



#### APPLICATION DEVELOPMENT FOR MOBILE AND UBIQUITOUS COMPUTING

# FeelHome

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# **Application Scenario:**

International students enrollments increase every year ...



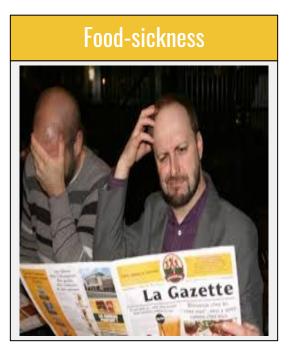
- Many challenges
- Some known some unknown











#### Grocery-sickness









#### Food can cure homesickness

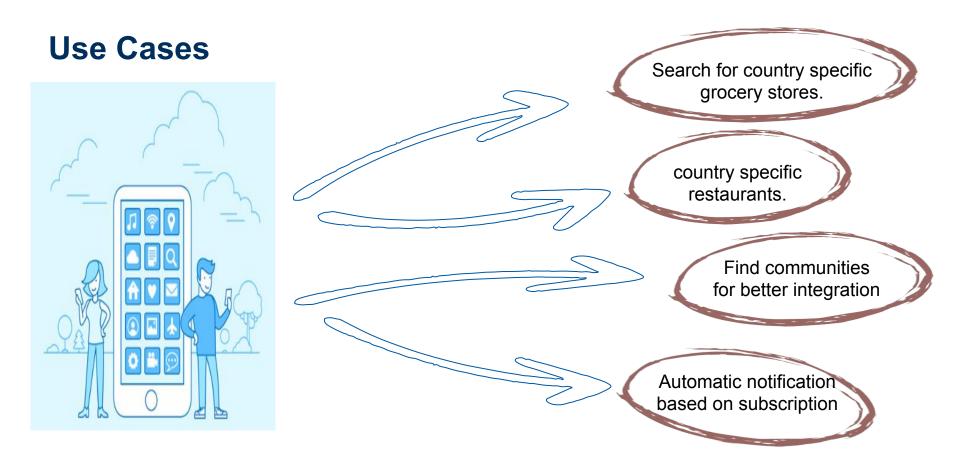


You just have to find it ! Let's make you **Feel Home!** 







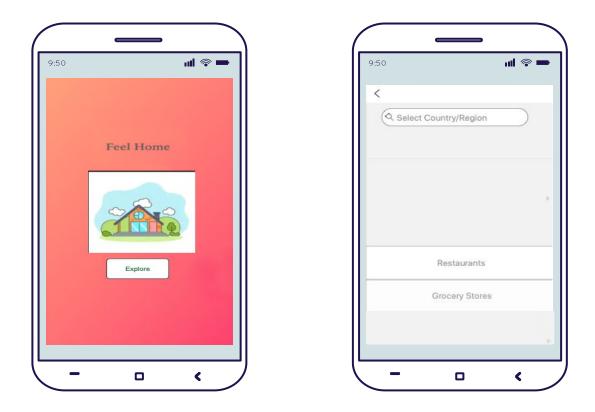








## **Mockups**

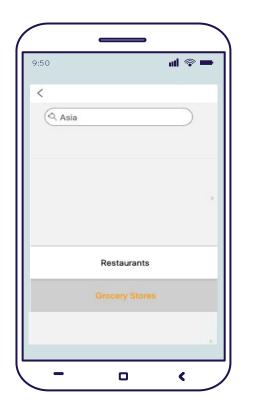


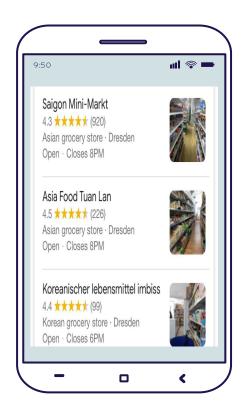






## **Mockups**











## **Mockups**









# Challenges

#### **Energy Challenge**

- Toggling GPS location dependent

#### **Connectivity/Offline Challenge**

- Downloading (city) maps
- Local caching/prefetching of nearby shops information

#### **Usability Challenge**

- Personalisation according to user preferences
- Familiarity with Google Maps and Material Design Guidelines







#### Architecture

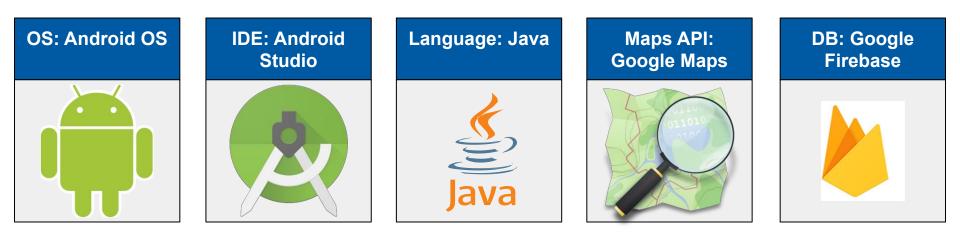








## **Technologies**









#### **Work Plan**

