Application Development for Mobile and Ubiqitios Systems

Synaps

A tool to manage and join interdisciplinary projects.

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Agenda

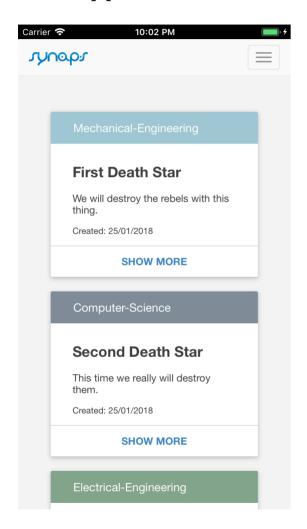
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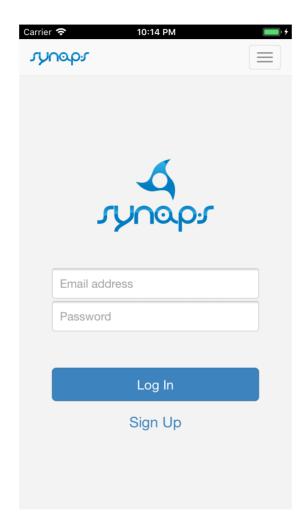


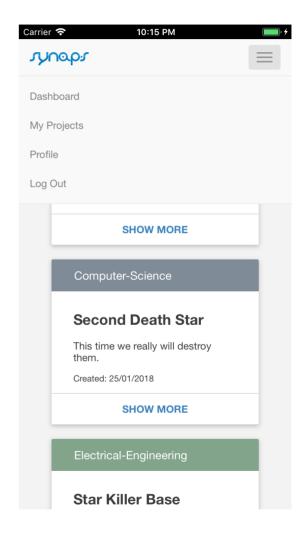
- _ manage and join interdisciplinary projects
- _beyond the university context
- _ find people from all divisions

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The Application

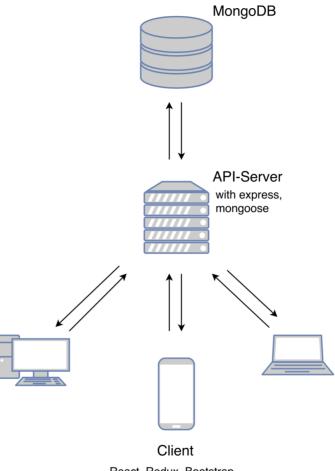






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Technologies



React, Redux, Bootstrap

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Context Information

_ Display Size

Depending on the current screen size the content will be reordered, resized or deleted

_ Online State

If the server is not reacheable the functionality is limited and the cached data will be used.

_ Network Speed

Lazy loading is used if the network speed is low, so the necessary information will be displayed first.

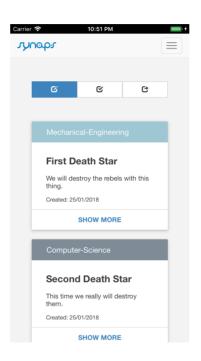
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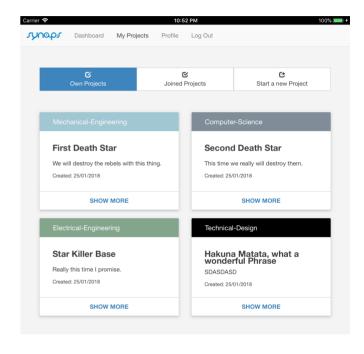
Adapt to screen size

_ Bootstrap

Detect display size different ways of adaption

- 1. using the GridSystem
- 2. self adapting layout reorder, delete or resize content





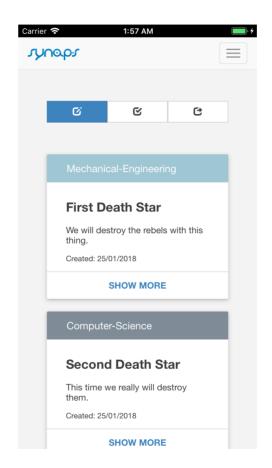
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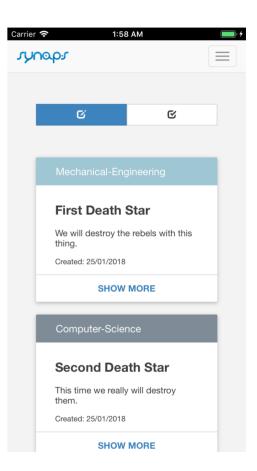
Adapt to connectivity state

_ CacheService

Fetching Data while entering the Dashboard Using local browser storage to persist the data

if fetching fails cached data is used limited functionalities depending on connection to server



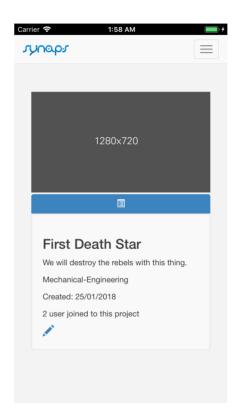


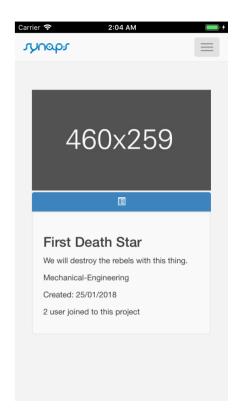
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Adapt to network speed

mySpeed

detect network connection speed with mySpeed tests connection from our API-Server to the client if speed is under a certain amount different sizes of images will be loaded





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Conclusion

Problems

- _ Getting started
- _ first time development with many of the used components

Lessons Learned

- _use of React.js, Bootstrap, MongoDB
- _ persist data in the Browser storage

Things to do

- _ complete the functionality
- _ messaging/notification system
- _go online

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Thanks!

Any questions?

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