



Application Development for Mobile and Ubiquitous Computing

Supermarket Bill

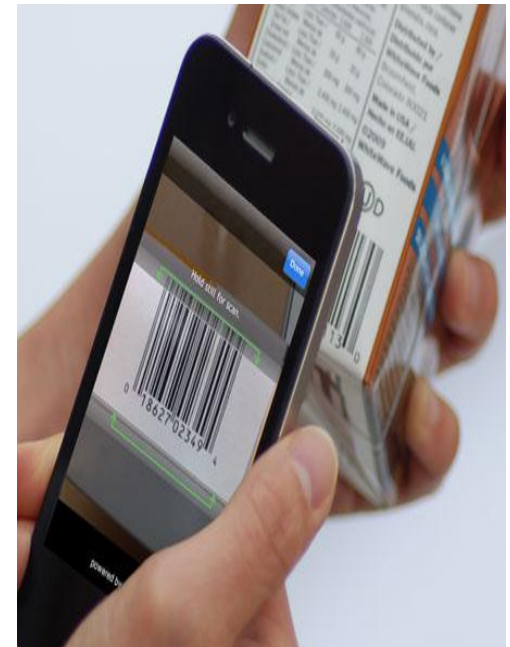
First Presentation

Group No: 2

Team: Luiz Alberto de Assis Borges
Chinthaka Henadeera

- **Application Scenario**
- **Technologies**
- **Challenges**
- **Work Plan**

- Shopping in a Supermarket



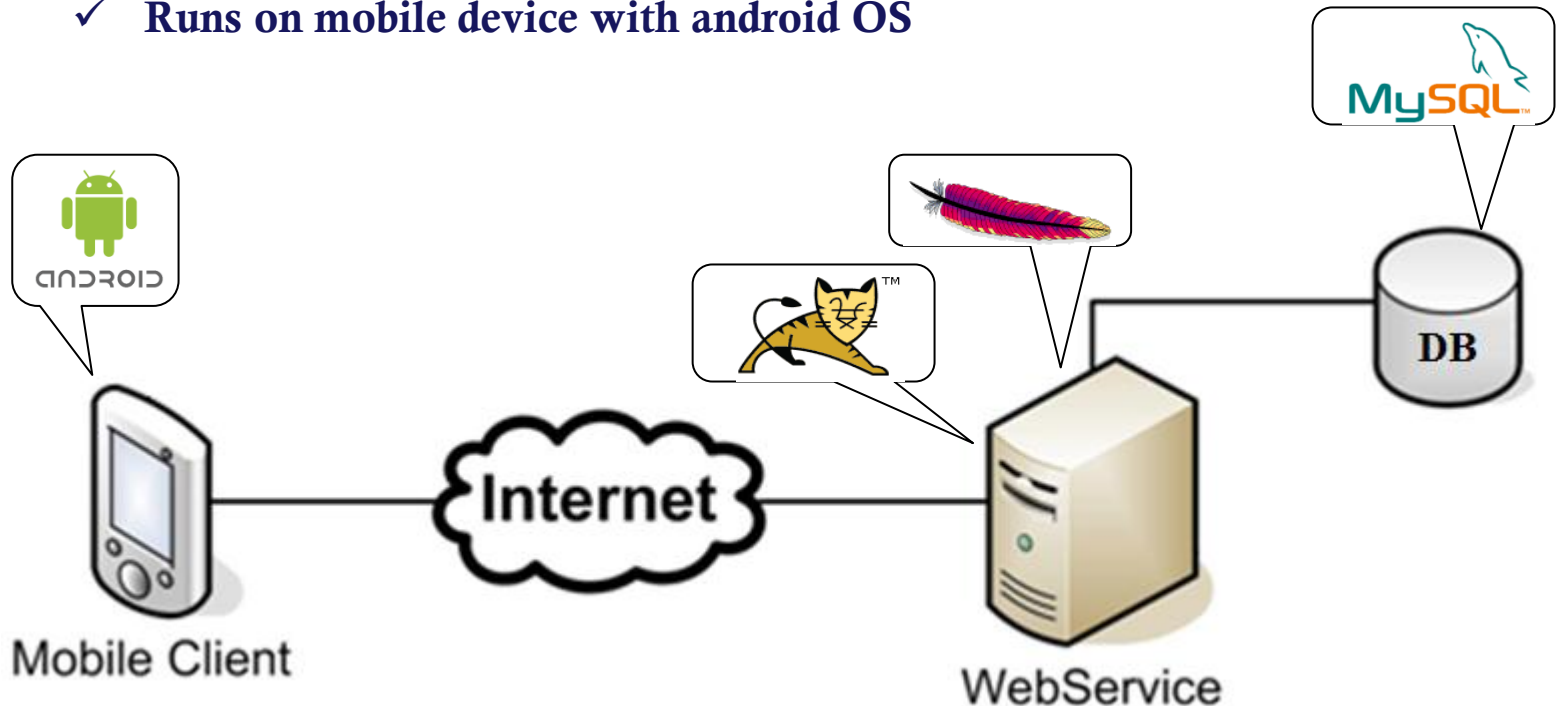
- **Client/Server architecture**

- **Server**

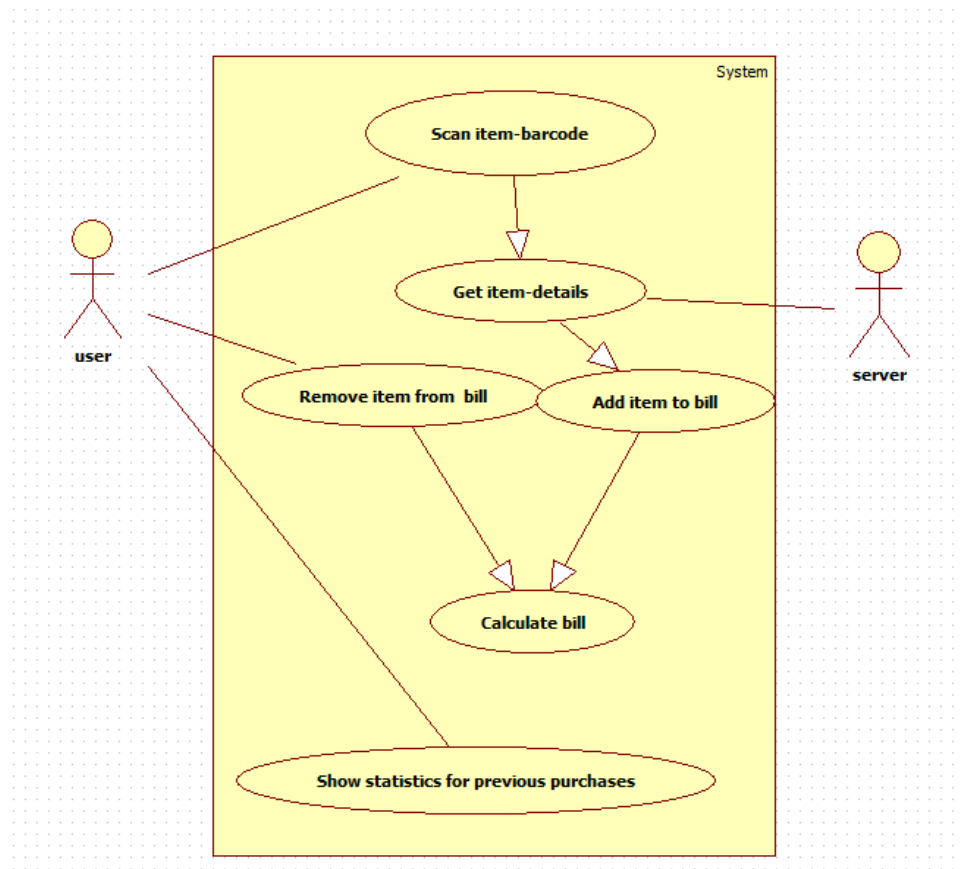
- ✓ Implemented using Apache Axis Web Services
- ✓ Runtime environment used is Apache Tomcat 7.0.32
- ✓ Connected to MySQL Server 5.5

- **Client**

- ✓ Runs on mobile device with android OS



- Client – use case diagram



Challenges

- **Create an application for a mobile phone environment.**
 - **Barcode reading via camera => high battery consumption**
 - **Should be supported to various barcode systems**
 - **MobileImageViewer**
 - ✓ **Device Resource – Small Display**
- **Connectivity – Low bandwidth/High delay**
 - **Should be used very simple and fast technology => difficult to wait more than 2s after scanning the barcode.**



Work plan

Task	Start	End	Done by
Developing the Android application	26.10.2012	14.12.2012	Chinthaka
Implement the Web Service connected to a database	26.10.2012	14.12.2012	Luiz
Access the server functionality and testing	15.12.2012	31.12.2012	Chinthaka & Luiz

Thanks for your attention.