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# Storyteller



# Idea

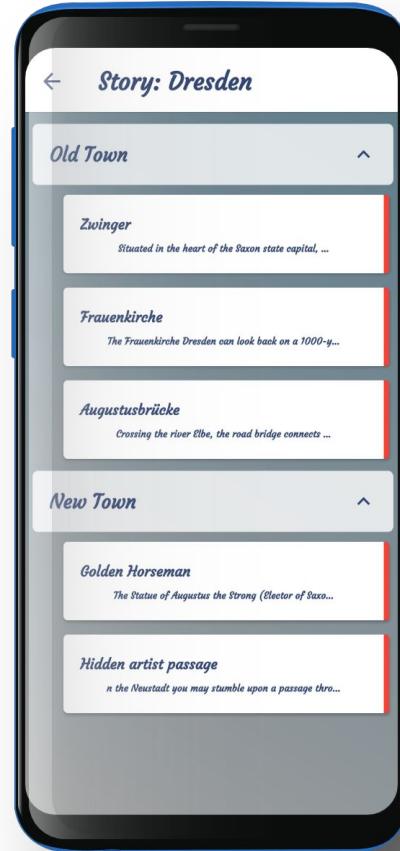
Tell location based stories ...

... to create a city tour guide

... to create a fantasy adventure

Feels like ...

... a text-based adventure game



# Benefits from our App

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get to know cities in a playful and fun way → **no boring city tours!**

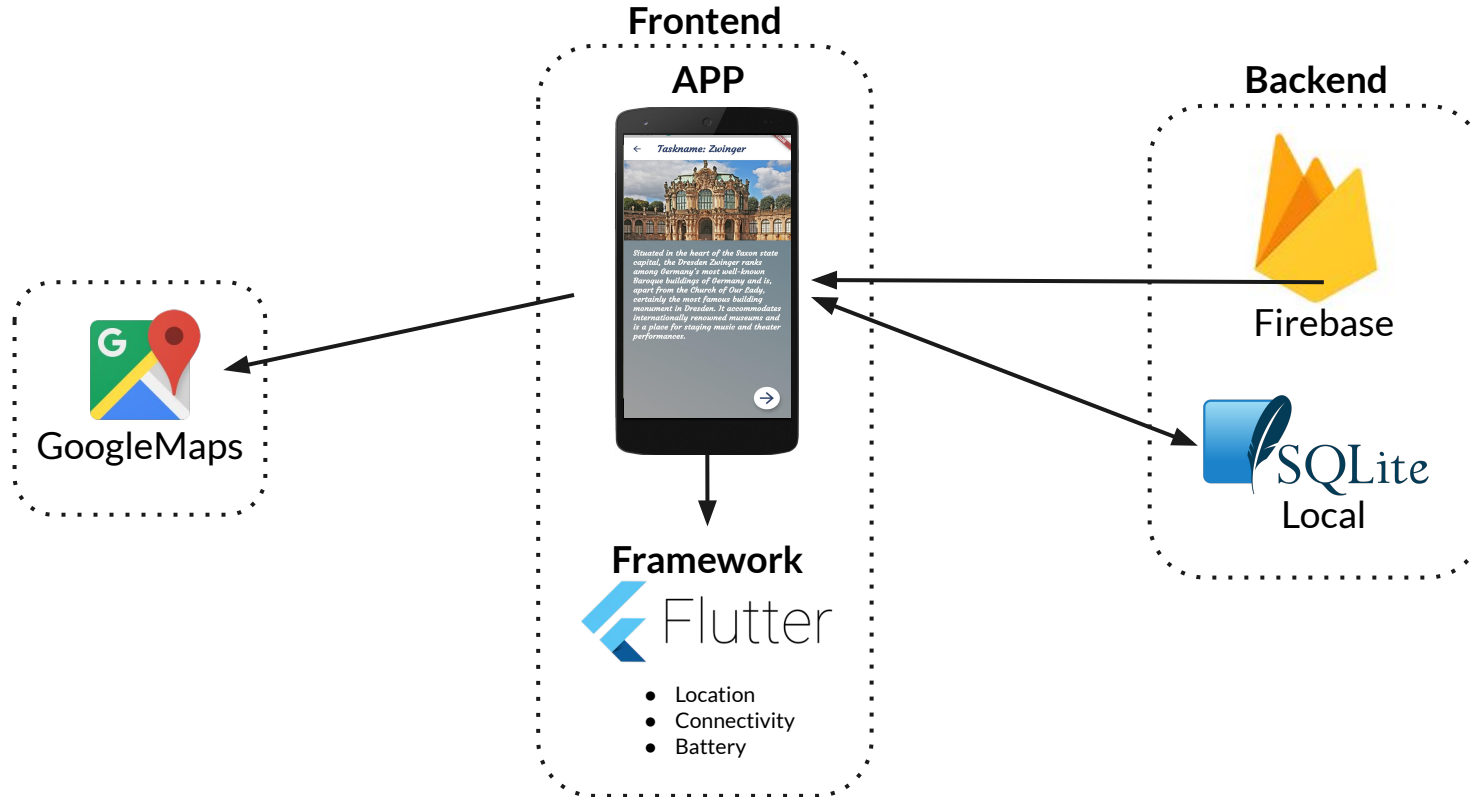
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get to **know less famous places** and tours (e.g. whisky or coffee tour)

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possibility to **promote small businesses**

# Architecture



# Adaption manager

## Battery

	High ( $\geq 30\%$ )	<ul style="list-style-type: none"><li>• Use <b>GPS</b> location tracking</li><li>• Use <b>high</b> GPS accuracy</li></ul>
	Low ( $< 30\%$ )	<ul style="list-style-type: none"><li>• Use <b>Network</b> location tracking</li><li>• If no network connection: Use GPS powersaving mode</li></ul>



# Adaption manager

## Network

	WiFi	<ul style="list-style-type: none"><li>• <b>Download</b> of new stories <b>possible</b></li></ul>
	Mobile Data / Offline	<ul style="list-style-type: none"><li>• <b>No Download</b> of stories possible</li><li>• But you can still do tours you've downloaded before</li></ul>

# Adaption manager

## Location

	GPS	<ul style="list-style-type: none"><li>• If the user is close to a location GPS triggers that the user found the location automatically</li></ul>
	Network Location	<ul style="list-style-type: none"><li>• --</li></ul>

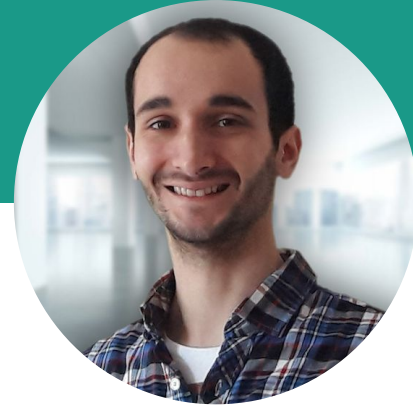


# Our Team



**Dominik Florencki**

- Prototyping & Mockups
- Frontend (~20%)
- Server side (Firebase) & Local memory (Sqlite)



**Julian Fuchs**

- Prototyping & Mockups
- Frontend (~80%)
- Adaption-Manager

# Any comments?

by  
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