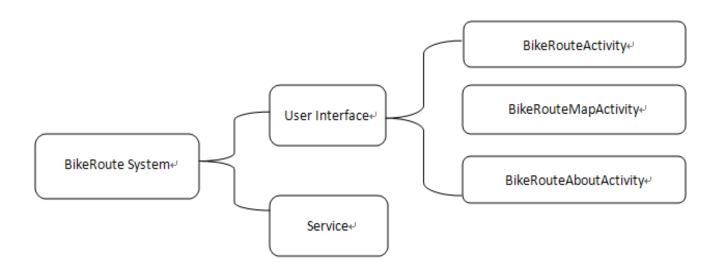
Department of Computer Science Institute for System Architecture, Chair for Computer Networks

Application Development for Mobile and Ubiquitous Computing

Seminar Task Second Presentation

> GroupNo.17 Team members: Lili Li, Yu Nong



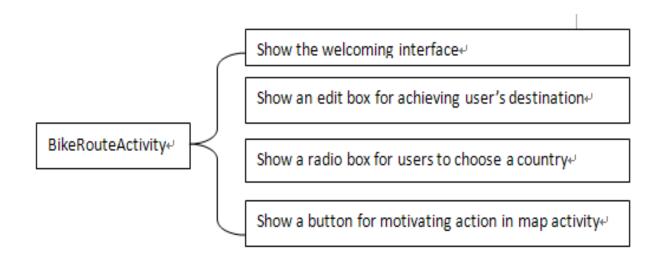


 Our system is a simple mobile navigation system for users who ride bike in a strange city.



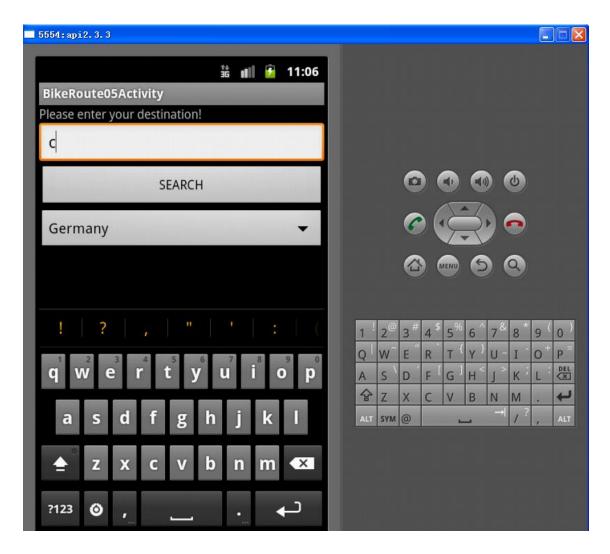
Our System-BikeRouteActivity

The main activity includes four tasks.





Our System-BikeRouteActivity





Our System-BikeRouteActivity

country	
Germany	•
England	0
France	0
Italy	0
China	0
Russia	0



Our System-BikeRouteMapActivity

 The second activity extends MapActivity which includes two fields on the screen and calls a service to deal with data.

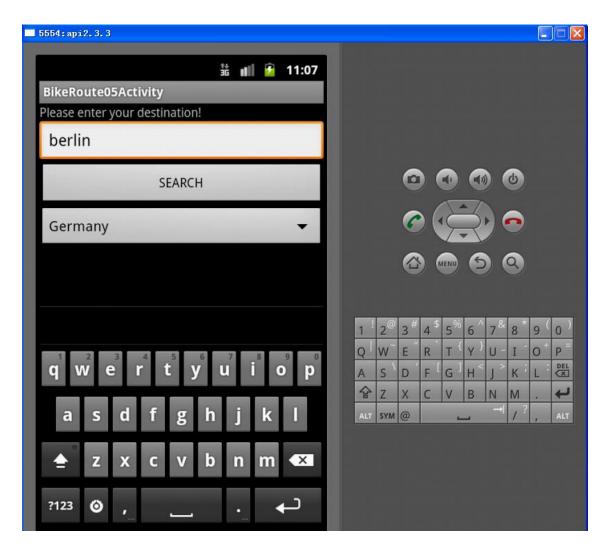
Display a map which shows the Route for users \(\psi\)

Display the text view of the address name \(\psi\)

Call a service for downloading and calculating the addresses \(\psi\)

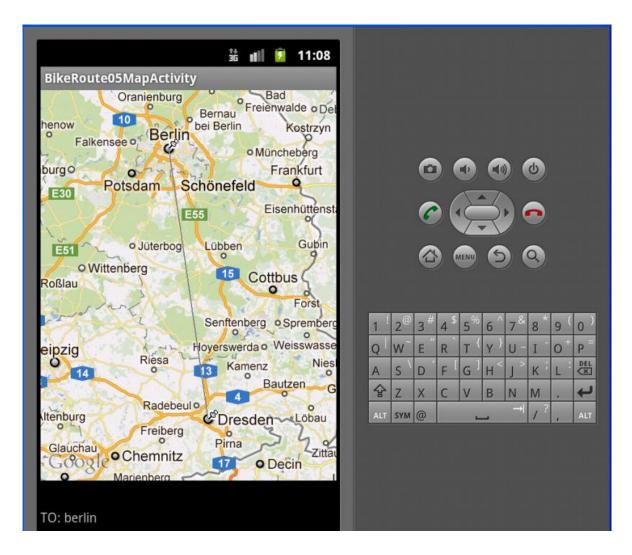


Our System-BikeRouteMapActivity





Our System-BikeRouteMapActivity

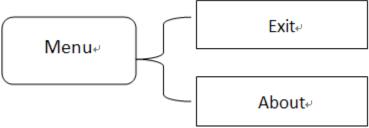




Our System-AboutActivity

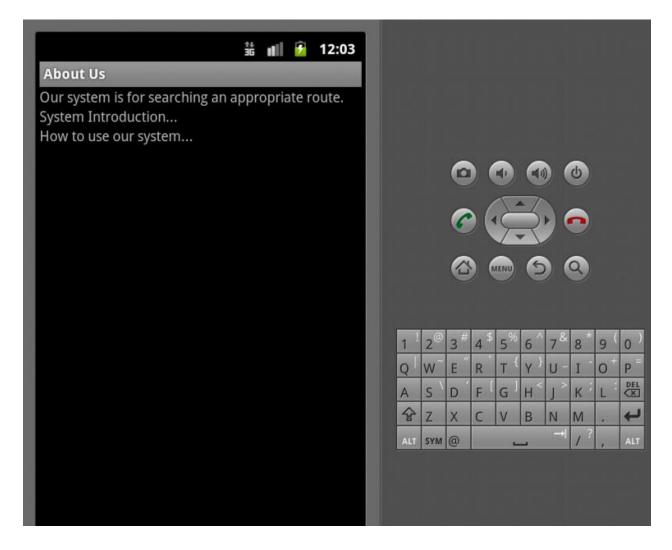
Two functions for clicking menu button.







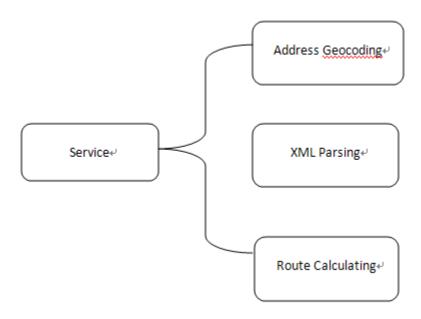
Our System-AboutActivity





Our System-Service

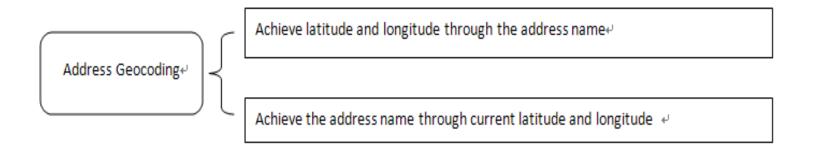
- Service deals with all the data and send back to map activity.
- It creates three threads to download and parse current location, destination and calculate the route.





Our System-Service

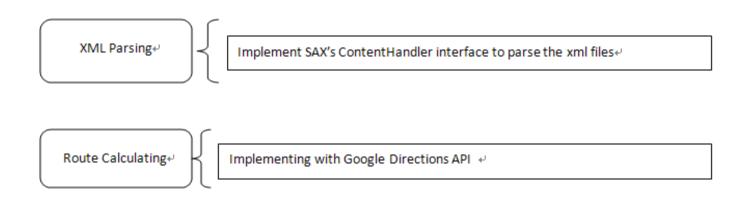
- Use LocationManager to get current location's latitude and longtitude.
- Use Geocoding API http requests to replace Geocoder.
 http://maps.googleapis.com/maps/api/geocode/output?parameters





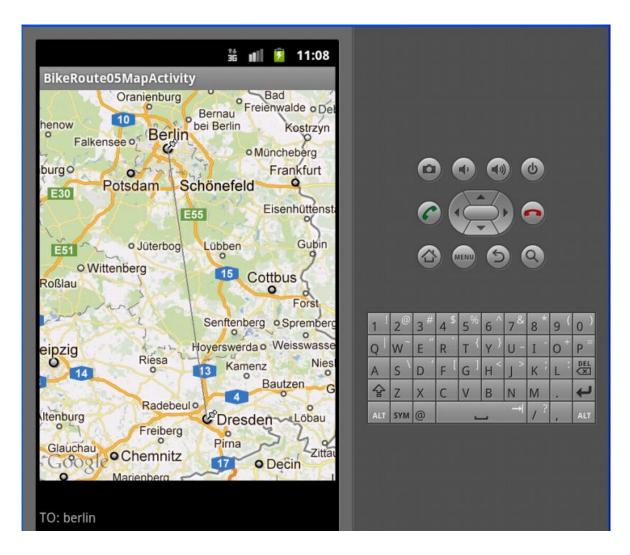
Our System-Service

- We have a XMLParser class and two content handler for current location and destination.
- For route calculating, we plan to using Google Directions API.











Challenges and Next Step

--Challenges

The algorithm for calculating the appropriate route.

--Next Step

- 1. Find a appropriate algorithm for choosing a right route.
- 2. Draw the route on our map
- 3. Beatify the user interface
- 4. Testing and Debugging.





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Thank You Very Much!

Merry Christmas & Happy New Year