

Application Development

for mobile and ubiquitous devices

-2nd presentation-

event**T**oday

Scenario

- Motivation:
 - Connectedness between people through technology nowadays supports the idea of an Application that focuses on spontaneousness
- Concept of an ,auction of events‘
 - Presenting ideas in a local scope for others to take part in

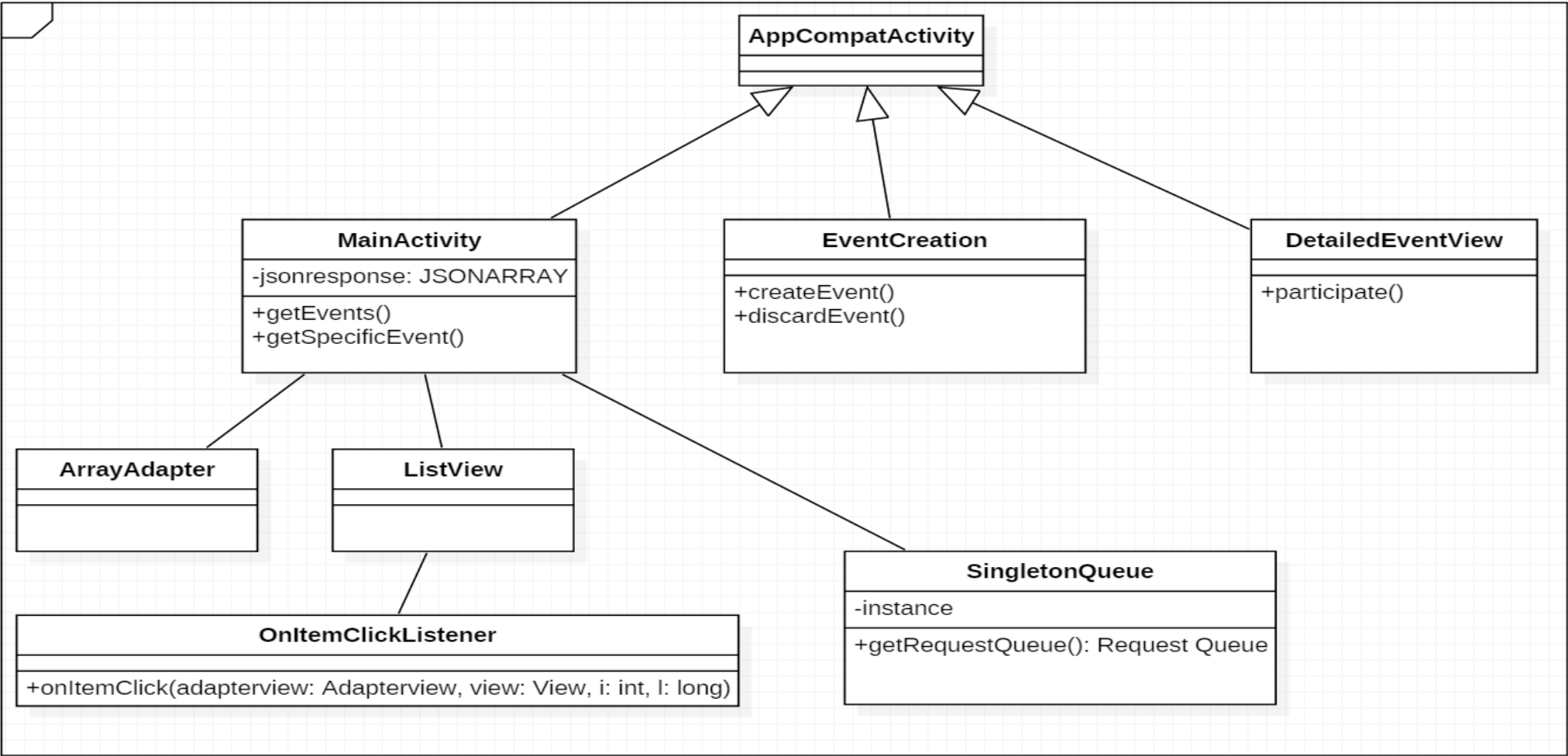
Context feature set

- Location awareness:
 - Showing content based on the users position (GPS)
- Energy monitoring:
 - Keeping track of general battery data
- Connectivity:
 - Monitor bandwidth
 - But: Energy-Saving mode has influence on the amount of datatraffic as well

Context feature mapping

- Location:
 - Use of Google's location API:
`com.google.android.gms.location`
 - Latitude, longitude
- Energy:
 - Use of the sticky Intent:
`Intent.ACTION_BATTERY_CHANGED`
 - Accessing all necessary parameters from there
(e.g. `EXTRA_LEVEL`, `EXTRA_SCALE`)
 - Threshold value to activate the Energy-saving
mode (e.g. 15%)
- Connectivity:
 - Use of Android's
`ConnectivityManager` to get the
`Networktype`

App-Overview



Interaction

Volley Framework



Context adaptation mechanisms

- Location:

- Providing a slider that determines a radius, in which events will be shown

```
public void getEvents(final double lo, final double la, final int r){
    String url = "http://eventoday.de/evenToday/getEvents";

    StringRequest postRequest = new StringRequest(Request.Method.POST, url,
        new Response.Listener<String>() {
            @Override
            public void onResponse(String response) {
                try {
                    JSONArray jsonResponse = new JSONArray(response);
                } catch (JSONException e) {
                    e.printStackTrace();
                }
            }
        },
        new Response.ErrorListener() {
            @Override
            public void onErrorResponse(VolleyError error) {
                error.printStackTrace();
            }
        }
    ) {
        @Override
        protected Map<String, String> getParams()
        {
            Map<String, String> params = new HashMap<>();
            // the POST parameters:
            params.put("radius", String.valueOf(r));
            params.put("longitude", String.valueOf(lo));
            params.put("latitude", String.valueOf(la));
            return params;
        }
    };
    SingletonQueue.getInstance(this).addToRequestQueue(postRequest);
}
```

Context adaptation mechanisms

- Energy & Connectivity:
 - Energy-saving mode alters the event update process:
 - Only events that the user takes part in get updated automatically
 - Possibility to update the rest manually

```
public void getSpecificEvent(final String id){  
  
    String url = "http://eventoday.de/evenToday/getSpecificEvent";  
  
    StringRequest postRequest = new StringRequest(Request.Method.POST, url,  
        new Response.Listener<String>() {  
            @Override  
            public void onResponse(String response) {  
                try {  
                    JSONObject jsonResponse = new JSONObject(response);  
                } catch (JSONException e) {  
                    e.printStackTrace();  
                }  
            }  
        },  
        new Response.ErrorListener() {  
            @Override  
            public void onErrorResponse(VolleyError error) {  
                error.printStackTrace();  
            }  
        }  
    ) {  
        @Override  
        protected Map<String, String> getParams()  
        {  
            Map<String, String> params = new HashMap<>();  
            // the POST parameters:  
            params.put("id", id);  
            return params;  
        }  
    }  
};  
SingletonQueue.getInstance(this).addToRequestQueue(postRequest);
```

Work Plan

