

APPLICATION DEVELOPMENT FOR MOBILE AND UBIQUITOUS COMPUTING

AGRIPLANNER

SEMINAR PRESENTATION – 3

Group No. – 3

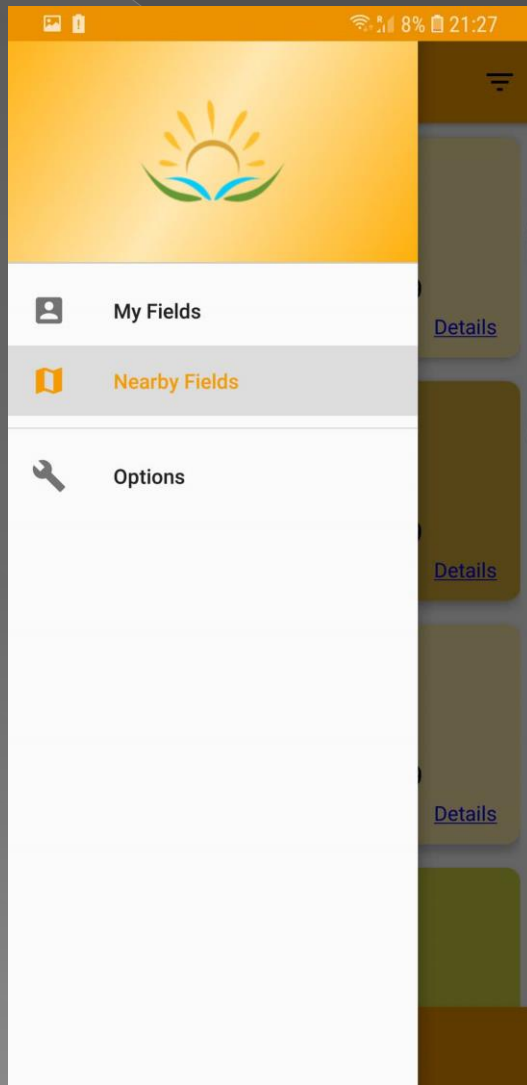
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01.02.2019

CONTENTS

- Application scenario and screenshots of running application
- Final architecture, components and interaction between components
- Technologies for each component
- The challenges of mobile computing we have tackled
- Adaptation mechanisms used
- Context information involved
- Open issues and lessons learned

Screenshots of App



Components And Technologies


- Menu – NavigationDrawerMenu (MyActivity)
- List of Users Fields – MyFieldsAdapter with RecyclerView (MyFieldsFragment)
- List of Fields – saved with SQLite Database

ADD FIELD/EDIT FIELD

8% 21:25

← Add Field

Choose type of your crop:

Corn 

Choose date of planting:

13/01/2019

Choose date of harvesting:

20/04/2019

Frequency of watering:

Every X days

Location: requesting...

ADD FIELD

8% 21:26

← Your Field Details

Type of crop: Wheat

Date of planting: 03/04/2019

Harvesting date: 22/06/2019

Watering frequency: Every 12 days

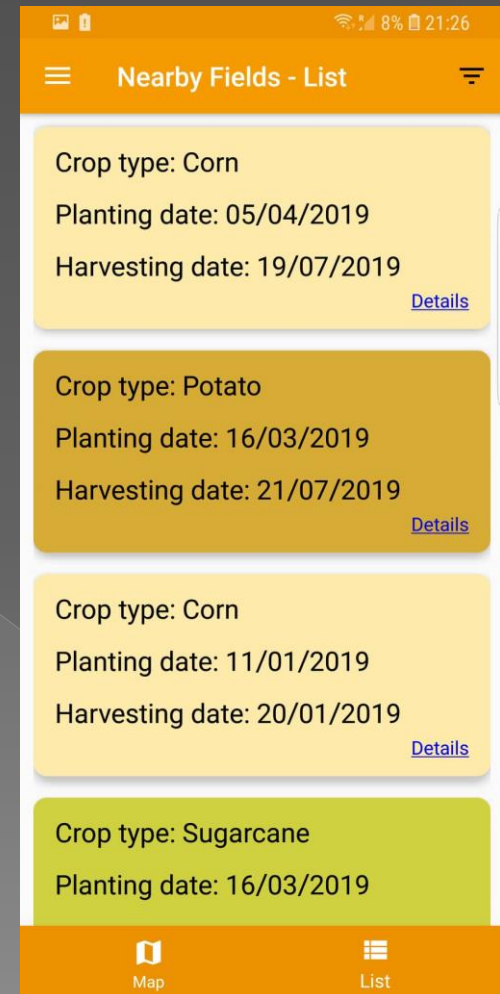
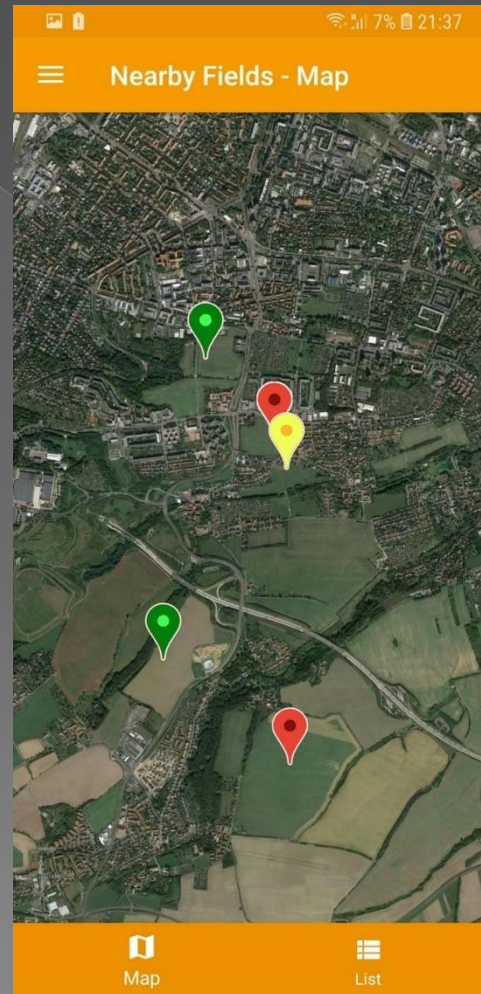
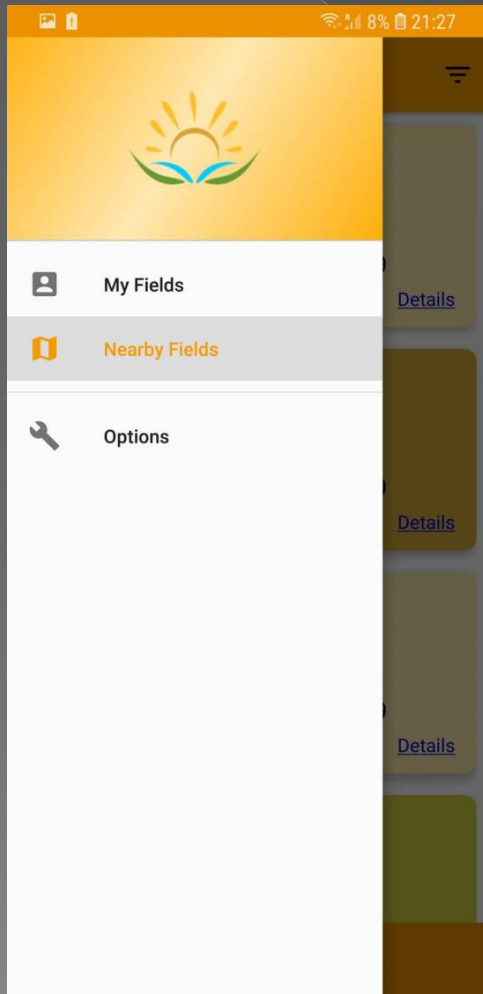
Location: 13.733163, 51.018154

EDIT **REMOVE**

Components And Technologies

- Add Field – Spinner with crop types, DatePickerDialogs for choosing dates, Location from FusedLocationProvider/LocationService (AddFieldActivity)
- Field Details – OnClickListener in MyFieldsAdapter
- Options: Add/Edit/Remove Field – Requests to Firebase Storage

NEARBY FIELDS



Components And Technologies

- Nearby Fields Map – GoogleMap/MapView with User`s location in the center of the map (location from FusedLocationProvider/LocationService), markers/pins of nearby fields from Firebase(online)/SQLite(offline)
- Nearby Fields List – RecyclerView with NearbyFieldsAdapter
- BottomNavigationBar

FILTERED FIELDS

21:37 7%

Nearby Fields - List

Crop type: Sugarcane
Planting date: 05/04/2019
Harvesting date: 19/07/2019
[Details](#)

Crop type: Sugarcane
Planting date: 16/03/2019
Harvesting date: 21/07/2019
[Details](#)

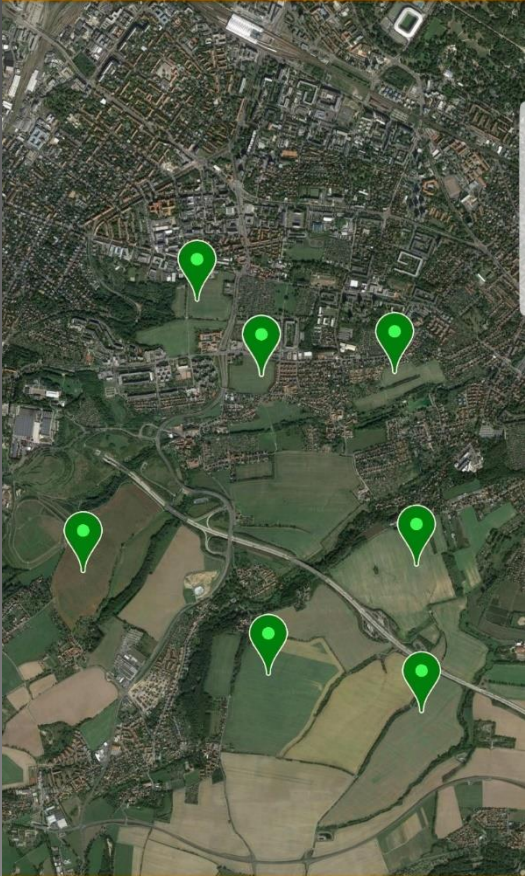
Crop type: Sugarcane
Planting date: 11/01/2019
Harvesting date: 20/01/2019
[Details](#)

Crop type: Sugarcane
Planting date: 16/03/2019

Map List

21:50 6%

Nearby Fields - Map



Map List

21:29 8%

Nearby Field Details

Type of crop: Corn

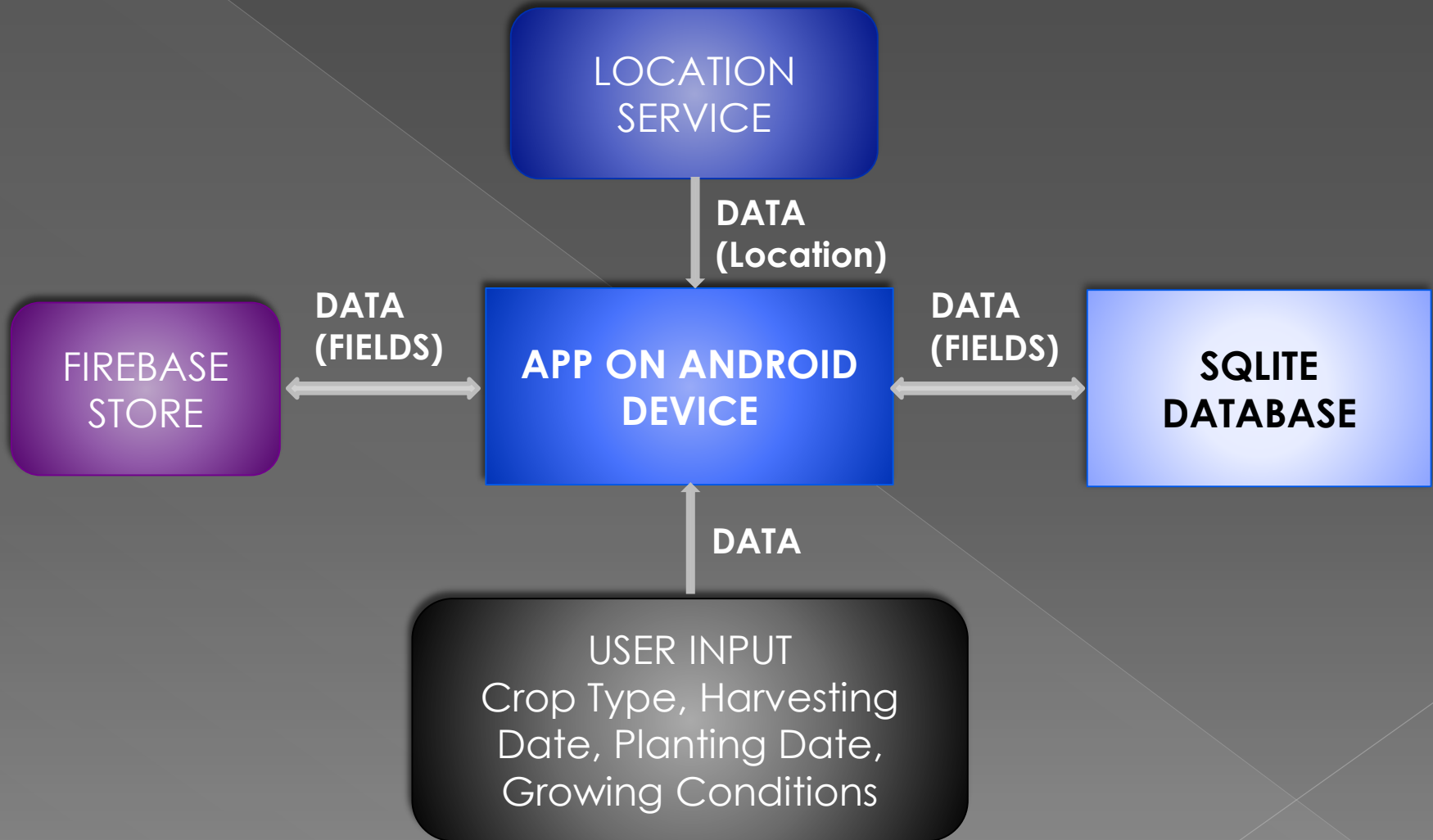
Date of planting: 05/04/2019

Harvesting date: 19/07/2019

Watering frequency: Every 6 days

Location: 13.733163, 51.018154

ARCHITECTURE



Location

Context:

- Obtain the current location using `android.gms.location.FusedLocationProviderClient`

```
if(canRequestLocation && hasLocationPermission) {  
    ➤ Show nearby fields on the map around the user in given radius  
    ➤ Save user`s location to cache  
}  
else {  
    ➤ Load location from cache or use default location set by user  
}
```

Battery

Context:

- Determine the current battery level, using **BatteryManager.EXTRA_LEVEL** and **BatteryManager.EXTRA_SCALE**

```
if(batteryLevel <= 25%) {
```

- reduce the rate of background updates to reduce battery consumption through asking user if he wants to load data from locally database instead of loading data from cloud
- use last saved location without using GPS to reduce battery consumption

```
}
```

```
else {
```

- Load data from Firestore

```
}
```

Network

Context:

- Detect if app is offline, using **Android.net.ConnectivityManager** and **android.net.NetworkInfo**

```
if(isOnline) {  
    ➤ Get fields data from cloud store  
    ➤ Save this data to locally SQLite database  
}  
else {  
    ➤ Inform user that he is in offline mode and data can be out of date  
    ➤ Use pre-fetched data from locally SQLite database, not from Firebase  
    caching  
}
```

EXTRA CONTEXT FEATURES/IDEAS

- Technical Context – Weather Data from Open Weather Map API - min/ max temperature, humidity, rain, clouds
- Contextual Info -Info by buyers – price of crops , Info by sellers – crop type , quantity sowed, date of sowing
- Personal Context – App user id
- Social Context – Nearby field users data shared to social networks
- Operational Context – Users as Buyers / Sellers i.e. farmers

Open Issues and Lessons Learnt

- Lessons Learned
 - Using Android Studio
 - Implementing Cloud How to use Google Firebase
 - Implementing intuitive UI and seamless data from DB
- For the future...
 - User experience – improving user interface -
 - Better implementation of features
 - better case handling from backend ,
 - Adding social networking dimension

