

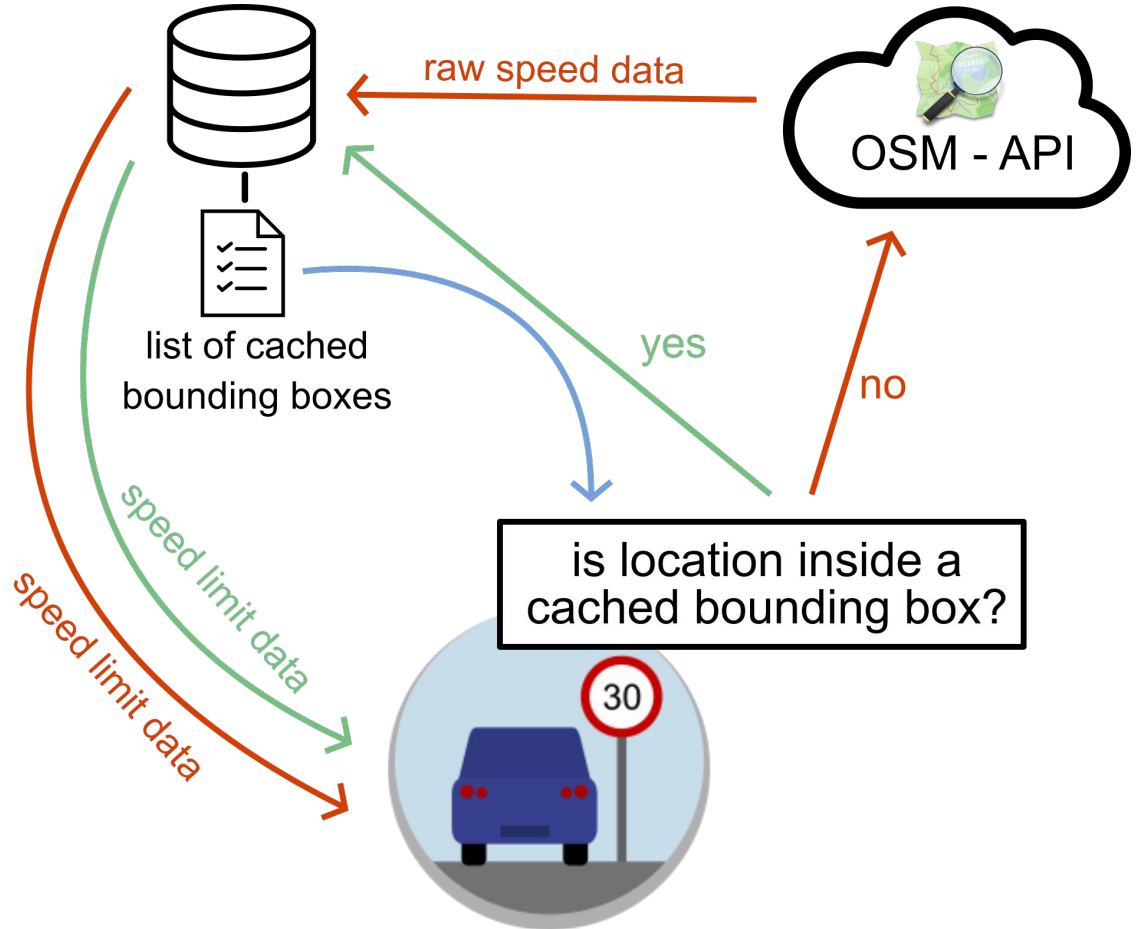
Spover

Speedoverlay for navigation

Use cases

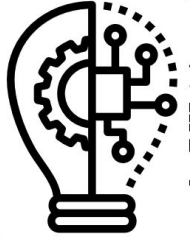
- 1) automatic application start and stop
- 2) while driving
- 3) adapts UI based on current speed
- 4) light change causing a theme change
- 5) caching speed limit data

Leaving the bounding box



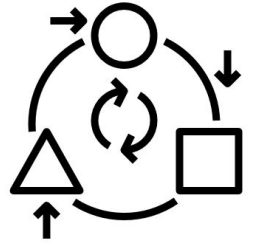
Technologies

- Android SDK
 - Service to display an UI over other apps
 - HttpURLConnection to fetch data from OpenStreetMaps API
 - Room database library to save speed limit data locally
- Jackson library to parse XML response
- JUnit for testing

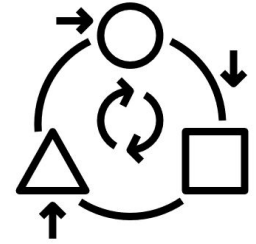


Context Information

- Current location of device (and thus the users location)
 - obtained via the GPS unit of the device
 - allows calculation of current speed
- Brightness of the environment
 - obtained via the brightness sensor of the device
 - evaluated to higher level context (light modes: light and dark)
- Start of navigation
 - obtained by listening for the Google Maps notification
- Speed limit data
 - fetched from OpenStreetMaps



Adaptation Mechanisms



- display current speed
 - current measured speed = traveled distance between last two points divided by needed time
 - current speed is weighted speed history
 - recently added values are higher weighted
 - compensates sudden jumps / location inaccuracies

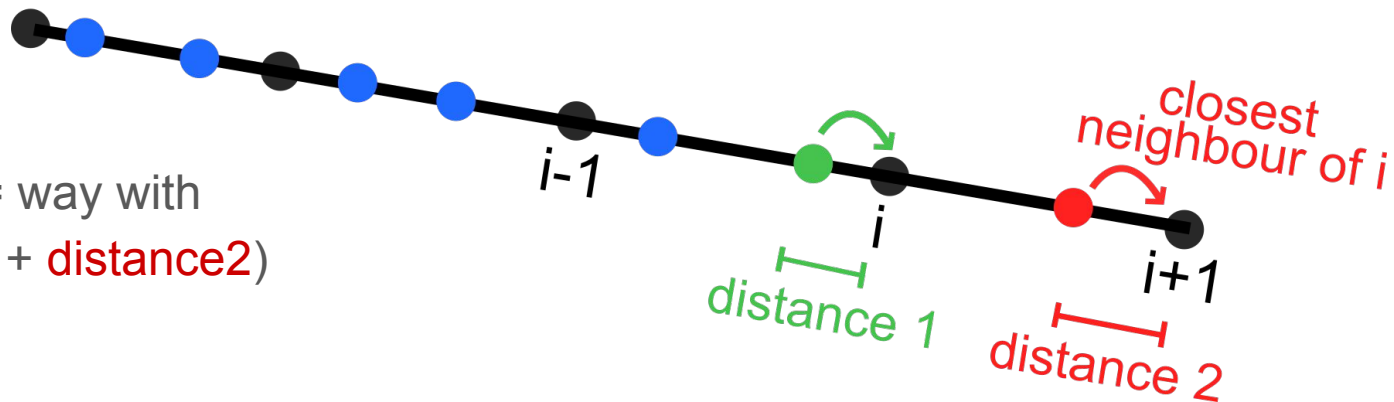
- display current speed limit
 - mapping to closest way (next slide)
 - evaluating potential speed limit condition (e.g. time, weekdays, ...)
 - setting speed limit as number or emoji

Way mapping

● position history

● last position

● curr position



- **current way** = way with $\min(\text{distance1} + \text{distance2})$

Adaptation of application data



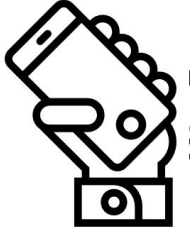
Reduction **on server side** by:

- requesting only data related to streets

Reduction and transformation **on client side** by:

- filtering received data and keeping only minimum to determine the current way and speed limit
- parsing received xml to database entries

Adaptation of UI/UX



- with help of **current speed** and **speed limit**:
 - adapt the UI to driving style
 - emit warnings when first time exceeding speed limit + self set threshold (can be disabled)
- adapt overlay theme to current light mode
- starting/stopping Spover automatically when a navigation start/end is detected
 - realized through scanning for sticky notifications from Google Maps

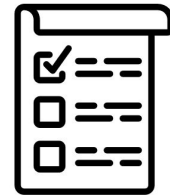


Lesson Learned



- Mapping out features by importance
 - implement important features first
 - don't implement less important features, when time is running out
- Having one consistent data source
 - automatic and manual download work seamlessly together
- Kotlin is beautiful
 - clean syntax
 - more null safety than with Java

Open Issues



- improve UI
 - settings screen
 - map screen
- improve UX
 - interactions with overlay
 - interactions with map screen
- reduce the amount of data that is being automatically fetched
- add automatic deletion of old map data, that was not fetched manually