

Application Development for Mobile and Ubiquitous Computing

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Second Presentation - Adaptation Concepts, 13.12.2019

Agenda

- **General Idea - Recap**
- **Application Scenario - Recap**
- **Adaptation & Context Awareness**
- **Technologies**
- **Work plan**

General Idea - Recap

- **Students usually have a lack of information regarding who their course mates are.**
 - **Communication and interaction between them is beneficial and desired by all parties.**

- **Approach:**
 - **Develop an app to give such a service that easily provides information sharing between students of the same course.**

Application Scenario - Recap

1. Register with TU mail address
2. Login with TU mail address
3. Create Profile / Decide on information you want to publish
 - a. Optional:
 - i. exclude certain courses (or people) from seeing certain parts of your information
4. Enter course groups
 - a. Enroll for course in jExam
 - b. Receive Token
 - c. Search for Course in Search Bar in App / Find it in Overview Section
 - d. Enter Token to enroll for course group in App
5. Course group Overview
 - a. Students enrolled in this course have access to their course mates profile

Adaption & Context Awareness

Adaption of Application Data

Connectivity Challenge

Monitor **network connection bandwidth** using Androids **ConnectivityManager** and **NetworkInfo**

Situation: User has bad network connection and tries to view another user profile

Solution: The quality of user profile pictures will be adapted to the network connection strength. Weaker connection → Lower resolution image.

Method: *Reduction: Lossy Conversion*

On image upload: multiple levels of picture quality will be saved to the DB and fetched according to the current context.

Adaption & Context Awareness

Technical Context

Offline Challenge

Monitor **network connection state** using Androids **ConnectivityManager** and **NetworkInfo**

Situation: Network connection is lost while using the application.

Solution: Save general course information locally, so it can be accessed in offline mode. Inform user about lost connection.

Method: *Prefetching*

Save general course data to device when user enrolls for course (except: student list). Fetch locally when connection is lost. Queue other requests (like accessing user profiles, loading course list ...) and update when network is available.

Adaption & Context Awareness

Usability Adaptation

Usability Challenge

Monitor
**user satisfaction and
interaction efficiency**
using
user studies

Situation: General interaction with the application.

Solution: Implement a minimalist easy to use UI based on: Learnability, Efficiency, Memorability, Errors, Satisfaction.
Verify the achievement of these goals through first hand feedback.

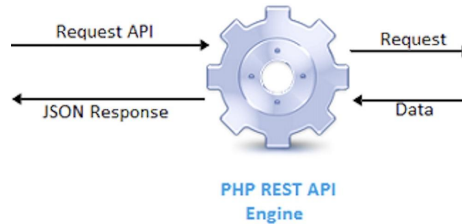
Method: *Thinking Aloud*
Include potential users in the finishing state of the application. Conduct user studies, using the *Thinking Aloud* method. Adapt application features according to the findings of the user studies.

Technologies

Client-Side Technologies & Tools



Server-Side Technologies & Tools



Work Plan

- **November**

- ~~Presenting different app ideas~~
- ~~Deciding on the final app idea~~
- ~~Discussing the technologies to be used~~
- ~~Defining the scenarios and the mockups~~
- ~~**08.11.2019** - First Presentation~~
- ~~Getting familiar with the new technologies~~
- ~~Component and architecture discussion~~
- ~~Starting implementation~~

- **December**

- ~~Working on implementation~~
- ~~Tackling the defined challenges~~
- **13.12.2019** - Second Presentation
- Finished first prototype

- **January**

- Testing first prototype
- Minor enhancement and optional features
- **31.01.2020** - Final Presentation

Thank you for your attention !