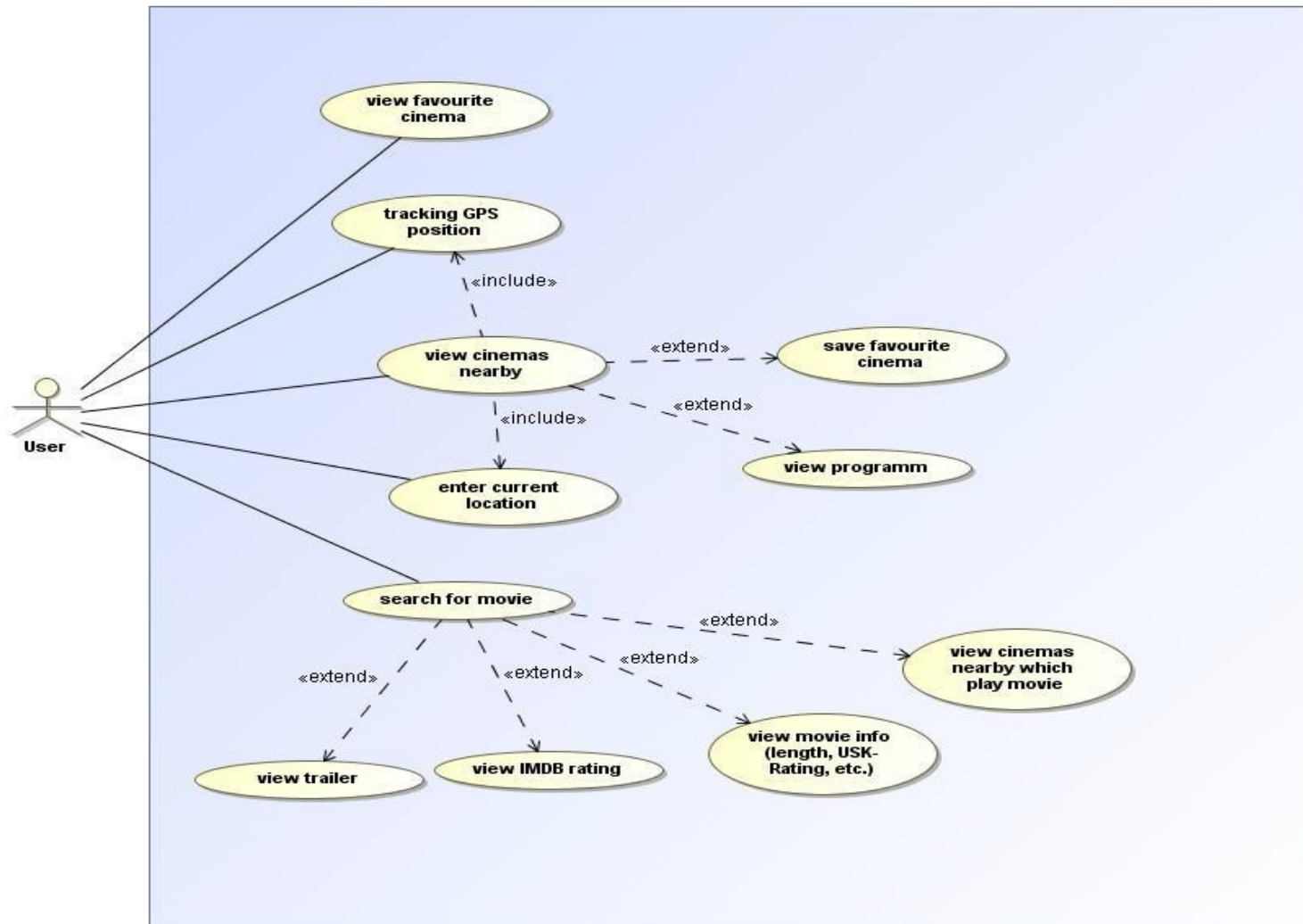
(Movies All Areas)

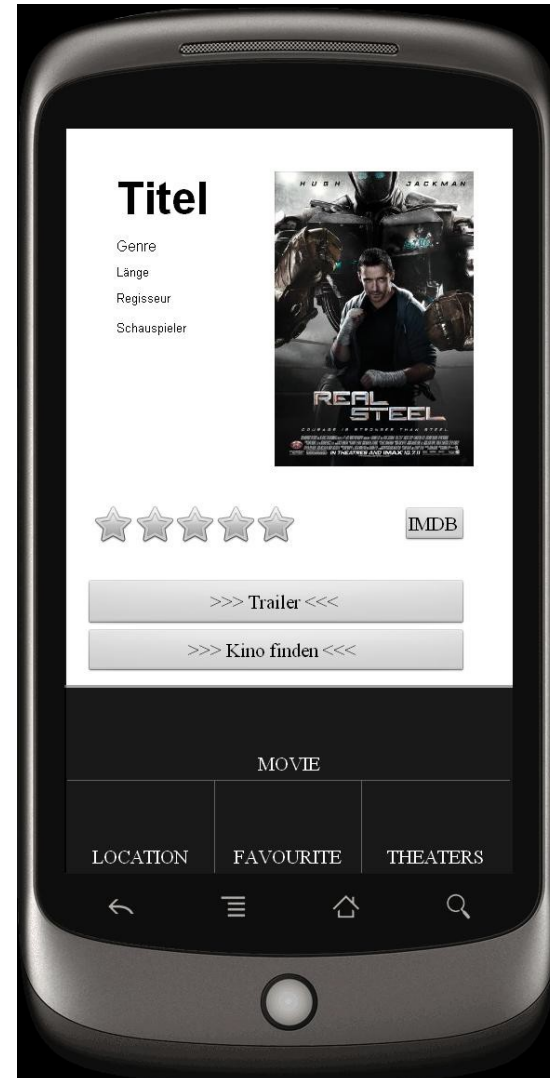
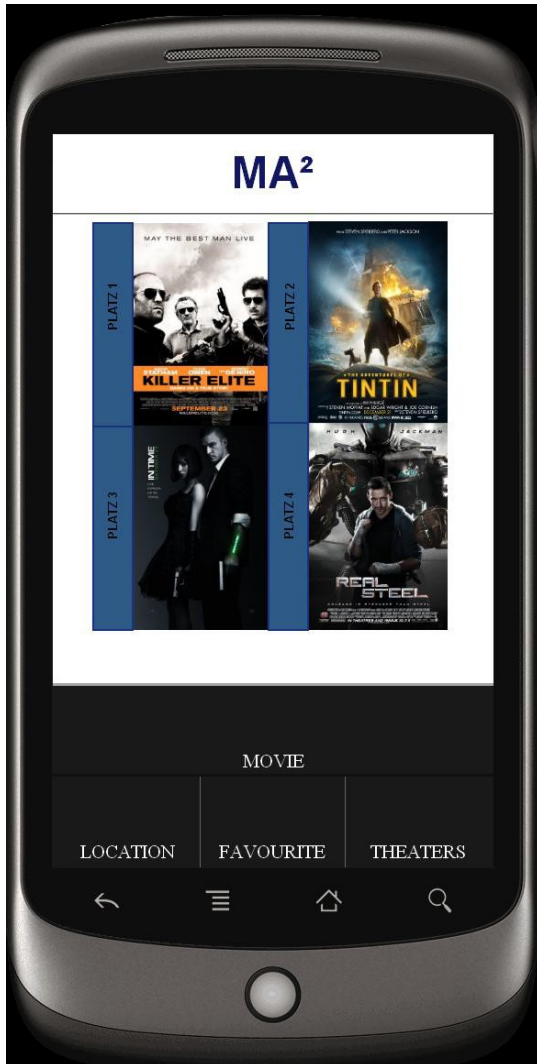
Second Presentation

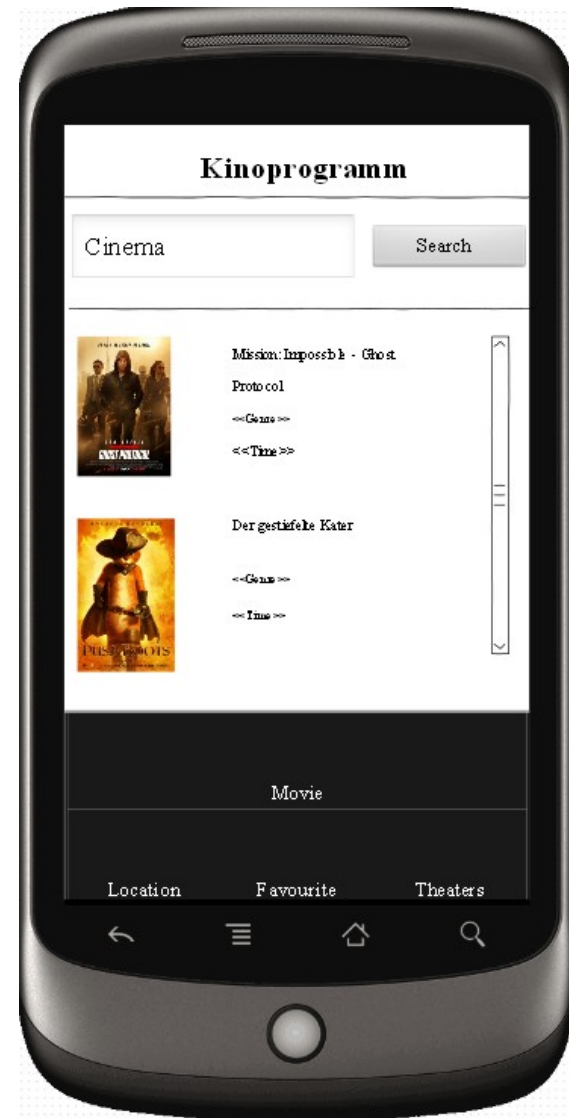
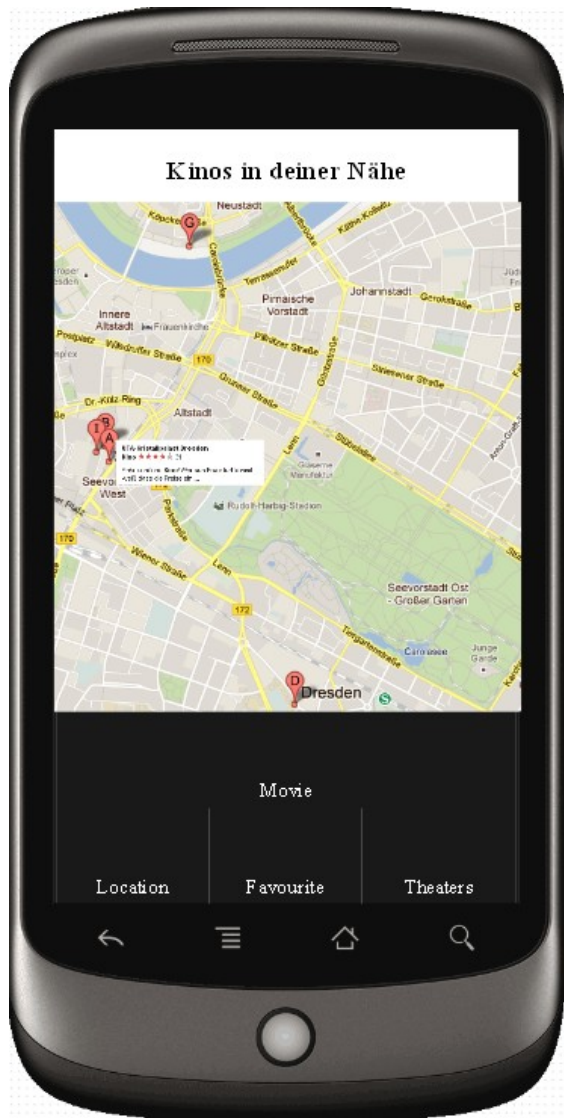
GroupNo.10

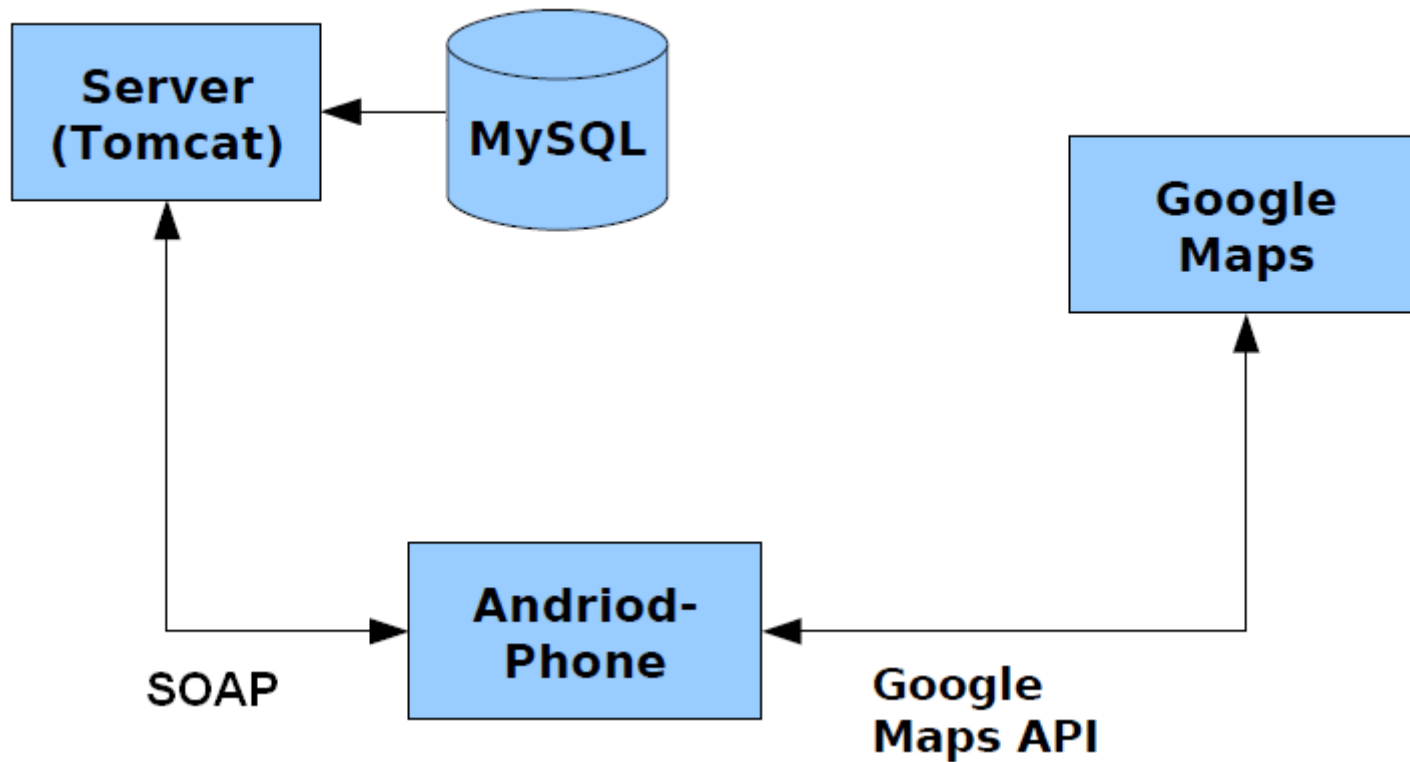
Team:Stefan Gubsch, Benjamin Schmidt

- gathered information about your movies
- including: available cinemas, trailer, ratings, critics
- select favourite cinema for faster navigation
- location-based service: see where and how far the cinemas are









- Usability
 - intuitive and fast UI on limited screen space

- Technological
 - low resource-usage to decrease page-loading
 - Server-Phone-Interaction

- Design
 - consistent presentation on different Android-Devices

- Server
 - Retrieving necessary information

- Full integration of Google Maps
- Optimize information retrieving on server side
- GUI Enhancements

- Second Presentation (16.12.2011)
- Second Prototype (07.01.2012)
- Finalize App and Debugging
- Third Presentation (27.01.2012)