



Application Development for Mobile and Ubiquitous Computing

Splittify

1

First Presentation

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Agenda

- 1. Application Scenario
- 2. Use Cases
- 3. Mock ups
- 4. Challenges
- 5. Technologies
- 6. Work Plan





1. Application Scenario

Motivation for **Splittify**

- Organizing monetary balance in shared flats is tedious

 (effort/tediousness increases dramatically when number of room mates rises above 2)
- Often hard to keep track of expenses, both on paper and in mind
- ^e Current Apps let you type in different spendings and let you categorize them → still (or especially) inconvenient for groceries





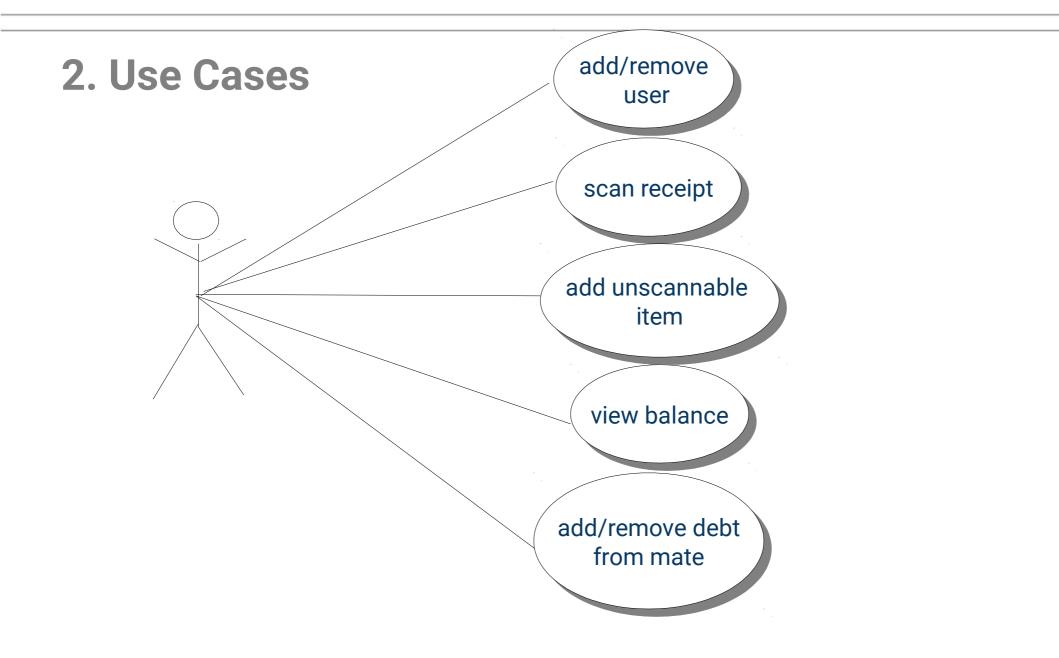
1. Application Scenario

Solution

- >App (Splittify) that let's you keep track of everything automatically
 - Register the amount of flat mates
 - > Scan receipts from e.g. groceries
 - Assign items to mates or groups of mates
 - > Let the App calculate your balance
 - ► Never let temporals bug you again ③



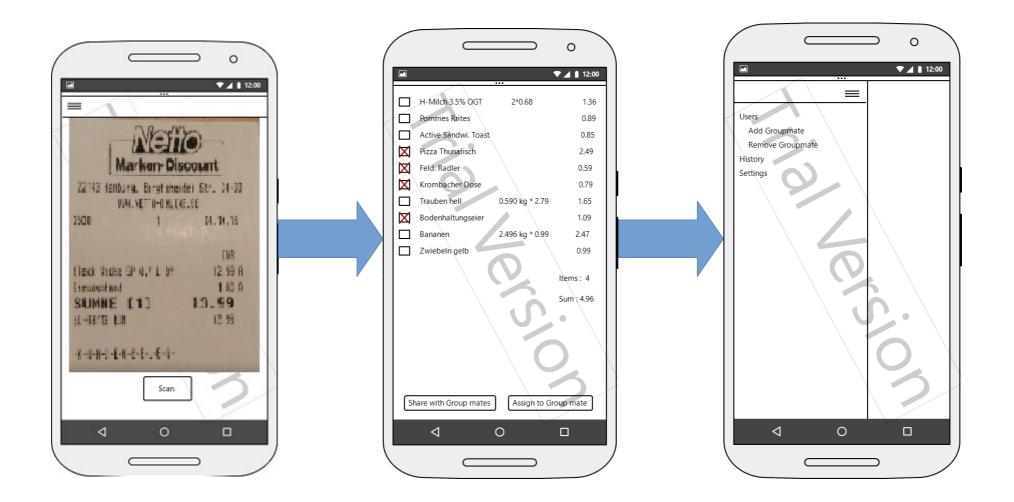








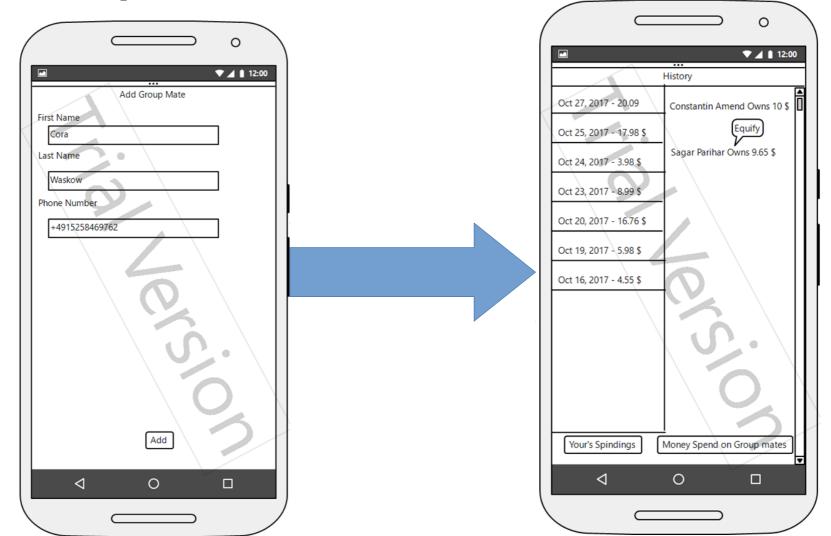
3. Mockups







3. Mockups







4. Challenges

Image/Text Recognition

- Get reliable results to prevent annoyance
- Possibly Barcode scanning as last resort?

Storing Data

- Locally \rightarrow how to keep data in sync? NFC/Bluetooth?
- In Cloud → how to set everything up? Connectivity Issues?

Connectivity

• Provide functionality during challenged connection times

Form factor & Usability

Different Screen sizes + Visualization





- 5. Technologies
- ✓ Android SDK
- ✓ Programming Language: Java (maybe Kotlin)
- ✓ Computer Vision API for Text Recognition
- ✓ Optical Character Recognition
- ✓ If cloud-based: SQLite Database
- ✓ Bluetooth/NFC





6. Work Plan

Date	Event
03.11.17	First Presentation
10.11.17	Get going (dev environment, techniques/apis etc.)
17.11.17	UI Design
24.11.17	System/architecture design
01.12.17	Core functionality implementation + Tests
08.12.17	Core functionality implementation + Tests
15.12.17	Adaptation Concept Presentation
22.12.17	Probably nothing because of holidays
29.12.17	Tests
05.01.18	Finalization
12.01.18	Bugfixing
19.01.18	Bugfixing + Documentation/Review
26.01.18	Final Presentation





Thanks for your attention

Any questions?