



Application Development for Mobile and Ubiquitous Computing

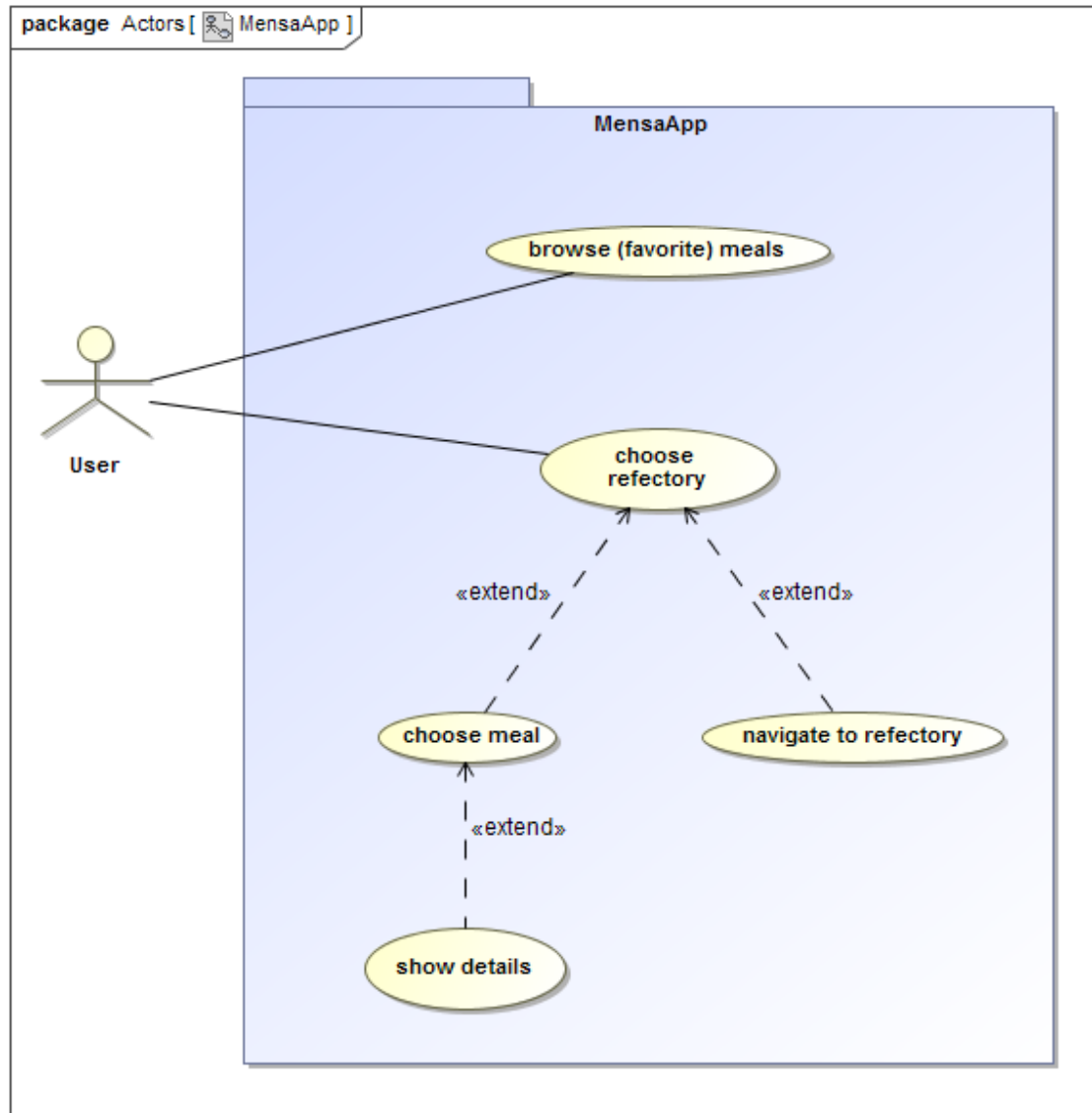
Seminar Task First Presentation

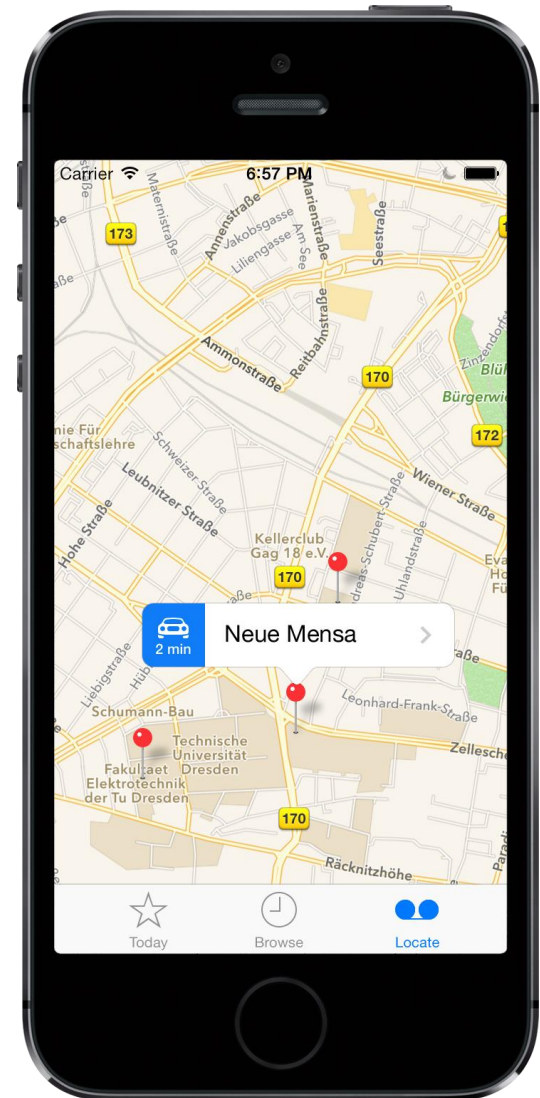
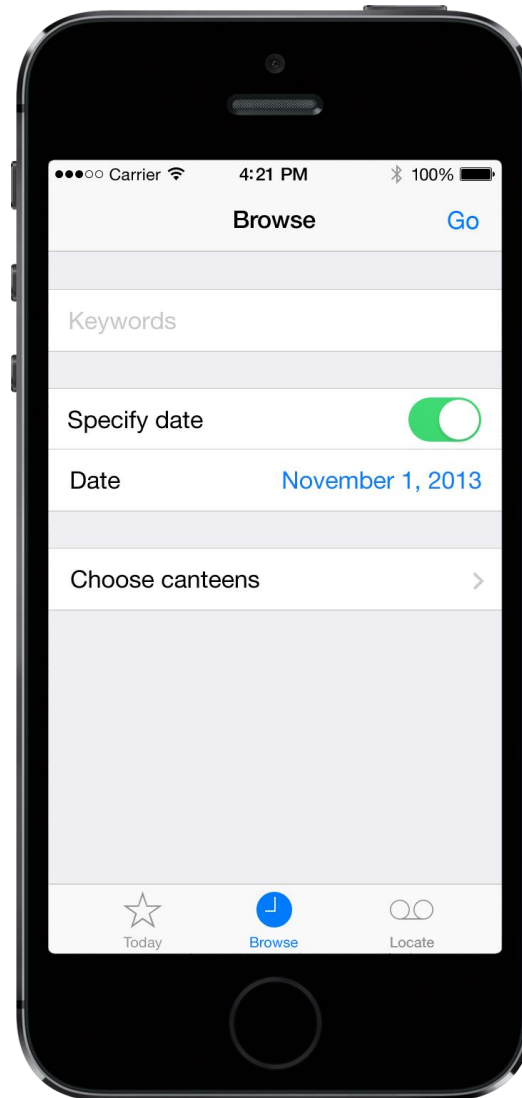
GroupNo. 13

Team: Patrick Buchholz and Mikael Reiersølmoen

MensaApp

- App showing up-to-date information about meals in the canteen
- Users can locate the canteens using the built-in map
- Users can search for their favorite meal
- Information is saved on the phone in case there is no internet connection available





- iOS 7
- Core Location framework
- MapKit framework
- HTTP (HTML scraping)
- Core Data for offline saving

- First iOS application
- Objective-C and iOS
- GUI Design
 - Conventional Apple UI elements
 - Simple navigation
- Data scraping from Studentenwerk's website
- Navigation
 - Determine user's location
 - Navigate to the different refectories
- Internet connection

