

Department of Computer Science Institute for System Architecture, Chair for Computer Networks

# Application Development for Mobile and Ubiquitous Computing

# Seminar Task First Presentation

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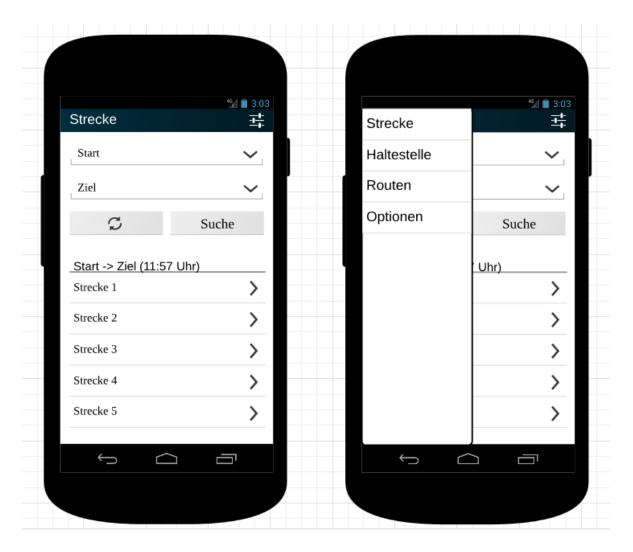
- 1. Application Scenario
- 2. Technologies
- 3. Challenges
- 4. Work plan



- journey planner for public transport in Dresden
  - information about
    - **o** journeys from first location to final destination
    - o departures from any stop in Dresden
  - save your most used journeys
    - available to the time you need them no endless loading times
- Available for Android 4.0+

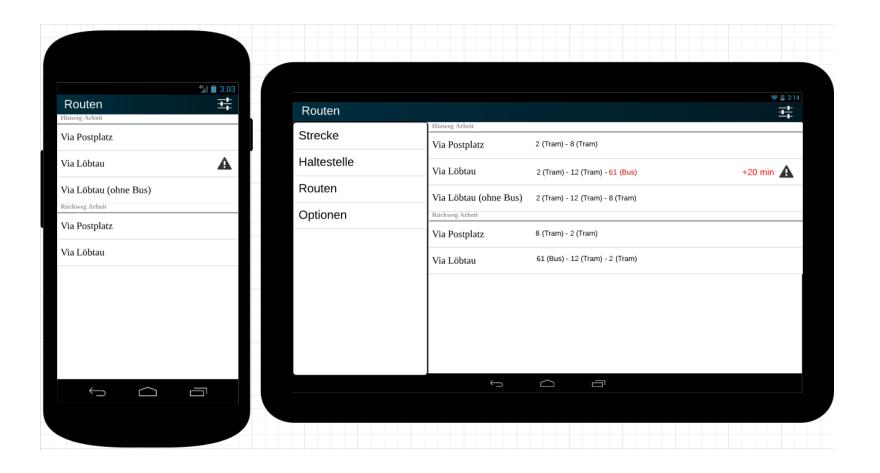


#### Application Scenario II





### **Application Scenario III**



### Technologies

- Android Studio
- Java
- Maven
- Public-Transport-Enabler library







- low data volume in transfer
  - API of the DVB only requires and returns small data
- high performance
  - computing work mostly done on the DVB servers
- adaptation concepts
  - prefetching
  - caching



- 24.11.2014: Collecting possible app ideas
- 31.11.2014: Analysis Phase
  Find a public transport API or database access
- 07.11.2014: First presentation
  Begin of conception phase, plan the app architecture
- 21.11.2014: Implement a first prototype
- 19.12.2014: Adaptation concept document Improve prototype to final app
- 16.01.2015: Testing, Bugfixing and Optimizing
- 30.01.2015: Final presentation