

Department of Computer Science Institute for System Architecture, Chair for Computer Networks

Application Development for Mobile and Ubiquitous Computing

Seminar Task First Presentation

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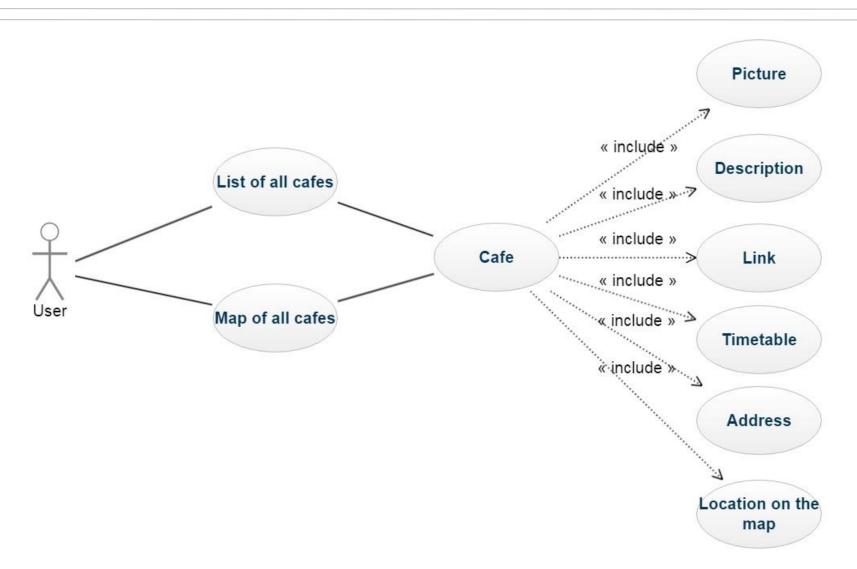


Application Scenario

- Provide a list of good cafes in Dresden. It will be possible to sort this list by name or by distance.
- •Show location of cafes on the map, location of the user and time that user need to spend to walk to nearest cafes.
- •For each cafe provide a pictures, description, link to facebook page or web-site, timetable, the exact address and location on the map.



Use Cases





Challenges

First application

Offline challenge :

- Detect when the device is connected to the Web or not
- If it is connected on the map show the time that user need to spend to walk to each café

Usability challenge:

- Interface is clear, intuitive and easy to use
- Detect screen size and type of the device



Technologies

- Programming language: SWIFT
- Maps: Google Maps or Apple Maps
- Location: GPS
- Database: Core Data



Work Plan

- 04.11.2016 First presentation
 - Making familiar with the tools and start of development
 - Data scraping
 - Construct database
 - Design UI
 - Map integration
- 16.12.2016 Adaptation concept presentation
 - First Prototype
 - Polishing and bug fixing
 - Documentation
- 27.01.2017 Final presentation



Thank you for attention!