

# Application Development for Mobile and Ubiquitous Computing

Things





#### App Idea

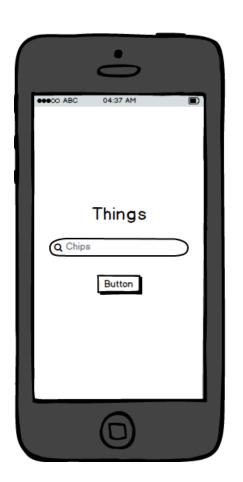
It's 11pm and you are in the mood for chips, beer or something else?
You don't know where you could get it?
Just use "Things" to find out where to get it.



## Mockups

Search Screen:

Search anything that comes to mind

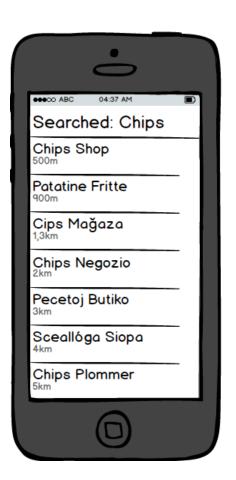




#### Mockups

Results Screen:

Results are displayed in a table and sorted by distance

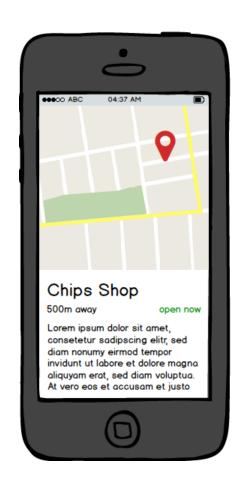




#### Mockups

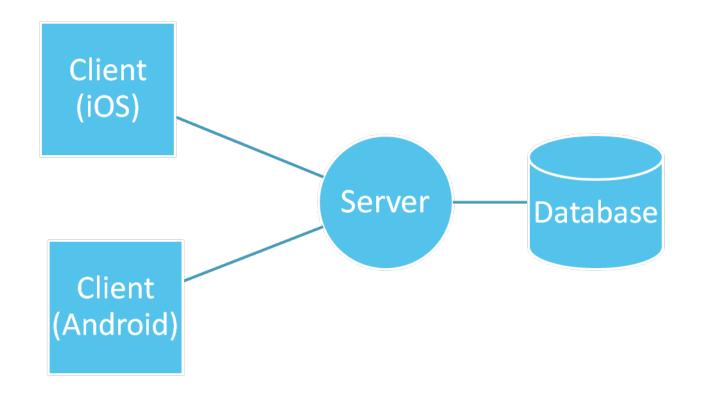
Detail Screen:

More information about the shop is displayed





#### Scenario





## Technologies

- Client
  - Android
  - iOS
- Server
  - php RESTful API
  - mySQL



#### Challenges

- Clientside
  - Multiplattform
  - GPS based data evaluation
- Serverside
  - Data aquisition



#### Work Plan

- Today 01.12.16
  - Implement initial apps and server context
- 01.12.16 31.12.16
  - Improve implementations, collect real world data
- 31.12.16 27.01.17
  - Bugfixing, additional Features